

**Port25™ Solutions, Inc.**

# **PowerMTA™ v4.0**

## **User's Guide**

[Quick link to Directive Index](#)

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# 1. Introduction

## 1.1 General Description and Basic Functionality

PowerMTA is specialized, high performance Message Transfer Agent (MTA) software that intelligently and efficiently delivers large volumes of e-mail, allowing for maximum delivery and response. While all-purpose MTAs in use today perform a whole variety of tasks including delivering e-mail, these general solutions fall short both in regards to scalability and relevant feature sets, negatively affecting delivery rates and subsequent ROI. In contrast, PowerMTA was developed for this particular task, helping legitimate, permission based e-mail marketers, publishers, and service providers overcome the business and technology challenges of e-mail message delivery.

PowerMTA's basic functionality consists of receiving inbound or outbound messages via either standard e-mail protocols (SMTP) or programming interfaces, routing them based on either name services (DNS) or pre-configured information and delivering them using SMTP or locally to a program.

## 1.2 Minimum Requirements

PowerMTA currently runs on:

- Microsoft Windows 2003/2008/7 Intel and compatible processors
- Red Hat Enterprise Linux 4.4 or later on Intel and compatible processors (S.u.S.E. Linux support available upon request) (32 and 64 bit)
- Sun Solaris 8 or later on SPARC processors

Prerequisites:

- a name server (DNS), not necessarily on the same host,
- a static IP address and a domain name,
- a license activation key (LAK),
- minimum hardware requirements, depending on the size of the workload and mail queues, and the desired throughput rate.

Contact Port25 if you need hardware recommendations for your specific workload and throughput requirements.

## 1.3 Supported interfaces

PowerMTA supports the following submission and delivery interfaces:

- Submission via standard (extended) SMTP
- Submission via C/C++ API
- Submission via .NET API
- Submission via Perl API
- Submission via Java API

- Submission via "pickup" directory
- Delivery via standard (extended) SMTP
- Delivery to a local program

and will be supporting others in the future. Unless otherwise noted, these interfaces are available on all supported operating systems. You will find detailed information about the submission APIs in [Chapter 7](#). Sample applications for the various APIs are also distributed along with PowerMTA.

## 1.4 Monitoring/Management Tools Summary

PowerMTA was designed to require only minimal configuration and very little management. However, for those who want to actively monitor and manage, a variety of flexible tools are available to do just that, both on a manual or automated basis. Full details and examples are provided in this Guide, but here is a quick list of the resources available:

- a built-in web-based monitor that allows you to view in real time what is currently taking place within the mailer. This monitor also includes a view and top level break down of the current mail queues, a view and breakdown of each VirtualMTA queue, a view of each job/campaign in the queue, as well as the last error received for each domain;
- a command line tool supporting a variety of monitoring and management commands, with three output formats (text, XML and DOM-style), which allow for easy integration into existing monitoring infrastructures or custom parsing and monitoring applications;
- detailed logging, both for incoming and outgoing connections, configurable both globally and for specific destination domains;
- detailed accounting data in XML format on each successful and unsuccessful transfer/delivery that can be post processed for delivery verification/accountability, for performance and throughput analysis, etc.
- a powerful accounting file search and reporting tool, allowing one to search for records in the accounting file and then to produce a custom output based on specific fields in the matching records.
- an accounting statistics application for extracting the most commonly needed information for monitoring and capacity planning.

## 2. PowerMTA Installation

### 2.1 Installing on Microsoft Windows 2003/2008/7

How to install:

1. Download the kit;
2. Log in as Administrator;
3. Run the install file (for example, by double-clicking on it from the Windows Explorer);
4. If you are installing PowerMTA for the first time or upgrading from a different version, copy the license key received from Port25 to a file named `license.dat` in the directory where PowerMTA was installed (e.g., `C:\pmta\license.dat`). Please ensure that the file is stored as in ASCII, *not* in Unicode;
5. Check that the configuration (e.g., `C:\pmta\config.dat`) suits your needs; the file can be edited with any ASCII-editor such as Notepad. See [Section 2.4](#) for details;
6. Start the mailer from the Services item in the Control Panel or by typing `net start pmta` in a Command Prompt window;
7. If you are upgrading from a v1.0 or v1.1 beta release and are using the C/C++ submission API, recompile and relink your applications;
8. If you intend to use the Perl API, install or update it from a command prompt window (possibly changing the path first) Currently only PERL 5.6 is supported:  

```
ppm install --location=C:\pmta\api Port25-Submitter
```

  
and  

```
ppm install --location=C:\pmta\api Port25-Accounter
```
9. If you intend to use the Java API, include `pmta.jar` in your classpath. You may want to extract the JavaDoc API documentation from `pmtajavadoc.zip`. If you want to use PowerMTA with Sun's JavaMail API, install the provided `javamail.providers` file according to your system configuration. See the JavaMail documentation for details.
10. If you have an anti-virus and/or indexing service, they should not scan or handle the spool files, accounting files, or log files to prevent file locking issues with PowerMTA.

### 2.2 Installing on Linux

How to install:

1. Download the kit;
2. Log in as root;
3. If installing for the first time, optionally create a group called `pmta`. Membership to this group authorizes non-root users to execute PowerMTA commands and access the submission APIs. The group is created automatically by the installation procedures, but creating it manually allows you to also choose its numeric ID;
4. PowerMTA is built to work with a kernel as delivered with the Red Hat distributions. We do not encourage using a custom-built kernel. However, if using a custom-built kernel, please check [Section 2.2.1](#) for how to generate a kernel with increased system limits;
5. If Goodmail was installed, remove it with:

```
# rpm -e PowerMTA-goodmail
```

6. Install the package (substituting the file name as appropriate) ;

```
# rpm -Uvh PowerMTA-4.*.rpm
```

Or on Debian:

```
# dpkg -i PowerMTA-4.*.deb
```

7. If installing for the first time or upgrading from a different version of PowerMTA, copy the license key received from Port25;

```
# cp mykey.txt /etc/pmta/license
```

8. Check that the initial configuration (`/etc/pmta/config`) suits your needs, as described in [Section 2.4](#);

9. Start the mailer (only necessary immediately after the install: it will be started automatically upon system startup);

```
# /etc/rc.d/init.d/pmta start
```

10. If you are upgrading from a v1.0 or v1.1 beta release and are using the C/C++ submission API, recompile and relink your applications;

11. If you intend to use the Perl Submission install or update it from `/opt/pmta/api`. The `Submitter` package is distributed in the standard CPAN format, so you will need to unpack, compile and install as follows.

```
# cd /opt/pmta/api
# tar -xzf Port25-Submitter-1.5.tar.gz
# cd Port25-Submitter-1.5
# perl Makefile.PL
# make test
# make install
```

12. If you intend to use the Java API, include `pmta.jar` in your classpath. You may want to extract the JavaDoc API documentation from `pmtajavadoc.zip`. If you want to use PowerMTA with Sun's JavaMail API, install the provided `javamail.providers` file according to your system configuration. See the JavaMail documentation for details.

## 2.2.1 System Limits on Linux

In many Linux kernels distributed from <ftp://ftp.kernel.org> the maximum number of processes per user (i.e., the `ulimit -u` limit) is 256, not allowing PowerMTA to start more than that many threads/connections. Additionally, the total number of processes in the system is limited to 512, so that if 256 are started by PowerMTA, you may find yourself unable to run any more commands.

To overcome these limitations, you can either use a kernel that has higher limits (e.g., Red Hat Linux 6.2 or later), or modify certain system constants and rebuild your kernel. If you prefer changing your current kernel,

1. edit the file `include/linux/tasks.h` and modify the constants
  - o `NR_TASKS` (total maximum number of processes) to, for example, 2560
2. `MAX_TASKS_PER_USER` (maximum processes per user) to, for example, 2048
3. rebuild and install your kernel as usual
4. reboot
5. verify that `ulimit -u` displays the new limit

## 2.3 Installing on Solaris

How to install:

1. download the kit;
2. log in as root;
3. if installing for the first time, please see [Section 2.3.1](#) for how to increase your system's limits;
4. make sure that you have `gzip` and `gnu tar` installed. If they are not, you can download these from a site like <ftp://sunsite.unc.edu/pub/packages/solaris/>;
5. extract the package (substituting the file name as appropriate);  

```
# tar -xjf PowerMTA-4.*.sparc.solaris.pkg.tar.gz
```
6. if upgrading, remove the previous installation (your configuration will be retained);

```
# pkgrm PT25pmta
```

7. install the package;

```
# pkgadd -d . PT25pmta
```

8. if installing for the first time or upgrading from a different version of PowerMTA, copy the license key received from Port25;

```
# cp mykey.txt /etc/pmta/license
```

9. check that the initial configuration (`/etc/pmta/config`) suits your needs, as described in [Section 2.4](#);

10. start the mailer (only necessary immediately after the install; it will be started automatically upon system startup);

```
# /etc/init.d/pmta start
```

11. if you are upgrading from a v1.0 or v1.1 beta release and are using the C/C++ submission API, recompile and relink your applications;

12. If you intend to use the Perl Submission install or update it from `/opt/PT25pmta/api`. The `Submitter` package is distributed in the standard CPAN format, so you will need to unpack, compile and install as follows.

```
# cd /opt/PT25pmta/api
# tar -xzf Port25-Submitter-1.5.tar.gz
# cd Port25-Submitter-1.5
# perl Makefile.PL
# make test
# make install
```

13. if you intend to use the Java API, include `pmta.jar` in your classpath. You may want to extract the JavaDoc API documentation from `pmtajavadoc.zip`. If you want to use PowerMTA with Sun's JavaMail API, install the provided `javamail.providers` file according to your system configuration. See the JavaMail documentation for details.

## 2.3.1 System Limits on Solaris

The default SunOS limit on the number of files a process can simultaneously open (maximum file descriptors, `ulimit -uH`) is often too low for PowerMTA. There are actually two limits available: a hard limit which processes cannot exceed, and a soft limit which really just defines the default maximum number of files, but which can be raised up to the hard limit.

While the exact maximum required depends on the number of connections you will be simultaneously running, a hard limit of 4096 should suffice for most installations.

Unfortunately, many programs assume that at most 1024 file descriptors are available and may misbehave or crash if allowed that many files per default. So it is also necessary to define the "soft" limit to a more conservative value. This will not disturb PowerMTA, as it will automatically raise its soft limit to the hard limit during startup.

In order to change these limits:

1. For Solaris version 8 and earlier, edit `/etc/system`, adding the lines

```
set rlim_fd_max=4096
set rlim_fd_cur=1024
```

For Solaris version 9 and later, edit `/etc/system`, adding the following lines if the default is not already set to these values. `rlim_fd_max` can be increased if needed.

```
set rlim_fd_max=65536
set rlim_fd_cur=1024
```

2. reboot

You can then verify that `ulimit -n` and `ulimit -nH` display the new limits.

**Note:** under certain circumstances (namely, when a program raises its soft limit but still assumes its hard limit will not be above 1024), programs may still misbehave despite the lower soft limit. In such cases, adding a statement like

```
ulimit -uH 1024
```

to such program's start scripts so that the hard limit is lowered to 1024 should solve the problem.

## 2.4 Initial Configuration

There are only two things that *must* be manually defined in the configuration file, in addition to the supplied default entries, in order to have PowerMTA up and running: the postmaster address(es) and the relaying control configuration.

Besides being the traditional address for which external parties can reach the maintainer of the mail server, the postmaster address is used by PowerMTA and its watchdog monitoring facility, `pmtawatch`, to send crash reports and other information to upon successful automatic restart of the mailer (if it crashes).

For security reasons, PowerMTA does not allow external relaying by default; the default configuration only allows messages to be submitted from the local 127.0.0.1 IP address. In order to submit messages for delivery from a different host, you will need to enter its IP

address(es) into the configuration file by creating one or more `source` entries and specifying the `always-allow-relaying` directive.

Note that `relay-domain` and `relay-address` directives in the configuration file are really only useful when PowerMTA is used to handle inbound traffic. That allows you to specify the domains in messages which PowerMTA is to accept from any sources. When configuring PowerMTA for outbound, you want it to accept e-mail from your feeders for all domains, by using `always-allow-relaying`.

See [Chapter 3](#) for detailed information on the configuration file.

## 2.4.1 IPv6

PowerMTA now supports IPv6. This requires an OS that supports IPv6 and an IPv6 address. Other than that, the IPv6 address can be used in place of an IPv4 address in the configuration file.

Examples:

```
smtp-listener [FE80::0202:B3FF:FE1E:8329:25]:25

<domain test.port25.com>
  route [2001:db8::1]:26
</domain>

<source fe80::202:b3ff:fe1e:1839>
  smtp-service yes
</source>

http-access ::1 admin
```

## 2.5 Uninstalling

On each platform PowerMTA is installed with the platform's standard packaging software. You can uninstall PowerMTA using the platform's existing uninstall option:

- On Windows NT/2000, open the Control Panel, open Add/Remove Programs, select the PowerMTA item, and click on Add/Remove. After confirming that you would like to proceed, that will initiate the uninstall process.
- On Linux, log in as root and execute `rpm -e PowerMTA`
- On Solaris, log in as root and execute `pkgrm PT25pmta`

Any configuration, logging, accounting and message files found in PowerMTA's directories will not be automatically removed — so neither will the directories themselves. On Linux and Solaris, the uninstall software will display a list of the remaining files and the commands you need to execute to remove them. On Windows

NT/2000, you can simply remove the complete directory tree onto which you had installed PowerMTA.

## 3. PowerMTA Configuration

### 3.1 Working with the Configuration File

PowerMTA's configuration file is a straightforward ASCII text file that can be read and modified with most text editors (e.g., Notepad, vi, emacs). Settings are entered one per line and are formed by a keyword on the left identifying a directive and a value on the right, as in the example below:

```
smtp-port 2525 # use alternate SMTP port
```

Certain directives, like those applying to a specific destination domain, are grouped based on what they apply to:

```
<domain test.port25.com> # 'test' host
  route [127.0.0.1]:11111
  log-commands yes
</domain>
```

As indicated in the examples above, comments can be introduced by prefixing the comment with a hash mark "#". Like other file formats using the hash mark for comments, PowerMTA ignores the "#" and any characters following it until the end of the line.

PowerMTA reads the configuration file upon startup. After making changes to the configuration file, you must thus either re-start it or execute the `pmta reload` command. Because it is more efficient and does not cause an interruption in service, in general the `reload` command is preferable to re-starting PowerMTA. However, some directives such as the location of the spool directories cannot be reloaded dynamically and require a restart. Unless otherwise noted in the descriptions below, you can assume the directives to be dynamically reloadable.

PowerMTA supports the ability to remotely modify/upload a configuration file via the web UI (and thus via HTTP). To push the configuration programmatically, one needs to issue a HTTP POST, passing the configuration file in the field named "file" to the URL <http://127.0.0.1:8080/editConfig>. One also needs to be authorized for "admin" access via the `http-access` directive.

### 3.2 Configuration Directives

The following sections describe the various configuration directives available, grouped by function. Each description includes a little table specifying the directive's *scope*, *type*, *attributes* and *default*.

## 3.2.1 Directive “Scope” Defined

A directive's scope indicates where in the configuration file it can be specified.

## 3.2.2 Directive “Type” defined

A directive's *type* indicates the kind of values accepted. They are as follows:

boolean

A boolean directive, accepting the values *yes*, *true*, *no* and *false*.

number

A number. The valid ranges depend on how the number is used. For example, port numbers must be between 0 and 65535 and may be subject to further limitations in range by the operating system.

file name

A file's name. Unless otherwise noted, should always be an absolute file name, either beginning at the root (on Unix) or at the drive name (Windows NT/2000).

directory name

A directory's name. Unless otherwise noted, should always be an absolute specification, either beginning at the root (on Unix) or at the drive name (Windows NT/2000).

time interval

A sequence like *1d2h3m4s*, meaning one day, two hours, three minutes and four seconds. Parts of the specification can be omitted, like in *4d12h*, which stands for four days and twelve hours.

IP address

An IP address in *dotted decimal notation*, like *10.0.0.1*.

IP address list

The directive builds a list of IP addresses. Each directive specifies an additional IP address that is appended to the list.

e-mail address

An e-mail address, like *support@port25.com*, *not* including a free form name like "John E. Doe" or <> characters, etc.

string

A string of characters. If the string contains any spaces or tabs, it should be enclosed in double quotes ("").

directory name list

The directive builds a list of directory names. Each directive adds a directory name to the end of the directory list. Unless otherwise noted, should always be an absolute specification, either beginning at the root (on Unix) or at the drive name (Windows NT/2000).

IP address list

The directive builds a list of IP address ranges. This list is then used by PowerMTA to match IP addresses. For example, when deciding whether to grant access to the web-based monitor, PowerMTA scans the list built with the *http-access* directive.

Each directive specifies either an IP address in dotted decimal notation (like 10.0.0.1), or a range of IP addresses in CIDR notation (like 10.0.0.0/8). CIDR specifications are formed by an IP address prefix and by the number of significant bits within the 32-bit number formed by the prefix. In the example above, only the first eight bits (the 10 portion) are significant, so any IP addresses starting with 10. would match.

#### domain

The directive builds a list domain wildcards. This list is then used by PowerMTA to match domain names.

Domains can be specified in one of the following formats:

**\***

Matches all domains.

**domain**

A single, fully qualified domain name. Matches that specific domain only.

**\*.domain**

Matches any subdomains of *domain*, but *not* the domain itself.

**[\*.]domain**

Matches *domain* as well as its subdomains.

**[ip/mask]**

Matches domains in the dotted decimal format, like [127.0.0.1]. The actual IP address in the domain must match the given CIDR specification (*ip* prefix and *mask* number of significant bits). [0/0] matches all domains in dotted decimal format.

### 3.2.3 Directive “Attribute” defined

A directive's *attributes* indicate required/optional

whether a directive must be specified in the configuration file

obsolete

whether a directive is obsolete and should no longer be used

non reloadable

whether a directive can be reloaded dynamically by using the `pmta reload` command. If a directive is non reloadable, PowerMTA must be restarted before any changes to it become active.

### 3.2.4 Directive “Default” defined

A directive's *default* is simply the value or behavior when the directive is *not* specified in the configuration file. Please note that the initial configuration may differ from the directive's default.

## 3.2.5 <global> Directives Defined

The directive is "global" and affects PowerMTA as a whole.

## 3.2.6 <domain> Directives Defined

The directive affects items (like e-mail queued, outgoing connections, etc.) related to the specified domain name. The directive should be specified within a <domain> entry, like in

```
<domain *.port25.com>
    bounce-after 6d
</domain>
```

Domains can be specified in one of the following formats:

\*

Matches all domains.

domain

A single, fully qualified domain name. Matches that specific domain only.

\*.domain

Matches any subdomains of domain, but not the domain itself.

[\*.]domain

Matches domain as well as its subdomains.

[ip/mask]

Matches domains in the dotted decimal format, like [127.0.0.1]. The actual IP address in the domain must match the given CIDR specification (ip prefix and mask number of significant bits). [0/0] matches all domains in dotted decimal format.

Domain directives may be added in any order to the configuration file. When PowerMTA needs to determine what parameters to use for a specific domain, it uses the *best* matching (most specific) entry, regardless of the order domain directives are placed into the configuration file.

```
<domain discard.port25.com> # matches 'discard' only
    ...
</domain>
<domain *.port25.com>      # matches subdomains of port25.com
    ...
</domain>
<domain [*.]port25.com>   # matches port25.com and all subdomains
    ...
</domain>
<domain *>                # matches all domains
    ...
</domain>
```

When PowerMTA reads the configuration file, it merges settings for related domains from more general to more specific domains, so you can provide defaults for all domains by specifying them for the "\*" pseudo-domain or for a specific site by specifying them for the toplevel domain for the site.

In the following example, commands will be logged for all proper subdomains of port25.com (but not for port25.com itself) and undelivered messages to any address at port25.com will bounce after four days, except for messages to discard.port25.com, which will bounce after one hour.

```
<domain discard.port25.com>
  bounce-after 1h
</domain>
<domain *.port25.com>
  log-commands yes
</domain>
<domain [*.]port25.com>
  bounce-after 4d
</domain>
<domain *>
  bounce-after 6d
</domain>
```

To include domains that have different root domains (e.g. yahoo.com & yahoo.co.uk), PowerMTA has the ability to define top level domain macros. To use this feature, you would first define a domain macro with the desired list of bindings.

```
domain-macro topLevel com, de, co.uk
```

and then use it in the <domain> tag like.

```
<domain aol.$topLevel>
  ...settings...
</domain>
```

PowerMTA automatically expands that to aol.com, aol.de, and aol.co.uk. You can also use several macros within a <domain>, as in the following:

```
domain-macro topLevel com, de, co.uk
domain-macro aol aol, aim

<domain $aol.$topLevel>
  ...settings...
</domain>
```

This expands to aol.com, aim.org, aol.de, aim.de, aol.co.uk and aim.co.uk.

You can also use macros within macros:

```
domain-macro com com, co.uk, com.br
domain-macro tld $com, org, net
```

In which case tld expands to com, co.uk, com.br, org and net. Any loops are detected and result in an error (which prevents the configuration from being reloaded).

Also, specifically listed domains always take precedence over expanded ones. For example, in.

```
<domain aol.com>
  max-smtp-out 100
</domain>

domain-macro com com, co.uk

<domain aol.$com>
  max-smtp-out 50
</domain>
```

aol.com would have a limit of 100.

### 3.2.7 <source> Directives Defined

The directive affects incoming SMTP connections from the given source. The directive should be specified within a <source> entry, like in

```
<source 10.0.0.0/8>
  log-connections yes
</source>
```

Per-source directives can be specified in two ways: by IP address and by name.

Each <source> entry to be applied by IP address specifies either an IP address in dotted decimal notation (like 10.0.0.1), or a range of IP addresses in CIDR notation (like 10.0.0.0/8). CIDR specifications are formed by an IP address prefix and by the number of significant bits within the 32-bit number formed by the prefix. In the example above, only the first eight bits (the 10 portion) are significant, so any IP addresses starting with 10. would match.

A <source> entry to be applied by name specifies its name in the entry, like in <source S1>.

Source entries are scanned sequentially by PowerMTA when a new incoming connection request is received. The *first* matching entry for any directive is used, so it is important to enter them in the proper order — from more specific to more general, as in the example below:

```
<source 10.0.0.5>      # matches 10.0.0.5 only
  ...
</source>
<source 10.0.0.0/8>   # matches 10.*
  ...
</source>
<source 0/0>          # matches all
  ...
</source>
```

Note that PowerMTA merges ("inherits") settings in `source` entries like it does for the `domain` entries, allowing you to provide defaults in a more generic entry (such as `0/0`). Still, contrary to the `domain` entries, `source` entries cannot be automatically sorted, which is why you need to specify them in the order you wish them used.

Named entries are used to override the settings obtained based on the source IP address. They apply only when specifically requested, like in the `source=...` parameter of the `smtp-listener` directive.

### 3.2.8 <source-group> Directives Defined

The directive affects incoming SMTP connections from the given group of `<source>` tags. The directive allows for specifying certain source configuration items whose functionality require them to be grouped by name. The shared resources will be defined in the `<source-group>` tag. To add a `<source>` to the shared resource, specify the name of the `<source-group>` in the `<source>` tag. An example would look similar to the following:

```
<source-group localSources>
  max-smtp-in 10
  reserved-smtp-in 5
</source-group>

<source 192.168.0.30>
  smtp-service yes
  always-allow-relaying yes
  source-group localSources
</source>

<source 192.168.0.40>
  smtp-service yes
  always-allow-relaying yes
  source-group localSources
</source>
```

Each `<source>` that defines the `source-group` directive of the same name will be controlled by the settings in the named `<source-group>` tag.

### 3.2.9 <virtual-mta> Directives Defined

The directive specifies behavior specific to a "VirtualMTA". VirtualMTA directives only apply when that VirtualMTA has been selected through one of the supported selection methods. They should be specified in a <virtual-mta> entry, like in

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.company.com
  <domain *>
    dk-sign yes
  </domain>
</virtual-mta>
```

See [Chapter 8](#) for more information on VirtualMTAs.

### 3.2.10 <virtual-mta-pool> Directives Defined

The directive is valid in a virtual-mta-pool entry. VirtualMTA pools are groups of VirtualMTAs. They share the same name space as VirtualMTAs, so that you can select a pool instead of a specific VirtualMTA. When you select a VirtualMTA pool, the VirtualMTAs in that pool are used in round-robin fashion to deliver the message. See [Chapter 8](#) for more information on VirtualMTAs and VirtualMTA pools.

### 3.2.11 <pattern-list> Directives Defined

The directive adds a regular expression pattern to a list of patterns. Such patterns can be used to select a VirtualMTA based on the message's originator. It should be entered in a <pattern-list> entry, like in

```
<pattern-list myList>
  mail-from /^newsletter/          virtual-mta=newsletters
  mail-from /^specials/           virtual-mta=specials
  rcpt-to  /^stud.*@somesite.com$/ virtual-mta=students
  rcpt-to  /password-reset@customer.com/ recipient-priority=60
  rcpt-to  /special@customer.com/   virtual-mta=high, recipient-priority=60
</pattern-list>
```

Conditional AND/OR style patterns can be defined. See [Chapter 8](#) for more information on selecting VirtualMTAs. [Section 3.2.16](#) describes pattern lists in greater detail.

## 3.2.12 <smtp-pattern-list> Directives Defined

The directive adds a regular expression pattern to a list of patterns. Such patterns can be used to have PowerMTA take certain actions based on the SMTP replies received from the remote mailer. It should be entered in a <smtp-pattern-list> entry, like in

```
<smtp-pattern-list myList>
  reply /blocked/ mode=backoff
  reply /permanently deferred/ bounce-queue
  reply /too many connections/ skip-mx
  reply /account over quota/ bounce-rcpt
</smtp-pattern-list>
```

[Section 3.2.36](#) describes SMTP pattern lists in greater detail.

## 3.2.13 <bounce-category-patterns> Directives Defined

This directive makes the bounce categories used in CSV accounting files and the X-PowerMTA-BounceCategory DSN field customizable (binary files still use the built-in categories). A customer can specify the tag in the configuration file, in which case the patterns specified there take precedence over those defined in config-defaults file. The data in the <bounce-category-patterns> tag consist of two fields. The first field is the SMTP response on which to match, and the second field is the name of the category to be used. Custom category names are allowed. It should be entered in a <bounce-category-patterns> entry, like in

```
<bounce-category-patterns>
  /spam/ spam-related
  /no longer (valid|available)/ bad-mailbox
  /mailbox +(is +)?full/ quota-issues
  /banned/ policy-related
</bounce-category-patterns>
```

<bounce-category-patterns> uses pattern matching in the same method as does <pattern-list>. [Section 3.2.16](#) describes SMTP pattern lists and pattern matching in greater detail.

## 3.2.14 <acct-file> Directives Defined

These directives only apply to the CSV accounting file. The directive specifies behavior specific to the CSV accounting file. It should be used in a manner similar to the following:

```
<acct-file log\acct.csv>
  move-interval 5m
  max-size 50M # MB
  sync no
</acct-file>
```

See [Chapter 11](#) for more information on the accounting file.

### 3.2.15 <smtp-user> Directives Defined

The directive adds the ability to specify a given user who should be able allowed to send email, regardless of the IP from which the mail is sent, to PowerMTA for relaying. The directive should be used once per user and reference a general source tag that controls the various directives to control the messages. It should be entered in a <smtp-user> entry, like in

```
<smtp-user jsmith>
  password MyPassword
  source {auth}
</smtp-user>

<source {auth}>
  always-allow-relaying yes # allow feeding for defined users
  process-x-virtual-mta yes # allow selection of a VirtualMTA
  max-message-size 0 # 0 implies no cap, in bytes
  smtp-service yes # allow SMTP service
  require-auth true
</source>

<source 0/0>
  allow-unencrypted-plain-auth yes
</source>
```

[Section 10.2.2](#) describes smtp-user in greater detail.

As a note, <source {auth}> is reserved, and if no source for <smtp-user> is specified, <source {auth}> will be used. Any other non-reserved named source may be used for <smtp-user>.

On a Linux the system accounts may be used. To do so configure the “authentication-method system” directive similar to the following:

```
<smtp-user jsmith>
  authentication-method system
  source {auth}
</smtp-user>

<source {auth}>
  always-allow-relaying yes # allow feeding for defined users
  process-x-virtual-mta yes # allow selection of a VirtualMTA
  max-message-size 0 # 0 implies no cap, in bytes
  smtp-service yes # allow SMTP service
  require-auth true
</source>

<source 0/0>
  allow-unencrypted-plain-auth yes
</source>
```

### 3.2.16 <spool> Directives Defined

The directive allows one to specify the location of the spool file. New spools may be activated with a reload of PowerMTA. Deactivating a <spool> requires a restart of PowerMTA.

```
<spool /var/spool/pmta>
  delete-file-holders yes
  deliver-only yes
</spool>

<spool C:\pmta\spool>
</spool>
```

### 3.2.17 <bounce-processor> Directives Defined

The directive allows for using the bounce processor in PowerMTA. If configured, PowerMTA will look for bounce emails when processing incoming messages.

```
<bounce-processor>
  deliver-email yes # default: no
  forward-unmatched-to auto-feedback@port25.com
  forward-errors-to auto-feedback@port25.com
  <address-list>
    domain domain.to.filter # whole domain
    address /regex@domain.to.filter/ # regex
  </address-list>
</bounce-processor>
```

See [Section 12.1.6](#) for more detail on the <bounce-processor> directives.

### 3.2.18 <feedback-loop-processor> Directives Defined

The directive allows for using the feedback loop processor in PowerMTA. If configured, PowerMTA will look for feedback loop emails when processing incoming messages.

```
<feedback-loop-processor>
  deliver-email no
  forward-unmatched-to auto-feedback@port25.com
  forward-errors-to auto-feedback@port25.com
  <address-list>
    address /fbl@mydomain.com/
  </address-list>
</feedback-loop-processor>
```

See [Section 12.1.7](#) for more detail on the <feedback-loop-processor> directives.

## 3.2.19 <address-list> Directives Defined

The directive defines the address or patterns to match on when using <bounce-processor> or <feedback-loop-processor>. See [Section 12.1.6](#) for more detail on the <bounce-processor> directives. See [Section 12.1.7](#) for more detail on the <feedback-loop-processor> directives.

## 3.2.20 General Directives

`postmaster`

**Scope:** global  
**Type:** e-mail address  
**Attributes:** optional  
**Default:** none

Specifies an e-mail address for the person responsible for PowerMTA's operation. This should *always* be specified because it is used by the internal watchdog facility for crash and LAK expiry notifications. Messages sent to the local `postmaster` and `abuse` addresses are also by default forwarded to the given addresses. You can specify more than one address by entering `postmaster` multiple times.

### Example:

```
postmaster you@your.domain  
postmaster you@your.domain.at.home
```

## 3.2.21 Message Spool Directives

### spool

**Scope:** global  
**Type:** directory name list  
**Attributes:** required, non reloadable  
**Default:** none

Deprecated, use <spool> tag and directives.

Specifies an additional directory for the message spool. The message spool is where PowerMTA stores the message files while queued for delivery. At least one `spool` entry is required. Additional entries can be added for greater performance, for example by distributing the I/O load over several physical disks.

#### Example: (Unix)

```
# distribute PowerMTA's spool I/O load away from the system
disk
# and over to disks 2 - 4
spool /dsk2/pmta-spool
spool /dsk3/pmta-spool
spool /dsk4/pmta-spool
```

#### Example using <spool> tag: (Unix)

```
<spool /dsk2/pmta-spool>
</spool>
<spool /dsk3/pmta-spool>
</spool>
<spool /dsk4/pmta-spool>
</spool>
```

### delete-file-holders New in 4.0

**Scope:** spool  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Determines whether PowerMTA should delete any message holders in the spool directory after a message has been delivered. Will remove 0kb files at the cost of some HDD I/O.

**deliver-only** New in 4.0

**Scope:** spool  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Determines whether PowerMTA should stop adding new message files to a spool location. Messages from the spool location will however continue to be delivered. This can be useful if a spool was added from another server for recovery, but only for purposes of delivery.

Note: For a spool directory defined with the deprecated `spool` directive, 'deliver-only' and 'delete-file-holders' will default to false, and cannot be changed.

**spool-delete-corrupted**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Determines whether PowerMTA should delete any message files in the spool found to contain encoding errors, such as those caused by disk data corruption.

**spool-max-files**

**Scope:** global  
**Type:** auto or number  
**Attributes:** deprecated, optional, non reloadable  
**Default:** auto

This directive is currently an alias for `spool-max-recipients`. Please use `spool-max-recipients` instead.

**min-free-space** New in 4.0

**Scope:** spool  
**Type:** {n{B|K|M|G|T}}  
**Attributes:** optional  
**Default:** 0

If the number of bytes available (to non-root users) falls below what this directive specifies (in MB), PowerMTA stops accepting email. When available disk space increases above that level, messages are accepted again.

#### **spool-max-recipients**

**Scope:** global  
**Type:** auto or number  
**Attributes:** optional, non reloadable  
**Default:** auto

Specifies the maximum number of recipients to allow in the spool, to help prevent overwhelming PowerMTA with more messages than it has the resources to handle. When this limit is reached, feeding new messages into PowerMTA fails with a transient error message. If set to `auto`, the maximum number is determined automatically based on system resources (currently only on RAM, but this may change in the future).

### **3.2.22 Relaying Control Directives**

#### **always-allow-relaying**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether SMTP senders from the given source should be allowed to relay e-mail through PowerMTA, even if the recipients are not for one of the `relay-domains`. Typically you should enable this in the `source` entries of "internal" hosts feeding PowerMTA through SMTP.

### relay-domain

**Scope:** global  
**Type:** domain  
**Attributes:** optional  
**Default:** local domains

Domain name (and domain wildcards) for which PowerMTA will accept e-mail. Any host is allowed to relay e-mail for these domains, independent of its source IP address. Directive may be specified more than once.

This directive is mostly useful for handling inbound e-mail. When setting up PowerMTA for relaying inbound e-mail to some other host, you should enter the corresponding domain name(s) into the relay domains list. Conversely, if in your installation PowerMTA is handling outbound e-mail only, there is no need to configure any relay domains.

#### Example:

```
# route e-mail for other.host to 10.0.0.5:1025
<domain other.host>
    route [10.0.0.5]:1025
</domain>

# allow relaying for other.host
relay-domain other.host
```

### relay-address New in 4.0

**Scope:** global  
**Type:** string  
**Attributes:** optional  
**Default:** none

Email address for which PowerMTA will accept e-mail. Any valid email is allowed to relay e-mail for independent of its source IP address. Directive may be specified more than once.

This directive is mostly useful for handling inbound e-mail. When setting up PowerMTA for relaying inbound e-mail to some other host.. Conversely, if in your installation PowerMTA is handling outbound e-mail only, there is no need to configure any relay addresses.

#### Example:

```
relay-address bounce@bounce.yourdomain.com
```

#### relay-debug

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that relaying control is to be performed in "debugging" mode. Normally, recipients to which relaying is not allowed are rejected with persistent (5XX) SMTP error codes, causing immediate bounces. In debugging mode, a transient (4XX) error is returned instead to the sending mailer, allowing it to continue trying to deliver to that recipient. This directive comes handy when making changes to the relaying control configuration since it gives you a chance to review the log for any unintended rejections and correct the configuration before messages are bounced.

#### deliver-email New in 4.0

**Scope:** bounce-processor, feedback-loop-processor  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

Determines whether the emails processed continue on to delivery (emails that PowerMTA could not understand are always passed on to delivery).

#### forward-unmatched-to New in 4.0

**Scope:** bounce-processor, feedback-loop-processor  
**Type:** email address  
**Attributes:** optional  
**Default:** false

This directive allows for forwarding messages unmatched by the bounce processor or feedback loop processor, to facilitate collecting emails that matched the defined pattern or email, but were not able to be determined as a bounce or feedback loop email.

**forward-errors-to** New in 4.0

**Scope:** bounce-processor, feedback-loop-processor  
**Type:** email address  
**Attributes:** optional  
**Default:** false

This directive allows for forwarding messages unmatched by the bounce processor or feedback loop processor, to facilitate collecting emails that matched the defined pattern or email, but were not able to be determined as a bounce or feedback loop email.

**address** New in 4.0

**Scope:** address-list  
**Type:** string, email address  
**Attributes:** optional  
**Default:** false

This directive takes a regular expression (delimited by //) to be matched against the entire RCPT TO email address. If the pattern is matched, the message is passed to the bounce or feedback loop processor. See [Section 12.1.6](#) for more detail on the <bounce-processor> directives. See [Section 12.1.7](#) for more detail on the <feedback-loop-processor> directives.

**domain** New in 4.0

**Scope:** address-list  
**Type:** string, domain  
**Attributes:** optional  
**Default:** false

This directive takes a regular expression (delimited by //) to be matched against the domain portion of the RCPT TO email address. If the pattern is matched, the message is passed to the bounce or feedback loop processor. See [Section 12.1.6](#) for more detail on the <bounce-processor> directives. See [Section 12.1.7](#) for more detail on the <feedback-loop-processor> directives.

## 3.2.23 SMTP Service Directives

### `add-date-header`

**Scope:** source  
**Type:** {no|yes|override}  
**Attributes:** optional  
**Default:** no

Specifies whether PowerMTA should add a `Date` header if missing. If a `Date` header is present, it is not overridden unless using the `override` parameter.

**Note:** automatic adding of the `Date` header is not supported for mailmerge messages. When submitting mailmerge messages, you can use the `*date` variable to easily accomplish the same.

### `date-header-time`

**Scope:** source  
**Type:** {reception|delivery}  
**Attributes:** optional  
**Default:** reception

Specifies whether PowerMTA should set the `Date` header to the time the message was received and queued for delivery, or the time the message was actually delivered. The directive `add-date-header` needs to be set to `yes` or `override` when using this directive.

### `bcc`

**Scope:** source  
**Type:** sting  
**Attributes:** optional  
**Default:**

This directive takes an email address as a value, and if set, causes each message received from that source to be BCC'ed to the given email address. This can be used for creating a copy of every message for archival purposes.

**add-message-id-header**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should add a `Message-Id` header if missing. If a `Message-Id` header is present, it is not overridden.

**add-received-header**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether PowerMTA should add a `Received` header upon reception of an email.

**run-as-root**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional, non reloadable  
**Default:** true

Specifies whether PowerMTA should run as root or as user `pmta`. Only works on non-Windows systems.

**allow-auth**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether PowerMTA should allow usage of the `AUTH SMTP` command.

**remove-header****Scope:** source, domain**Type:** string**Attributes:** optional**Default:**

Specifies a header that PowerMTA should remove from the incoming or outgoing message. The directive takes a comma separated list of headers if there is more than one header to be removed. The header is removed at delivery, not when the message is queued to disk. The directive may be used in a <source> or <domain>, but is not required to be defined in both. To indicate no header is to be removed use "" (only needed when overriding an inherited setting).

**Example:**

```
<source 127.0.0.1>
  remove-header nameOfYourCustomHeader,nameOfOtherHeader
</source>

<domain example.com>
  remove-header nameOfYourCustomHeader,nameOfOtherHeader
</domain>

<domain *>
  remove-header ""
</domain>
```

**require-auth****Scope:** source**Type:** boolean**Attributes:** optional**Default:** false

Allows for requiring authentication before any emails are received via SMTP (local or not).

**allow-mailmerge****Scope:** source**Type:** boolean**Attributes:** optional**Default:** false

Specifies whether PowerMTA should allow usage of the mailmerge SMTP extensions from the given source.

**allow-unencrypted-plain-auth**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should allow usage of the `PLAIN` SASL authentication mechanism in unencrypted connections (PowerMTA does not currently support encryption of connections).

**allow-starttls**

New in 4.0

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

This directive allows for using server-side STARTTLS.

**require-starttls-before-auth**

New in 4.0

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

Allows for requiring STARTTLS before any AUTH commands are issued.

**smtp-server-tls-certificate**

New in 4.0

**Scope:** global  
**Type:** string  
**Attributes:** optional  
**Default:**

Allows for setting the file and password to be used for server-side STARTTLS. Takes a file name and the certificate's password as arguments. See <http://www.openssl.org/> for information on creating certificates.

**Example:**

```
smtp-server-tls-certificate /etc/pmta/yourcert.pem Password
```

**password**

**Scope:** smtp-user

**Type:** string

**Attributes:** optional

**Default:**

Specifies the password for the defined user in <smtp-user>..

**authentication-method** New in 4.0

**Scope:** smtp-user

**Type:** system

**Attributes:** optional

**Default:**

Specifies the corresponding Linux user account should be used for authentication.

**source**

**Scope:** smtp-user

**Type:** string

**Attributes:** optional

**Default:**

Specifies the <source> to be used for the defined user in <smtp-user>..

**broken-auth-clients**

**Scope:** source

**Type:** boolean

**Attributes:** optional

**Default:** true

Changes the manner in which PowerMTA implements AUTH to allow for some email clients, such as Outlook or Outlook Express.

#### **verp-default**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

If you enable VERP by setting verp-default to yes or true, PowerMTA will create a customized SMTP MAIL FROM address for the message based on the original SMTP MAIL FROM address and the RCPT TO addresses in the message. Since one can then identify the original RCPT TO address in this new encoded SMTP MAIL FROM address, this may make tracking bounces easier for you.

The format is fixed, and can be see in the following example;

Original SMTP MAIL FROM: [jsmith@example.com](mailto:jsmith@example.com)  
SMTP RCPT TO: [jdoe@yahoo.com](mailto:jdoe@yahoo.com)  
VERPed SMTP MAIL FROM: jsmith-jdoe=yahoo.com@example.com

#### **check-domainkeys-inbound**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether to perform a DomainKeys check. If the message has DomainKeys and it passes, PowerMTA will add an Authentication-Results header stating the passing results.

#### **check-dkim-inbound**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether or not PowerMTA should enable checking DKIM signatures on inbound messages. If the message has DKIM and it passes, PowerMTA will add an Authentication-Results header stating the passing results.

**trace-domainkeys-check**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Allows selecting whether the trace data (currently including all the DNS data looked up) is included in the Authentication-Results headers for the domainkey check.

**trace-dkim-check**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Allows selecting whether the trace data (currently including all the DNS data looked up) is included in the Authentication-Results headers for the dkim check.

**trace-pra-check**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Allows selecting whether the trace data (currently including all the DNS data looked up) is included in the Authentication-Results headers for the pra check.

**trace-mfrom-check**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Allows selecting whether the trace data (currently including all the DNS data looked up) is included in the Authentication-Results headers for the mfrom check.

**max-errors-per-connection**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** unlimited

This directive tells PowerMTA to break a connection after a certain amount of recipient level errors. The default is unlimited, meaning that PowerMTA will not break a connection due to a number of recipient level errors.

**check-mfrom-outbound**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should check outbound messages' "mfrom" (domain in the MAIL FROM or HELO SMTP commands) for full compliance with Sender-ID on outbound messages. If enabled and the check returns a "Pass", message delivery continues. If instead returns a "TempError", the message is retried. Otherwise, the message bounces.

To use this feature, you must currently configure a specific `smtp-source-host` (either at the global or VirtualMTA level).

**check-mfrom-inbound**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether to perform an SPF/mfrom check on in bound messages. If the message has the mfrom and it passes, PowerMTA will add an Authentication-Results header stating the passing results.

#### **check-mfrom-inbound-best-guess**

**Scope:** source  
**Type:** text  
**Attributes:** optional  
**Default:**

Specifies a dummy SPF record to use for mfrom checking in case a domain being checked does not publish a SPF record.

#### **check-pra-outbound**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should check outbound messages' PRA (purported responsible address) for full compliance with Sender-ID on outbound messages. If enabled and the check returns a "Pass", message delivery continues. If instead returns a "TempError", the message is retried. Otherwise, the message bounces.

To use this feature, you must currently configure a specific `smtp-source-host` (either at the global or VirtualMTA level).

#### **check-pra-inbound**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether to perform a pra check. If the message has the pra and it passes, PowerMTA will add an Authentication-Results header stating the passing results.

#### **check-pra-inbound-best-guess**

**Scope:** source  
**Type:** text  
**Attributes:** optional  
**Default:**

Specifies a dummy PRA record to use for pra checking in case a domain being checked does not publish a PRA record.

#### **dsn-return-default**

**Scope:** source  
**Type:** full, headers or system  
**Attributes:** optional  
**Default:** system

Specifies the default for the DSN `RET` parameter, i.e., whether the full message body or only its headers should be returned in a DSN delivery report. `system` specifies that the system default should be used. This directive is overridden by the use of "dsn-format plain-text".

#### **default-virtual-mta**

**Scope:** source  
**Type:** VirtualMTA name  
**Attributes:** optional  
**Default:** none

Specifies the default VirtualMTA (or VirtualMTA pool) to select for all messages received from the source. If `process-x-virtual-mta` is also enabled for the source, the default VirtualMTA can be overridden by means of a `x-virtual-mta` header.

“by-smtp-source-ip“ can be used in place of a VirtualMTA name. When configured in this way, on an inbound SMTP connection PowerMTA will use as the default VirtualMTA whose "smtp-source-host" setting equals the destination IP address on the inbound connection.

#### **Example:**

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 vmta1.port25.com
</virtual-mta>

<source 0/0>
  default-virtual-mta by-smtp-source-ip
</source>
```

In the above example, connecting to IP address 1.2.3.4 would automatically route the message through VirtualMTA “mta1”. Also, during the connection from the external mailer to PowerMTA, PowerMTA would respond with the host name configured in the VirtualMTA.

#### **disconnect-on-transient-error**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should close connections instead of sending transient SMTP errors. This is useful in situations where the feeding software cannot process 4xx errors.

#### **hide-message-source**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should attempt to hide the source of the message while delivering e-mail from this source. Currently, this just means that the name and IP address of the MTA from which PowerMTA received this message will not be included in the `Received:` header added. Hiding the message's source may be desirable, for example, for security purposes, to avoid revealing details from the internal network from which the message was submitted.

#### **log-resolution**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should log information on DNS (name and routing) lookups performed for the domain. This information is generally useful when debugging DNS-based connectivity problems (such as misconfigured DNS entries).

#### **Example:**

```
<domain hotmail.com>  
  log-resolution true  
</domain>
```

**log-transfer-failures**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should write a warning to the logging file when connections fail while transferring message's contents (headers and body). Setting this directive to `true` may help when diagnosing delivery problems, especially duplicate or partial deliveries.

**max-message-size**

**Scope:** source  
**Type:** number  
**Attributes:** optional  
**Default:** unlimited

Specifies the maximum size allowed in messages received through SMTP. If set to unlimited, no explicit limit is enforced.

**max-message-hops**

**Scope:** source  
**Type:** number  
**Attributes:** optional  
**Default:** 100

Specifies the maximum number of "Received" headers to accept in a message.

**max-rcpt-per-message**

**Scope:** source  
**Type:** number  
**Attributes:** optional  
**Default:** 0

Specifies the maximum number of recipients accepted in each message. If set to zero, no explicit limit is enforced.

#### **too-many-rcpts-fails-message**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies how PowerMTA should enforce the `max-rcpt-per-message` limit. If enabled and too many recipients are passed for a message, rather than reject the extraneous recipient(s) (`RCPT SMTP` command), PowerMTA rejects the entire message (`DATA` command).

#### **pattern-list**

**Scope:** source  
**Type:** pattern list name  
**Attributes:** optional  
**Default:** none

Specifies that messages received from the source are to be matched against the given pattern list. The pattern list referenced must precede the source definition in the configuration file. [Section 3.2.16](#) describes pattern lists in greater detail.

#### **process-x-envid**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should process `x-envid` headers. If set to `true` and one such header is included, PowerMTA will set the message's (DSN) envelope ID to the header's body, as well as remove the header from the message. If set to `false`, PowerMTA will ignore this header, leaving it in the message if present.

While the envelope ID can be set by using the `ENVID` parameter in the `SMTP MAIL` command, this directive is useful when the software you use to submit the messages does not allow you to control it.

**process-x-dkim-options** New in 4.0

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should process `x-dkim` headers. If set to `true` and one such header is included, PowerMTA will use any values in the header for signing messages with DKIM if DKIM signing is configured. If set to `false`, PowerMTA will ignore this header, leaving it in the message if present.

**process-x-job**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should process `x-job` headers. If set to `true` and one such header is included, PowerMTA will set the job ID for the message to the job ID given in the `x-job` header. The job ID must not include any non-printable or white space characters. A message is supposed to include at most one `x-job` header. If using Mailmerge, you must use the `*jobid` variable, and not the `x-job` header.

```
x-job: abc123
```

**jobid-header**

**Scope:** source  
**Type:** string  
**Attributes:** optional  
**Default:**

Allows setting an alternate header for which the message's `jobId` is set in place of using `x-job`. If other ways to set a `jobId` (such as `x-job` processing, if enabled, or `*jobId` mail merge variable) apply, they take precedence.

**retain-x-job**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should retain a processed `x-job` header in the message. If set to `true`, PowerMTA will keep the `x-job` header in the message when sending it on, otherwise that header will be removed. This option is only used if `process-x-job` is set to `true` and the message contains an `x-job` header.

**process-x-virtual-mta**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should process `x-virtual-mta` headers. If set to `true` and one such header is included, PowerMTA will select the VirtualMTA specified in the header's body for the message, as well as remove the header from the message. If set to `false`, PowerMTA will ignore this header, leaving it in the message if present.

You should enable this directive for the source IP addresses from which you feed messages if you would like to use the `x-virtual-mta` header to select which VirtualMTA to use. You should probably not enable this globally (e.g., in the `0/0` entry) since this way any messages coming into PowerMTA would be scanned for that header. That would apply, for example, even for remote bounces being received through PowerMTA.

**retain-x-virtual-mta**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should retain a processed `x-virtual-mta` header in the message. If set to `true`, PowerMTA will keep the `x-virtual-mta` header in the message when sending it on, otherwise that header will be removed. This option is only used if `process-x-virtual-mta` is set to `true` and the message contains an `x-virtual-mta` header.

#### **smtp-await-slot**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should wait for a new connection slot when a new (incoming) SMTP connection request is received but no more slots are available. If set to false, PowerMTA responds with a 421 greeting, indicating that the service is not available, and closes the connection.

#### **source-group**

**Scope:** source  
**Type:** string  
**Attributes:** optional  
**Default:**

Specifies the name of a source group to associate the given source to, allowing linking sources to groups (and thus grouping sources). The directive affects incoming SMTP connections from the given group of <source> tags. The directive allows for specifying certain source configuration items whose functionality require them to be grouped by name. The shared resources will be defined in the <source-group> tag. To add a <source> to the shared resource, specify the name of the <source-group> in the <source> tag. An example would look similar to the following:

```
<source-group localSources>
  max-smtp-in 10
  reserved-smtp-in 5
</source-group>

<source 192.168.0.30>
  smtp-service yes
  always-allow-relaying yes
  source-group localSources
</source>

<source 192.168.0.40>
  smtp-service yes
  always-allow-relaying yes
  source-group localSources
</source>
```

Each <source> that defines the source-group directive of the same name will be controlled by the settings in the named <source-group> tag.

**max-smtp-in****Scope:** source-group**Type:** number**Attributes:** optional**Default:** unlimited

Specifies a limit for the number of incoming connections from that source group.

**reserved-smtp-in****Scope:** source-group**Type:** number**Attributes:** optional**Default:** unlimited

Specifies that a certain number of inbound connections are to be reserved to connections from the given source group.

**smtp-ip****Scope:** global**Type:** IP address**Attributes:** optional**Default:** all local IP addresses

On a multi-homed host, this directive specifies the IP address on which PowerMTA is to listen for incoming connections. Doing so frees up the SMTP port for other uses on all other IP addresses — as long as the other SMTP software can be instructed to bind itself to specific IP addresses. In a different scenario, for security reasons you may also want to have PowerMTA listen for connections on an internal, non-routable IP address only.

See also `smtp-listener` below.

**Example:**

```
# listen on internal IP address only
smtp-ip 10.0.0.1
```

## **smtp-port**

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 25 (standard SMTP port)

Specifies the TCP port number to use for listening for incoming SMTP connections, allowing you to "run PowerMTA on a non-standard port". This can be useful if a second mailer handles all incoming traffic while PowerMTA is fed through another TCP port. If `smtp-port` is set to 0, PowerMTA does not listen for incoming connections (and feeding is only possible through the submission APIs).

See also `smtp-listener` below.

### **Example:**

```
# use port 2525 since port 25 is used by mailer X  
smtp-port 2525
```

## smtp-listener

**Scope:** global  
**Type:** *IP address:port*  
**Attributes:** optional  
**Default:** none

Specifies an IP address and port to listen for incoming SMTP connections. Multiple `smtp-listener` entries can be specified in a configuration file, each of which specifying a different IP address and/or port. 0.0.0.0 may be used more than once to set multiple ports for all IP addresses on the system. A CIDR IP address range can also be specified, however if this is used, the address 0.0.0.0 cannot be used. If any `smtp-listener` directives are specified, PowerMTA ignores the `smtp-ip` and `smtp-port` directives. However, if no `smtp-listener` directives are specified, one listener is implicitly started with the address given by `smtp-ip` and `smtp-port`.

`smtp-listener` accepts an optional `source=...` parameter which allows you to specify a `<source>` entry with settings to override those obtained from the normal matching by source IP address. It also takes `tls=...` parameter, defaulted to 'no', to enable SMTPS (SMTP over TLS from the beginning of the connection, with the need for STARTTLS)

### Example:

```
smtp-listener 1.2.3.4:25 source=mta1 tls=yes
smtp-listener 0.0.0.0:26

<source mta1>
  default-virtual-mta mta1
</source>

<source 10.0.0.0/8>
  allow-mailmerge yes
  always-allow-relaying yes
</source>

<source 0/0>
  allow-mailmerge no
  always-allow-relaying no
</source>
```

In the example above, VirtualMTA `mta1` is selected by default for any messages received through 1.2.3.4. Permission for relaying and for using the mailmerge extensions are granted to connections coming from 10.\*, whether they connect to 1.2.3.4 or not.

**Warning** If you specify `always-allow-relaying` on a source selected from a `smtp-listener` directive, anybody who can connect to the given IP address will be allowed to relay. In doing so, you might be creating an "open SMTP relay".

## smtp-service

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether to allow access to the SMTP service to connections from the given source. If set to *false*, PowerMTA issues a 5XX SMTP greeting like

```
521 hostname does not accept mail from you
```

instead of the regular one:

```
220 hostname (PowerMTA version) ESMTP service ready
```

Note that since the default is to grant SMTP service, if you only wish to restrict service to specific sources you must specify that in the 0/0 entry, as in the example below.

### Example:

```
<source 10.0.0.1>      # we feed from 10.0.0.1
  smtp-service yes
  always-allow-relaying yes  # normally desirable for feeder sources
</source>
<source 0/0>
  smtp-service no
</source>
```

## 3.2.24 Web-Based Monitor Directives

### `http-mgmt-port`

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 8080

Specifies the TCP port number for the web-based monitor. Since there is no standard port for this application, other software running on the same host may already be using that port. In this case, change the port to some free port number. If `http-mgmt-port` is set to 0, no web-based monitor is started.

#### **Example:**

```
# use port 8888 since our proxy uses 8080
http-mgmt-port 8888
```

Changing this directive requires a restart of the `pmtahttp` service.

### `http-access`

**Scope:** global  
**Type:** IP value  
**Attributes:** Required  
**Default:** 127.0.0.1 monitor

The new directive has the format "`http-access CIDR {none|monitor|admin}`", where CIDR is an IP address or CIDR mask specification. The keyword after the CIDR gives the level of access: none, monitor (read-only) or admin (read-write). Admin access is intended for things that actually modify PowerMTA's state (configuration, LAK, queues, etc.). The directive can be specified several times, and builds an access list in which IP addresses are matched from top to bottom.

#### **Example:**

```
# allow internal hosts access to the web-based monitor
http-access 10.0.0.0/8 monitor
```

Use of this directive requires a restart of the `pmtahttp` service.

#### `http-mgmt-source` & `no-http-mgmt-source`

**Scope:** global  
**Type:** boolean  
**Attributes:** Required  
**Default:**

These functions have been deprecated. Please use `http-access`.

#### **Example:**

```
# allow internal hosts access to the web-based
monitor
http-access 10.0.0.0/8 monitor
```

## 3.2.25 Logging Directives

#### `http-log-data`

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether web monitor data exchanges are logged or not. More verbose than `http-log-requests`.

#### `http-log-requests`

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether web monitor data exchanges are logged or not.

#### `log-auto-rotation`

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether the logging files are to be rotated automatically at midnight. See the `log-rotate` directive for more information on file rotation.

## log-file

**Scope:** global  
**Type:** file name  
**Attributes:** required  
**Default:**

Specifies the name of PowerMTA's logging file. On Windows NT/2000, it can be either specified with a path name relative to the installation directory or with an absolute path. On Unix it must always be specified as an absolute path.

### Example:

```
#windows
log-file log\pmta.log

#linux
log-file /var/log/pmta/pmta.log
```

## log-rotate

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** see text

Specifies the number of files to keep when rotating the logging files. File rotation is a practical way of preventing files from growing too large and, at the same time, ensure that the most recent data is available in case it is needed.

When the log files are rotated, PowerMTA renames the existing logging files, attaching a number to them, starting with 1 for the most recent file. On Unix, assuming a file named `log`, that's `log.N` -> `log.N+1`, `log` -> `log.1` and on Windows NT/2000 (assuming `log.txt`), `log-N.txt` -> `log-N+1.txt`, `log.txt` -> `log-1.txt`. It then creates a new file (either `log` or `log.txt`) to which it continues writing logging information.

The number passed includes the file currently being written to, so a value of 1 means only the current file is kept (but no older files), 2 means the current file plus one old file, and so on. A value of 0 disables rotation entirely. That is the default on Linux, since rotation is normally done with the `logrotate` script (a default configuration is placed in `/etc/logrotate.d/pmta` when PowerMTA is installed). On Windows NT/2000 and Solaris, the default is 8, i.e., seven older files are retained.

### log-resolution

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should log information on DNS (name and routing) lookups performed for the domain. This information is generally useful when debugging DNS-based connectivity problems (such as misconfigured DNS entries).

#### Example:

```
<domain hotmail.com>  
  log-resolution true  
</domain>
```

### log-connections

**Scope:** domain, source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Instructs PowerMTA to write an entry in the log at the beginning and end of each connection.

#### Examples:

```
<domain hotmail.com>  
  log-connections yes  
</domain>  
  
# log *all* incoming connections  
<source 0/0>  
  log-connections yes  
</source>
```

## log-commands

**Scope:** domain, source

**Type:** boolean

**Attributes:** optional

**Default:** false

Instructs PowerMTA to log the full SMTP protocol exchanges between itself and the receiving or sending mailer. Since it displays at which point of the delivery process an error occurs, enabling this directive is generally the first and most useful step in debugging connectivity problems.

### Example:

```
<domain aol.com>
  log-commands yes
</domain>
```

### Log output:

```
2003-06-29 15:32:00 ( 20)starting aol.com
2003-06-29 15:32:00 ( 20)connecting to yh.mx.aol.com (205.188.157.1)
2003-06-29 15:32:00 ( 20)>>> 220-rly-yh01.mx.aol.com ESMTTP relay_in.5; Thu, 29 Jun 2003
09:27:58 -0400
2003-06-29 15:32:00 ( 20)>>> 220-America Online (AOL) and its affiliated companies do
not
2003-06-29 15:32:00 ( 20)>>> 220-      authorize the use of its proprietary computers and
computer
2003-06-29 15:32:00 ( 20)>>> 220-      networks to accept, transmit, or distribute
unsolicited bulk
2003-06-29 15:32:00 ( 20)>>> 220      e-mail sent from the internet.
2003-06-29 15:32:00 ( 20)<<< EHLO hazmat.port25.com
2003-06-29 15:32:00 ( 20)>>> 250-rly-yh01.mx.aol.com hazmat.port25.com
2003-06-29 15:32:00 ( 20)>>> 250 HELP
...
```

## log-data

**Scope:** domain, source  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

This directive is useful for debugging protocol or interoperability problems between the mailers, for it logs every byte sent, both in ASCII and hexadecimal. This would help show things like whether your messages may be finishing its lines with just LF (line feeds) instead of the CRLF (carriage return, line feed) pair as prescribed by the standards, and the hex data allows you to identify non-printable characters (such as CR and LF) based on their hex codes.

### Example:

```
<domain yahoo.com>  
    log-data yes  
</domain>
```

### Log output:

```
2003-06-29 09:53:59 ( 19)starting yahoo.com  
2003-06-29 09:53:59 ( 19)connecting to mx1.mail.yahoo.com (128.11.68.155)  
2003-06-29 09:54:04 ( 19)>>> rd 53  
2003-06-29 09:54:04 ( 19)3232302059536D7470206D74613133334 220 YSmtpl34  
2003-06-29 09:54:04 ( 19)2E6D61696C2E7961686F6F2E636F6D20 .mail.yahoo.com  
2003-06-29 09:54:04 ( 19)45534D54502073657276696365207265 ESMTP service re  
2003-06-29 09:54:04 ( 19)6164790D0A ady..  
2003-06-29 09:54:04 ( 19)<<< wr 24  
2003-06-29 09:54:04 ( 19)45484C4F2068617A6D61742E706F7274 EHLO hazmat.port  
2003-06-29 09:54:04 ( 19)32352E636F6D0D0A 25.com..  
2003-06-29 09:54:04 ( 19)>>> rd 75  
2003-06-29 09:54:04 ( 19)3235302D6D74613133342E6D61696C2E 250-mta134.mail.  
2003-06-29 09:54:04 ( 19)7961686F6F2E636F6D0D0A3235302D38 yahoo.com..250-8  
2003-06-29 09:54:04 ( 19)4249544D494D450D0A3235302D53495A BITMIME..250-SIZ  
2003-06-29 09:54:04 ( 19)4520333134353732380D0A3235302050 E 3145728..250 P  
2003-06-29 09:54:04 ( 19)4950454C494E494E470D0A IPELINING..  
2003-06-29 09:54:04 ( 19)<<< wr 43  
2003-06-29 09:54:04 ( 19)4D41494C2046524F4D3A3C696E666F40 MAIL FROM:<info@  
2003-06-29 09:54:04 ( 19)706F727432352E636F6D3E20424F4459 port25.com> BODY  
2003-06-29 09:54:04 ( 19)3D384249544D494D450D0A =8BITMIME..  
2003-06-29 09:54:04 ( 19)>>> rd 33  
2003-06-29 09:54:04 ( 19)3235302073656E646572203C696E666F 250 sender <info  
2003-06-29 09:54:04 ( 19)40706F727432352E636F6D3E206F6B0D @port25.com> ok.  
2003-06-29 09:54:04 ( 19)0A .  
2003-06-29 09:54:04 ( 19)<<< wr 29  
...
```

**log-transfer-failures****Scope:** domain**Type:** boolean**Attributes:** optional**Default:** false

Specifies whether PowerMTA should write a warning to the logging file when connections fail while transferring message's contents (headers and body). Setting this directive to `true` may help when diagnosing delivery problems, especially duplicate or partial deliveries.

**log-file-world-readable****Scope:** global**Type:** boolean**Attributes:** optional**Default:** true

Grants the web monitor access to read and display the log files that have been rotated.

### max-events-recorded

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 10

Specifies the number of *events* PowerMTA is to record about the given domain. These events are not written to the logging file, but just recorded in memory. They can be viewed using the `pmta show domains` and the `pmta show topdomains` commands, or via the web interface. While recording such events can be very useful when investigating delivery problems, may have have an impact on memory consumption. Currently only error events are recorded.

### Example:

Configuration file:

```
<domain port25.com>
  max-events-recorded 3
</domain>
```

At the command prompt:

```
$ pmta show dom port25.com --errors
-----domain --#rcpt ---kbytes conn last error-----
                port25.com      4      0.5    0 ETIMEDOUT connect...

2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)
2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)
2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)

1 of 10 domains shown.
```

## 3.2.26 Accounting Directives

The accounting File can be written to CSV, pipe, or the older binary style. Directives with scope `acctfile` apply to the CSV, and directives starting with `acct-` apply to the binary file. For more information on the accounting file, see [Section 11](#).

### `delete-after`

**Scope:** acct-file  
**Type:** {#d|never}  
**Attributes:** optional  
**Default:** 8d (8 days)

This directive tells PowerMTA how long to keep the accounting file before deleting it from the server. "delete-after" only applies if "move-to" isn't active" (and move-to must point to a different location than the directory where the file was originally created).

### `move-to`

**Scope:** acct-file  
**Type:** directory  
**Attributes:** optional  
**Default:** files not moved

This directive tells PowerMTA where to move the accounting file when using `move-interval` or `max-size`. If `move-to` isn't set, no moving is done (`move-interval` is silently ignored). Directory must be on the same volume as the accounting files. Moving across a network is not supported.

### `move-interval`

**Scope:** acct-file  
**Type:** time interval  
**Attributes:** optional  
**Default:** 5m

This directive tells PowerMTA at what time interval to move the accounting file and start a new one.

#### **max-size**

**Scope:** acct-file  
**Type:** {n{B|K|M|G|T}|unlimited}  
**Attributes:** optional  
**Default:** 50M

The max size of the accounting file in Bytes, Kilobytes, Megabytes, Gigabytes, or Terabytes before PowerMTA moves the accounting file and starts a new one. Minimum size is 1M (1000000B & 1000K) & Maximum size is 1T. This directive applies both with and without "move-to". If "move-to" is not specified, a new file is started in place (with a higher -NNNN in the file name).

#### **retry-interval**

**Scope:** acct-file  
**Type:** time interval  
**Attributes:** optional  
**Default:** 5m

Retries the pipe program in a regular interval in case of a failure. This should only be used when using pipe to write an accounting file.

#### **iso-times**

**Scope:** acct-file  
**Type:** boolean  
**Attributes:** optional  
**Default:** yes

Allows requesting that PowerMTA formats time stamps in the accounting file (or pipe) in ISO format.

#### **user-string** New in 4.0

**Scope:** acct-file  
**Type:** string  
**Attributes:** optional  
**Default:**

Specifies a custom string to be stored along with other MTA information in the accounting file.

**write-timeout** New in 4.0

**Scope:** acct-file  
**Type:** time interval  
**Attributes:** optional  
**Default:** 1m

Allows for setting write timeouts in accounting pipes, so that an unresponsive accounting application doesn't hold up PowerMTA indefinitely. Only used when piping accounting data to another file.

**map-header-to-field** New in 4.0

**Scope:** acct-file  
**Type:** string  
**Attributes:** optional  
**Default:**

Allows for mapping a header to a specific field in the accounting file. This is useful if for example the from header needs to be mapped to the SMTP MAIL FROM address (“orig” field in the accounting file). An example would be like the following:

```
map-header-to-field b header_x-foo rcpt
map-header-to-field d header_x-bar rcpt
map-header-to-field d header_x-baz rcpt
map-header-to-field d header_x-foo orig
```

In the above example header\_x-foo gets mapped to the rcpt field in bounced records, and header\_x-bar gets mapped to the rcpt field for delivered records. Multiple entries may be specified to map multiple headers to the same field.

The tq record type cannot be used.

The order of the directives is significant when using multiple ones for the same record type and field. In the above example the rcpt field will contain the content of the x-foo header if x-foo exists, if not it will contain the content of the x-bar header if that one exists. Otherwise the content of the x-baz header. If that one also doesn't exist it will contain the original value of the orig field (i.e. the rcpt field will not be overwritten).

The same header can be mapped to multiple fields (e.g. header\_x-foo above) and will be written to all fields mapped.

## records

**Scope:** acct-file

**Type:** one or more comma-separated record types

**Attributes:** optional

**Default:** d,b

This directive tells PowerMTA which record types to include in the accounting file. There are 8 record types: d, b, t, tq, r, f, rb, & rs.

- “d” is for delivered records and will include all messages that were successfully delivered. “delivery” can be used in place of “d”.
- “b” is for bounced records and will include all locally generated bounces (synchronous bounces). Note that bounces generated by remote mail servers (asynchronous bounces) will not be included. “bounce” can be used in place of “b”.
- “t” is for transient recipient level errors only (such as mailbox full). “transient” can be used in place of “t”.
- “tq” is for queue wide transient errors and will include information about delivery attempts for a given domain/vmta. “transient-queue” can be used in place of “t”.
- “r” is for inbound records and will include information about messages submitted to PowerMTA for delivery. “receipt” can be used in place of “r”.
- “f” is for feedback loop emails if PowerMTA is configured to look for feedback loop emails with the <feedback-loop-processor>. “feedback-loop” may be used in place of “f”. See [Section 12.7](#) for more information.
- “rb” is for remote bounce emails if PowerMTA is configured to look for remote bounce emails with the <bounce-processor>. “remote-bounce” may be used in place of “rb”. See [Section 12.6](#) for more information.
- “rs” is for remote status emails if PowerMTA is configured to look for remote status emails with the <bounce-processor>. “remote-status” may be used in place of “rs”. See [Section 12.6](#) for more information.

Due to the fact that there can be many delivery attempts for one message, it is suggested that type “t” and/or “tq” should only be used when needed (debugging, troubleshooting, etc.) as it may cause large file sizes. It is also recommended when using this setting to have the “t” or “tq” type records written to their own file, as so not to cause unwanted data in the primary accounting file.

### **record-fields**

**Scope:** acct-file

**Type:** record type followed by a comma-separated list of field names

**Attributes:** optional

**Default:** \*

This directive specifies the fields to be included in the records defined via the "record" directive, in the accounting file. By default all per record type are included. To include only a subset of all the fields, simply add the desired fields in a comma separated list. To include a custom header, add the record field header\_XXX, where XXX is the name of the custom field you wish to log. For example, to log all fields and a custom header, the directive would look like this:

```
record-fields delivery *,header_Message-Id
```

To include only a subset of the fields, list the required fields similar to the following:

```
record-fields bounce timeLogged,orig,rcpt,dlvSourceIp,vmta
```

To exclude fields from the default, you can use an "!" to exclude the unwanted fields. For example, to include all fields except orcpt you would use:

```
record-fields d *,!orcpt  
record-fields b *,!orcpt
```

### **world-readable**

**Scope:** acct-file

**Type:** boolean

**Attributes:** optional

**Default:** no

This directive tells PowerMTA what read permissions to set on the accounting file.

**count-moved-records****Scope:** acct-file**Type:** boolean**Attributes:** optional**Default:** false

This directive tells PowerMTA whether or not to count the records in CSV files moved. The record counts are written to the logging file along with the message that indicates that the file was moved.

**sync****Scope:** acct-file**Type:** boolean**Attributes:** optional**Default:** no

Determines whether the OS' buffers for the accounting file are flushed regularly. This helps ensure that the accounting data isn't corrupted in case of a system crash.

**acct-auto-rotation****Scope:** global**Type:** boolean**Attributes:** optional**Default:** true

Deprecated, please use <acct-file> tag and directives.

Specifies whether the accounting files are to be rotated automatically at midnight. See the `log-rotate` directive in [Section 3.2.6](#) for more information on file rotation.

#### **acct-file**

**Scope:** global  
**Type:** file name  
**Attributes:** optional  
**Default:** accounting disabled

Deprecated, please use <acct-file> tag and directives.

Specifies the name of PowerMTA's accounting file. On Windows NT/2000, it can be either specified with a path name relative to the installation directory or with an absolute path. On Unix it must always be specified as an absolute path. See [Section 11](#) for more information on the accounting file.

#### **acct-log-header**

**Scope:** global  
**Type:** header name  
**Attributes:** required  
**Default:** none

Deprecated, please use <acct-file> tag and directives.

Specifies which headers PowerMTA includes in the accounting file. PowerMTA writes header and content of the specified header to the accounting record for the email the header is found in. This directive may be used more than once. You cannot specify `x-envid`, `x-job`, or `x-virtual-mta`, since these are written to the accounting file anyway. The header name is case-insensitive. It may not contain whitespace.

Example: Specifying `acct-log-header x-myid` and sending a message that contains an `x-myid: foo` header will have PowerMTA write `x-myid` and `foo` to the accounting record for that message.

#### **acct-rotate**

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** see text

Deprecated, please use <acct-file> tag and directives.

Specifies the number of accounting files for the automatic file rotation. See the `log-rotate` directive in [Section 3.2.6](#) for more information.

**acct-move-to**

**Scope:** global  
**Type:** directory name  
**Attributes:** optional  
**Default:**

Deprecated, please use <acct-file> tag and “move-to”.

Specifies the directory to which the accounting files are moved, and must specify the absolute path to a directory in the same file system (or "volume" in Windows terms) as the accounting file. For example, if the original accounting file is on C:\pmta\log\, the file cannot be moved to D:\acct. It can only be moved to another place on the C:\ drive. If "acct-move-to" is specified, no accounting rotation must be active. "acct-rotate" must not be in the configuration, or it must be set to 0.

**acct-move-interval**

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 5m

Deprecated, please use <acct-file> tag and directives.

Specifies in the same format as "bounce-after", how frequently the accounting file should be moved. The default is 5 minutes. On Unix systems, logrotate's configuration should be modified to prevent rotation of accounting files. When the files are moved to the target directory, they are renamed with a time stamp indicating when they were moved, such as "acct-20070501120000.dat" on Windows and "acct-20070501120000" on Unix. If a file with that name already exists, an additional "-N" suffix is added to the name, where N is a number to make it unique. Applications reading from that destination directory can start processing the file as soon as it is moved there, but should ignore all files whose names begin with "." or end in ".tmp".

**acct-move-max-size**

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 50

Deprecated, please use <acct-file> tag and directives.

Specifies that PowerMTA should move the accounting file (provided that 'acct-move-to' is defined) once it's reached the given size. The size is specified in megabytes, and defaults to 50 MB. Like acct-move-interval, this directive specifies an approximate number; the size of the moved accounting file will almost always be a little larger than specified.

**acct-user-string**

**Scope:** global  
**Type:** string  
**Attributes:** optional  
**Default:** none

Deprecated, use “user-string”.

**user-string**

**Scope:** global  
**Type:** string  
**Attributes:** optional  
**Default:** none

Specifies a custom string to be stored along with other MTA information in the accounting file.

**acct-write-msgDlv**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether or not PowerMTA writes information about successful deliveries in the accounting file.

This directive is relevant for sites who only want to see DSN/bounce reports in the accounting file. Please note that if the setting is false (meaning successful deliveries are not written to the accounting file), once a message is delivered, its accountability within PowerMTA is gone and PowerMTA will have no record of this message.

#### **deliver-local-dsn**

**Scope:** domain

**Type:** boolean

**Attributes:** optional

**Default:** true

This directive instructs PowerMTA whether or not to generate and deliver a Delivery Status Notification (DSN) for a message. DSNs are more widely referred to or known as bounce reports, however non-bounce DSNs exist as well.

Regardless if set to true or false, PowerMTA will write the final bounce detail in the PowerMTA accounting file when PowerMTA receives a permanent/5xx error from the remote host during the connection, or when the error is generated by PowerMTA. The default setting is true, which instructs PowerMTA to generate and attempt to deliver the DSN report, as well as write the bounce detail in the accounting file.

If set to false, PowerMTA does not even create the DSN report, it just efficiently writes the bounce detail in the accounting file for processing. A setting of false is the correct setting for sites that parse only the accounting file data for the locally generated bounce reports (also referred to "synchronous" or "inline" bounces), and do not want to have any bounce reports generated/sent to the SMTP MAIL FROM address.

For consistency with previous versions of PowerMTA, these records are still labeled as <repDlv> records in the accounting file. Since the bounce detail is now logged when the error is received and not when the bounce report is actually delivered, <repDlv> records will not contain certain fields that existed previously, that related to the actual delivery of the bounce report. The fields that will not be included are: <dlvFrom>, <dlvThrough>, and <size>, since these were all determined at the time the bounce report was to be delivered.

The deliver-local-dsn directive is as per domain directive, and which should be defined for the SMTP MAIL FROM domain, since this is the address that DSN reports are sent. To have it apply to all local bounce reports regardless of the SMTP MAIL FROM domain (e.g. if your messages have a different SMTP MAIL FROM domain depending on the customer/client or campaign) simply define this directive within the global <domain \*> definition. For example, the following setting would apply to messages whose SMTP MAIL FROM domain was bounce.port25.com, regardless of the original recipient address:

```
<domain bounce.port25.com>  
  deliver-local-dsn  no  
</domain>
```

## 3.2.27 General Queueing and Delivery Directives

### `bounce-after`

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** 4 days, 12 hours

Determines the maximum amount of time PowerMTA will continue to try to deliver messages to the specified destination domain. Messages older than this time interval are bounced, i.e., a (non-)delivery report in DSN format will be sent back to the originator.

### `allow-priority-interruption`

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** yes

When set to "no", this directive prevents interruptions by higher priority queues.

### `allow-priority-interruption-during-transfer`

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

When set to 'no', the interruption is delayed until a connection is available. When set to 'yes', the interruption to an existing connection happens immediately. This directive applies to SMTP queues only.

### `queue-priority`

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 50

When PowerMTA needs to deliver email for a queue but no connection slots are available, it looks for a queue with lower priority currently connected and interrupts as many connections as needed, starting with the lowest priority connections and working its way up. A queue's priority is set with a number between 0 (lowest) and 100 (highest); 50 by default.

**delivery-priority**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 50

Deprecated, use queue-priority.

**dk-sign**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether or not PowerMTA should perform Domain Keys signing on messages destined for this domain. Domain keys must be configured for this directive to take effect.

Please see the `domain-key` directive below for more information.

NOTE: In previous versions, the default for this directive was true, and as such, you may need to change this in your configuration file at the time of an upgrade.

**dkim-sign**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether or not PowerMTA should perform DKIM signing on messages destined for this domain. Domain keys must be configured for this directive to take effect.

Please see the `domain-key` directive below for more information.

NOTE: In previous versions, the default for this directive was true, and as such, you may need to change this in your configuration file at the time of an upgrade.

## dkim-identity

**Scope:** domain  
**Type:** string  
**Attributes:** optional  
**Default:** sender-or-from

Specifies the domain or email address of the signing identity to be used when signing messages with DKIM. (Supported in the DKIM specification only). If defined, and the domain matches, or is a subdomain of the domain defined in the "domain-key" directive, the domain will be used in place of the Sender or From: header domain for signing and for subsequent key verification by the receiving gateways. This may be useful for those who are sending on behalf of another party, and do not have control of the other party's DNS record. A service provider for example, can sign mail using their own private key, use their own email address/domain as the signing identity, and have their own public key in their own DNS record for validation, all while having the From: header domain in the messages sent being the domain of their customer. The "dkim-identity" address will be seen in the i= parameter in the signature, while the d= parameter is set via the domain used in the "domain-key" directive and which has to match or be the parent domain in the dkim-identity directive.

Note that receiving gateways will normally judge a message based on the reputation of the domain of the signing identity.

### Example:

```
domain-key key1,esp123.com,c:\pmta\m.pem
<domain yahoo.com>
  dkim-sign yes
  dkim-identity @esp123.com
#   dkim-identity sender-or-from
#   dkim-identity email@esp123.com
</domain>
```

In the above example, the "From:" or "Sender:" headers can be a different domain than "esp123.com", but it will be the domain "esp123.com" that will be used for the signing, and, the public key in the TXT record in DNS for the domain "key1.\_domainkey.esp123.com" will be the one checked for verification.

**dkim-identity-fallback****Scope:** domain**Type:** string**Attributes:** optional**Default:** ""

Specifies an alternative DKIM identity to use if the primary identity isn't usable (usually because no keys are matched). This allows PowerMTA to use the dkim key for the From or Sender header if available ( eg. domain-key directive), but if the key is not available, PowerMTA switches to using the dkim-identity-fallback for signing (i= specified email address in the signature). Requires the use of dkim-identity.

**Example:**

```
domain-key key1,esp456.com,c:\pmta\m.pem
<domain yahoo.com>
  dkim-sign yes
  dkim-identity sender-or-from
  dkim-identity-fallback @esp456.com
</domain>
```

#### domain-key

**Scope:** global, virtual mta

**Type:** see text

**Attributes:** optional

**Default:** none

Specifies a domain key to use for messages delivered through the given VirtualMTA or for any messages if configured at the global level. You can specify multiple `domain-key` entries. PowerMTA determines the key to use by going through the keys sequentially and picking the first key whose domain either equals or is a parent of the message's *sending domain*. If there are matching domain keys at both the global level and the VirtualMTA level, the VirtualMTA's domain keys take precedence. The sending domain is that of the `Sender` header, or, if `Sender` is not present, of the `From` header. If no keys match the sending domain, the message is not signed.

The wildcard “\*” may be used in place of a domain. This will cause all messages to be signed using the sending domain (extracted from the headers).

For more information on how to set up DomainKeys, please see [Section 10.4.2](#).

#### Example:

```
<virtual-mta mta1>
  ...
  domain-key m,mail.port25.com,c:\pmta\m.pem
  domain-key base,* ,c:\pmta\base.pem
</virtual-mta>
```

or

```
domain-key m,mail.port25.com,c:\pmta\m.pem
domain-key base,* ,c:\pmta\base.pem
```

#### **invalid-virtual-mta-fallback**

**Scope:** global  
**Type:** VirtualMTA name  
**Attributes:** optional  
**Default:** none

Specifies a fallback VirtualMTA to select for messages for which an invalid (non-existent) VirtualMTA was selected. By using this directive, you prevent PowerMTA from bouncing messages for which an invalid VirtualMTA was selected. Instead, the messages are delivered from the fallback VirtualMTA.

This directive only works when feeding PowerMTA. It does not work with `reroute-to-virtual-mta` or `backoff-reroute-to-virtual-mta`.

#### **queue-to** New in 4.0

**Scope:** domain  
**Type:** string  
**Attributes:** optional  
**Default:** none

Allows for grouping domains with the same MX record together. See [section 10.7](#) for more information.

#### **log-tls** New in 4.0

**Scope:** domain, source  
**Type:** boolean  
**Attributes:** optional  
**Default:** Yes

Enables TLS-specific logging.

## log-connections

**Scope:** domain, source

**Type:** boolean

**Attributes:** optional

**Default:** false

Instructs PowerMTA to write an entry in the log at the beginning and end of each connection.

### Examples:

```
<domain hotmail.com>
  log-connections yes
</domain>

# log *all* incoming connections
<source 0/0>
  log-connections yes
</domain>
```

## log-commands

**Scope:** domain, source

**Type:** boolean

**Attributes:** optional

**Default:** false

Instructs PowerMTA to log the full SMTP protocol exchanges between itself and the receiving or sending mailer. Since it displays at which point of the delivery process an error occurs, enabling this directive is generally the first and most useful step in debugging connectivity problems.

### Example:

```
<domain aol.com>
  log-commands yes
</domain>
```

### Log output:

```
2003-06-29 15:32:00 ( 20)starting aol.com
2003-06-29 15:32:00 ( 20)connecting to yh.mx.aol.com (205.188.157.1)
2003-06-29 15:32:00 ( 20)>>> 220-rly-yh01.mx.aol.com ESMTTP relay_in.5; Thu, 29 Jun 2003
09:27:58 -0400
2003-06-29 15:32:00 ( 20)>>> 220-America Online (AOL) and its affiliated companies do
not
2003-06-29 15:32:00 ( 20)>>> 220-      authorize the use of its proprietary computers and
computer
2003-06-29 15:32:00 ( 20)>>> 220-      networks to accept, transmit, or distribute
unsolicited bulk
2003-06-29 15:32:00 ( 20)>>> 220      e-mail sent from the internet.
2003-06-29 15:32:00 ( 20)<<< EHLO hazmat.port25.com
2003-06-29 15:32:00 ( 20)>>> 250-rly-yh01.mx.aol.com hazmat.port25.com
2003-06-29 15:32:00 ( 20)>>> 250 HELP
...
```

## log-data

**Scope:** domain, source

**Type:** boolean

**Attributes:** optional

**Default:** false

This directive is useful for debugging protocol or interoperability problems between the mailers, for it logs every byte sent, both in ASCII and hexadecimal. This would help show things like whether your messages may be finishing its lines with just LF (line feeds) instead of the CRLF (carriage return, line feed) pair as prescribed by the standards, and the hex data allows you to identify non-printable characters (such as CR and LF) based on their hex codes.

### Example:

```
<domain yahoo.com>
  log-data yes
</domain>
```

### Log output:

```
2003-06-29 09:53:59 ( 19)starting yahoo.com
2003-06-29 09:53:59 ( 19)connecting to mx1.mail.yahoo.com (128.11.68.155)
2003-06-29 09:54:04 ( 19)>>> rd 53
2003-06-29 09:54:04 ( 19)3232302059536D7470206D74613133334 220 YSmtpl34
2003-06-29 09:54:04 ( 19)2E6D61696C2E7961686F6F2E636F6D20 .mail.yahoo.com
2003-06-29 09:54:04 ( 19)45534D54502073657276696365207265 ESMTP service re
2003-06-29 09:54:04 ( 19)6164790D0A ady..
2003-06-29 09:54:04 ( 19)<<< wr 24
2003-06-29 09:54:04 ( 19)45484C4F2068617A6D61742E706F7274 EHLO hazmat.port
2003-06-29 09:54:04 ( 19)32352E636F6D0D0A 25.com..
2003-06-29 09:54:04 ( 19)>>> rd 75
2003-06-29 09:54:04 ( 19)3235302D6D74613133342E6D61696C2E 250-mta134.mail.
2003-06-29 09:54:04 ( 19)7961686F6F2E636F6D0D0A3235302D38 yahoo.com..250-8
2003-06-29 09:54:04 ( 19)4249544D494D450D0A3235302D53495A BITMIME..250-SIZ
2003-06-29 09:54:04 ( 19)4520333134353732380D0A3235302050 E 3145728..250 P
2003-06-29 09:54:04 ( 19)4950454C494E494E470D0A IPELINING..
2003-06-29 09:54:04 ( 19)<<< wr 43
2003-06-29 09:54:04 ( 19)4D41494C2046524F4D3A3C696E666F40 MAIL FROM:<info@
2003-06-29 09:54:04 ( 19)706F727432352E636F6D3E20424F4459 port25.com> BODY
2003-06-29 09:54:04 ( 19)3D384249544D494D450D0A =8BITMIME..
2003-06-29 09:54:04 ( 19)>>> rd 33
2003-06-29 09:54:04 ( 19)3235302073656E646572203C696E666F 250 sender <info
2003-06-29 09:54:04 ( 19)40706F727432352E636F6D3E206F6B0D @port25.com> ok.
2003-06-29 09:54:04 ( 19)0A .
2003-06-29 09:54:04 ( 19)<<< wr 29
...
```

### max-events-recorded

**Scope:** domain

**Type:** number

**Attributes:** optional

**Default:** 10

Specifies the number of *events* PowerMTA is to record about the given domain. These events are not written to the logging file, but just recorded in memory. They can be viewed using the `pmta show domains` and the `pmta show topdomains` commands, or via the web interface. While recording such events can be very useful when investigating delivery problems, may have have an impact on memory consumption. Currently only error events are recorded.

### Example:

Configuration file:

```
<domain port25.com>
  max-events-recorded 3
</domain>
```

At the command prompt:

```
$ pmta show dom port25.com --errors
-----domain --#rcpt ---kbytes conn last error-----
                port25.com      4      0.5    0 ETIMEDOUT connect...

2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)
2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)
2003-06-19 16:40:10 ETIMEDOUT connecting to mail.port25.com (193.96.192.241)

1 of 10 domains shown.
```

**max-smtp-msg-rate** New in 4.0

**Scope:** virtual-mta  
**Type:** {unlimited|0|N/{h|hr|m|min|s|sec}}  
**Attributes:** optional  
**Default:** unlimited

Allows for entering per-minute and per-second transfer rates directly. It accepts the following values: "unlimited", "N/h" or "N/hr" (for per-hour), "N/m" or "N/min" (for per-minute) and "N/s" or "N/sec" (for per-second). "max-msg-rate" and "max-msg-per-hour" modify the same internal setting and thus override each other when set.

```
<virtual-mta customer1>  
  max-smtp-msg-rate 6/sec  
</virtual-mta>
```

Both deliveries and attempted deliveries are counted towards the limit. The following error will be displayed in the web monitor when the rate limit is reached:

“message rate limit reached (based on max-smtp-msg-rate in configuration)”

When using rate limiting, it is best to establish a baseline without rate limiting to ensure that the limits set are having a positive impact on deliverability.

**max-msg-rate**

**Scope:** domain  
**Type:** {unlimited|0|N/{h|hr|m|min|s|sec}}  
**Attributes:** optional  
**Default:** unlimited

Allows for entering per-minute and per-second transfer rates directly. It accepts the following values: "unlimited", "N/h" or "N/hr" (for per-hour), "N/m" or "N/min" (for per-minute) and "N/s" or "N/sec" (for per-second). "max-msg-rate" and "max-msg-per-hour" modify the same internal setting and thus override each other when set.

```
<domain comcast.net>  
  max-msg-rate 6/sec  
</domain>
```

Both deliveries and attempted deliveries are counted towards the limit. The following error will be displayed in the web monitor when the rate limit is reached:

“message rate limit reached (based on max-msg-rate in configuration)”

When using rate limiting, it is best to establish a baseline without rate limiting to ensure that the limits set are having a positive impact on deliverability.

**backoff-max-msg-rate**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** unlimited

This directive has the same function as max-msg-rate, and applies instead of max-msg-rate while a queue is in backoff mode.

Both deliveries and attempted deliveries are counted towards the limit. The following error will be displayed in the web monitor when the rate limit is reached:

“message rate limit reached (based on backoff-max-msg-rate in configuration)”

When using rate limiting, it is best to establish a baseline without rate limiting to ensure that the limits set are having a positive impact on deliverability.

**max-msg-per-hour**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** unlimited

Deprecated, use max-msg-rate.

**backoff-max-msg-per-hour**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** unlimited

Deprecated, use backoff-max-msg-rate

**retry-after**

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** 10 minutes

Determines the delivery retry interval for messages that were not delivered on the initial attempt.

**backoff-retry-after**

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** one hour

This directive has the same function as `retry-after`, and applies instead of `retry-after` while a queue is in backoff mode.

**backoff-notify**

**Scope:** domain  
**Type:** e-mail address  
**Attributes:** Optional  
**Default:** " " (no notification sent)

Specifies e-mail addresses to notify when any of the queues for the given domain enters or leaves backoff mode. Multiple addresses may be specified in a comma separated list.

Example:

```
<domain *>  
  backoff-notify two@host.domain,one@host.domain  
</domain>
```

**backoff-to-normal-after**

**Scope:** domain  
**Type:** time {Nd|h|m|s|}  
**Attributes:** optional  
**Default:** never

Specifies a time interval after which a queue automatically goes back to normal mode. Example:

```
<domain *>  
  backoff-to-normal-after 6h  
</domain>
```

**backoff-to-normal-after-delivery**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

If enabled, this puts a queue back into normal mode after a successful delivery.

**backoff-upon-all-sources-disabled**

**Scope:** domain

**Type:** boolean

**Attributes:** optional

**Default:** false

If enabled, switches a queue into backoff mode upon all sources being disabled when using the <smtp-pattern-list> function `disable-source-ip`.

**reenable-source-ip-after**

**Scope:** domain

**Type:** boolean

**Attributes:** optional

**Default:** never

Sets the interval of time before an IP disabled with the <smtp-pattern-list> function `disable-source-ip` is re-enabled.

#### auto-cold-virtual-mta

**Scope:** virtual-mta  
**Type:** IP host-name  
**Attributes:** optional  
**Default:**

When starting to send email from a new IP address, it is sometimes important to control the amount of traffic sent from that IP, so that reputation can be built properly. To facilitate this task, PowerMTA supports for automatically configuring separate queues and diverting part of the traffic to those queues.

The per-vmta directive "auto-cold-virtual-mta IP hostname" enables the re-selection and internally configures a "...-cold" VirtualMTA. If used more than once in a VirtualMTA, the additional auto defined VirtualMTAs will use the naming format of "...-cold-1", "...-cold-2", etc. The auto defined VirtualMTA will use globally inherited <domain> settings. Defining the cold VirtualMTA explicitly when using auto-cold-virtual-mta is not supported. Please use the directive "cold-virtual-mta" to define and config the cold VirtualMTA explicitly.

As a side effect of these changes, when selecting a VirtualMTA pool, the specific vmta assigned is persisted on disk (doesn't change upon a restart).

Cold vmta re-selection takes place during feeding, so you'll need to feed in more messages daily if you want to ensure the limit gets used up. The counters are reset at midnight.

Re-selection can be used with pools, too. In that case the next vmta in the pool is first selected and, if below the limit, the re-selection takes place.

Both the limits and the selection are persisted on disk, so that you can safely re-start PowerMTA. The current limit state is also saved every 10 minutes.

The directive can be repeated to configure multiple cold VirtualMTAs, in which case these are used in round-robin fashion and the per-domain limit applies individually for each cold VirtualMTA.

#### Example:

```
<virtual-mta warm>  
  auto-cold-virtual-mta 1.2.3.4 cold1.yourdomain.com  
  auto-cold-virtual-mta 5.6.7.8 cold2.yourdomain.com  
</virtual-mta>
```

## **cold-virtual-mta**

**Scope:** virtual-mta  
**Type:** VirtualMTA-name  
**Attributes:** optional  
**Default:**

Original use of the directive is now deprecated (e.g. cold-virtual-mta IP/CIDR hostname). For original usage see auto-cold-virtual-mta.

This directive now takes the name of a manually configured VirtualMTA. The VirtualMTA does not need to maintain the format of "...-cold", and instead may be named any valid VirtualMTA name.

The directive can be repeated to configure multiple cold VirtualMTAs, in which case these are used in round-robin fashion and the per-domain limit applies individually for each cold VirtualMTA.

### **Example:**

```
<virtual-mta coldvmta1>
  smtp-source-host 1.2.3.4 cold1.yourdomain.com
</virtual-mta>

<virtual-mta coldvmta2>
  smtp-source-host 5.6.7.8 cold2.yourdomain.com
</virtual-mta>

<virtual-mta warmvmta1>
  cold-virtual-mta coldvmta1
  cold-virtual-mta coldvmta2
  <domain *>
    max-cold-virtual-mta-msg 1000/d
  </domain>
</virtual-mta>
```

**max-cold-virtual-mta-msg**

**Scope:** domain

**Type:** N/d

**Attributes:** optional

**Default:** 0/d

A per-domain "max-cold-virtual-mta-msg N/day", default of 0, specifies how many messages go to the "foo-cold" vmta when VirtualMTA "foo" is selected. Re-selection occurs at message reception and over SMTP only. The valued specified is the first X amount of messages for that domain. The defined amount is set for delivery upon injection.

```
<virtual-mta vmat1>
  smtp-source-host 192.168.0.9 mail.yourdomain.com
  cold-virtual-mta 192.168.0.10 mail.yourdomain.com
  <domain *>
    max-cold-virtual-mta-msg 1000/d
  </domain>
</virtual-mta>
```

Please note that this setting is per domain, so 1000 emails will go to yahoo, 1000 will go to hotmail, etc.

#### **backoff-reroute-to-virtual-mta**

**Scope:** domain  
**Type:** VirtualMTA name  
**Attributes:** optional  
**Default:** none

Specifies that PowerMTA should reroute messages to the given VirtualMTA in case the queue enters backoff mode. For example, if messages are queued for `example.port25.com/vmta1` and that queue enters backoff mode while `backoff-reroute-to-virtual-mta` is set to `vmta2`, all of its messages would be rerouted to the queue `example.port25.com/vmta2`. New messages entering the queue are also rerouted, as long as the queue remains in backoff mode.

Example:

```
<virtual-mta vmta1>
  ...
</virtual-mta>

<virtual-mta vmta2>
  ...
</virtual-mta>

<domain *>
  backoff-reroute-to-virtual-mta vmta2
</domain>
```

It may also make sense to use this directive on a per VirtualMTA basis:

```
<virtual-mta vmta1>
  ...
  <domain *>
    backoff-reroute-to-virtual-mta vmta2
  </domain>
</virtual-mta>

<virtual-mta vmta2>
  ...
</virtual-mta>
```

**WARNING:** PowerMTA performs full loop detection on this directive. If a loop is detected, messages are left in the last queue in the loop, and an error is written to the log file.

A reroute from one VirtualMTA to itself is silently ignored, and a reroute to a VirtualMTA pool is not supported.

## type

**Scope:** domain  
**Type:** smtp, pipe, file, or discard  
**Attributes:** optional  
**Default:** see text

Determines whether e-mail for this domain is to be delivered over SMTP, through the pipe delivery API, to a file, or discarded.

The default for the \* domain is `smtp`, which unless overridden is inherited by all other domains.

File delivery writes messages to files, just like the Pipe API sample programs `appendtofile` and `newfile` (see [Section 7.5.2](#)). The difference is that while the built-in file delivery is faster, pipe delivery is more flexible (since it allows you roll your own delivery programs). See [Section 3.2.11](#) for file delivery-specific directives.

Discard delivery discards the e-mail, after writing the corresponding accounting record and including the e-mail in the traffic counters. Discard delivery is useful if you are only interested in the accounting records.

## include-headers-from

**Scope:** virtual mta  
**Type:** file name  
**Attributes:** optional  
**Default:** none

Specifies the name of a file containing RFC2822-formatted headers to insert in all messages delivered from a VirtualMTA. The headers are inserted immediately after the `Received` header added by PowerMTA. This directive requires a restart of PowerMTA.

## domain-macro

**Scope:** global  
**Type:** list  
**Attributes:** optional  
**Default:** none

Specifies the variable and bindings for domain macro expansion. Only letters & numbers are supported when naming a domain-macro. See the domain scope in [Section 3.2](#) for more information on usage.

#### **accept-invalid-recipients**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

Allows feeding invalid recipients into PowerMTA (which are then immediately bounced). Invalid in this sense means syntactically illegal email addresses (i.e., me@there or you@yahoo.com), but not e.g., bad mailboxes (syntactically correct but non-existent email addresses). Pickup directory supported only when used with “XACK off”.

#### **virtual-mta**

**Scope:** virtual mta pool  
**Type:** VirtualMTA name  
**Attributes:** optional  
**Default:** none

Specifies the name of a VirtualMTA to include in the pool. To specify multiple VirtualMTAs, repeat this directive with the name of each VirtualMTA to add.

#### **Example:**

```
<virtual-mta mta1>
  ...
</virtual-mta>

<virtual-mta mta2>
  ...
</virtual-mta>

<virtual-mta-pool pool>
  virtual-mta mta1
  virtual-mta mta2
</virtual-mta-pool>
```

## **3.2.28 SMTP Delivery Directives**

The directives in this Section are ignored if specified in non-SMTP domains.

#### **allow-cancel-during-transfer**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether PowerMTA should allow connections to this domain to be cancelled (e.g., in order to shut down PowerMTA) while a message's contents (headers and body) are being transferred. Some mailers have been known to still deliver messages if the connection breaks before they are fully received, lastly causing partial and duplicate messages to be delivered as PowerMTA retries delivering. Setting this directive to `false` prevents PowerMTA from cancelling connections while messages are being transferred on it, but also possibly causes PowerMTA to take longer to shut down.

#### **auth-username**

**Scope:** domain  
**Type:** string  
**Attributes:** optional  
**Default:** none

Specifies the user name to use when authenticating to the remote mailer.

Authentication is attempted if the `AUTH` extension as well as a SASL authentication mechanism supported by PowerMTA are available at the remote mailer, and either `auth-username` or `auth-password` have non-empty values.

PowerMTA currently only supports the `CRAM-MD5`, `LOGIN`, & `PLAIN` authentication mechanisms.

#### **smtp-data-termination-timeout**

**Scope:** domain  
**Type:** time  
**Attributes:** optional  
**Default:** 10m

Allows for setting the amount of time that PowerMTA will wait for the final "250 ok" response after sending the message body. Setting this value too low is likely to cause duplicates.

**assume-delivery-upon-data-termination-timeout**

**Scope:** domain  
**Type:** Boolean  
**Attributes:** optional  
**Default:** no

If enabled and the connection times out while waiting for the reply to the "." after a DATA or for the reply to the last BDAT segment, PowerMTA assumes that the delivery was successful.

**auth-password**

**Scope:** domain  
**Type:** string  
**Attributes:** optional  
**Default:** none

Specifies the password to use when authenticating to the remote mailer. Please see the `auth-username` directive above for more information.

**use-unencrypted-plain-auth**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should use PLAIN and/or LOGIN for authentication in case the connection is not encrypted (i.e., if STARTTLS is not being used).

**smtp-553-means-invalid-mailbox**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** yes

Instructs PowerMTA whether to default to a 5.1.1 upon a 553 reply to a RCPT command and no enhanced status code is provided in the reply.

**smtp-421-means-mx-unavailable**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

If set to “yes”, PowerMTA will immediately break the connection upon receiving a 421 error and subsequently attempt a new connection to the next MX record listed in DNS. The default setting of “no” will cause PowerMTA to reset the connection and then reuse the same connection for additional recipients.

**bounce-upon-no-mx**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

If set to "true" and no MX records are found for the domain, all emails in the queue bounce immediately. Note that this applies only to cases where a MX lookup is performed, which does not include cases where a host list is specified in the "route" directive (unless it contains only domain name, in which case a MX lookup is performed).

**bounce-upon-5xx-greeting**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether PowerMTA should immediately bounce all messages for the domain when receiving a 5xx SMTP greeting. E-mail protocols mandate this default behavior, however there exist many misconfigured mailers on the network, causing e-mail to be lost unnecessarily. If this directive is set to *false*, PowerMTA will regard 5xx greetings as a temporary error and try delivering the messages to any secondary MX mailers, as well continue retrying delivery until the `bounce-after` interval expires.

#### **bounce-upon-pix-transfer-failure**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

This directive is identical to the `bounce-upon-transfer-failure` directive below, except that the message is only bounced if a Cisco PIX Firewall is detected at the receiving site. Detection is performed based on the SMTP greeting line: if it contains at least ten asterisks, a PIX firewall is detected.

#### **bounce-upon-transfer-failure**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should immediately bounce a message whose delivery failed while its contents (message headers and body) were being transferred. Normally, PowerMTA would not immediately bounce the message, but continue trying until it becomes older than the `bounce-after` interval. Due to deficiencies in the SMTP protocol (See RFC 1047) and in the receiving mail servers, if the TCP connection fails while the contents are being transmitted, there is some risk that various copies of the same message will be delivered, some of which possibly with only partial contents. By enabling this directive, you instruct PowerMTA to bounce the message immediately after the first failed transfer attempt. This effectively prevents sending out duplicates, but may also cause the recipient to never receive the message, or receive only one (possibly partial) copy of it.

#### **reject-mfrom-check-temperror**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether to reject the MAIL command (with a 4xx error) in the SMTP protocol if the "mfrom" check results in a temporary error, such as when unable to look up certain DNS records.

**reject-mfrom-check-permerror**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether to reject the MAIL command (with a 5xx error) in the SMTP protocol if the "mfrom" check results in a permanent error, such as when there is a syntax error in a SPF record.

**reject-mfrom-check-fail**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether to reject the MAIL command (with a 5xx error) in the SMTP protocol if the "mfrom" check results in a failure, such as when email is being sent from an unauthorized IP address.

**connect-timeout**

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** 2m (two minutes)

Specifies the maximum amount of time that PowerMTA waits for an outgoing SMTP connection to be established.

**smtp-greeting-timeout**

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** 5m (five minutes)

Specifies the amount of time to wait for the initial SMTP 220 greeting message to be received after the connection is accepted. Previously PowerMTA waited up to 10 minutes for the greeting message.

**data-send-timeout**

**Scope:** domain  
**Type:** time interval  
**Attributes:** optional  
**Default:** 3m (three minutes)

Specifies the maximum amount of time that PowerMTA waits for a chunk of data (message contents and body) to be sent over an outgoing SMTP connection. For full compliance with RFC 2821, this timeout needs to be at least three minutes.

**ignore-8bitmime**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should ignore the 8BITMIME extension even when supported by the receiving mailer. Setting this directive to `true` allows you to work around the problem of messages bouncing because a site's external MTA accepting 8BITMIME messages as such but unable to convert them to 7BIT when passing to an internal MTA which does not support 8BITMIME.

**use-starttls**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should use the STARTTLS extension (if supported by the receiving mailer). Setting this directive to `true` instructs PowerMTA to use that extension to encrypt the connection to the remote mailer, at a cost in performance.

#### **require-starttls**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Only relevant if "use-startTls" is enabled. The STARTTLS extension may not be available at the remote host, or its use may fail for various reasons. If "require-startTls" is set to "true", PowerMTA will abort the connection, thus avoiding to send the message through a less secure connection. Otherwise, it will send the message anyway.

#### **ignore-chunking**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should ignore the `CHUNKING` extension even when supported by the receiving mailer. Setting this directive to `true` may be useful for debugging message transfer problems.

#### **ignore-pipelining** New in 4.0

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should ignore the `PIPELINING` extension even when supported by the receiving mailer. Setting this directive to `true` may be useful for debugging message transfer problems.

**max-msg-per-connection**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 0

Specifies the maximum number of messages delivered within a single connection. Normally it is most efficient to deliver as many messages as possible per connection, but in special circumstances it may be desirable to have PowerMTA close the connection and reconnect before delivering more messages. A value of zero means no limit is imposed.

**max-rcpt-per-message**

**Scope:** domain, source  
**Type:** number  
**Attributes:** optional  
**Default:** 1000

Alias to `max-rcpt-per-transaction`.

**max-rcpt-per-transaction**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 1000

Specifies the maximum number of recipients passed with each message. For example, if a message is submitted including 5,000 recipients for a single domain, and `max-rcpt-per-message` for that domain is set to 3,000, PowerMTA will transfer the message twice, once for 3,000 recipients and again for the remaining 2,000 recipients. Smaller settings increase parallelism by allowing the same message to be transferred over several connections to the same domain, but also reduce efficiency, since the message contents are transferred several times. `max-rcpt-per-transaction` is an alias to `max-rcpt-per-message`.

**max-smtp-out**

- Scope:** domain, virtual-mta
- Type:** number
- Attributes:** optional
- Default:** 20 for domain, unlimited for virtual-mta

Specifies the *maximum* number of simultaneous connections to be opened for this domain or VirtualMTA. The actual number of connections opened is determined by PowerMTA depending on a variety of parameters and in practice rarely exceeds one or two for an individual domain.

Certain circumstances may warrant increasing this number for specific domains, however many sites will have an unpublished maximum number of connections allowed at a time, and which can and does change from time to time. So, while increasing this number for specific domains could improve throughput performance, that is not always the case and ultimately you have to play by the rules imposed by the receiving mail servers.

**max-smtp-out-per-source-ip**

- Scope:** domain
- Type:** number
- Attributes:** optional
- Default:** unlimited

Specifies the *maximum* number of simultaneous connections to be opened for this domain for a given source IP. The actual number of connections opened is determined by PowerMTA depending on a variety of parameters and in practice rarely exceeds one or two for an individual domain.

Certain circumstances may warrant increasing this number for specific domains, however many sites will have an unpublished maximum number of connections allowed at a time, and which can and does change from time to time. So, while increasing this number for specific domains could improve throughput performance, that is not always the case and ultimately you have to play by the rules imposed by the receiving mail servers.

**max-connect-rate**

**Scope:** domain  
**Type:** {unlimited|0|N/{h|hr|m|min|s|sec}}  
**Attributes:** optional  
**Default:** unlimited

Specifies the *maximum* number of simultaneous connections to be opened for this domain during the specified time period.

**backoff-max-connect-rate**

**Scope:** domain  
**Type:** {unlimited|0|N/{h|hr|m|min|s|sec}}  
**Attributes:** optional  
**Default:** unlimited

Specifies the *maximum* number of simultaneous connections to be opened for this domain during the specified time period when in backoff mode.

**retry-upon-new-mail**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies if PowerMTA should immediately schedule delivery of a message when it is received if the queue to which it is injected is already in retry mode. If set to true and a queue is in retry mode, new mail injected into that queue will cause the queue to be scheduled for delivery.

**pix-bug-workaround**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Some versions of the Cisco PIX firewall have a bug (bug ID CSCds90792) in its "fixup smtp" command in that it rejects e-mail (causing duplicates to be delivered) if the final .<CR><LF> sequence is split across various TCP frames. This directive instructs PowerMTA, in case it detects a PIX firewall, to send the final .<CR><LF> in a frame of its own, making it almost certain to arrive at the receiving site in a single frame. Detection is performed based on the SMTP greeting line: if it contains at least ten asterisks, a PIX firewall is detected.

## route

**Scope:** domain

**Type:** string

**Attributes:** optional

**Default:** none

Allows you to override the normal DNS-based routing, instructing PowerMTA to deliver to the specified host name or IP address. Multiple hosts can be specified in a comma and semicolon-separated list. The format of the route string is one of the following examples.

The following specifies a host name, whose IP address will be looked up in the DNS.

```
<domain SomeDomain.com>
  route OtherDomain.com
</domain>
```

The following specifies an IP address to which PowerMTA is to connect.

```
<domain SomeDomain.com>
  route [a.b.c.d]
</domain>
```

The following specifies an IP address and a TCP port number to which PowerMTA is to connect.

```
<domain SomeDomain.com>
  route [a.b.c.d]:p
</domain>
```

Lastly, the following is an example where commas separate hosts within the same priority level, and semicolons separate priority levels. In this example, [a.b.c.d] and [e.f.g.h] are the primary, and equal, hosts to contact in round-robin fashion. [i.j.k.l] is a backup host for [a.b.c.d] and [e.f.g.h], whereas [m.n.o.p]:p is a backup host for [i.j.k.l].

```
<domain SomeDomain.com>
  route [a.b.c.d]:25,[e.f.g.h]:25;[i.j.k.l]:2525;[m.n.o.p]:25
</domain>
```

To put the above in a chart format:

Priority	Host
0	[a.b.c.d]
0	[e.f.g.h]
1	[i.j.k.l]
2	[m.n.o.p]

#### **mx-connection-limit**

**Scope:** global  
**Type:** string  
**Attributes:** optional  
**Default:** none

Per connection limits can be configured with the directive:

```
mx-connection-limit mx.domain.com limit
```

In the above example, "mx.domain.com" is the MX record that you want to limit connections to, and "limit" is either a positive number or the word "unlimited". One can define a specific MX record to match on, or use wildcards to define multiple MX records, for example, [\*].domain.com, using the same conventions available within <domain> tags. The connection limit applies on a per source IP address basis (per IP address that PowerMTA will make connections from). If the wildcard is used, and multiple records are matched, the connection limit will apply per record matched, and not globally across all matches.

The global directive can be entered several times in the configuration file, once per line, forming a list of rules specifying the limits for the various MX records. It is important to note that mx.domain.com parameter matches the MX record for a domain, and not the recipient domain itself.

This directive is most useful when an ISP or hosting provider hosts hundreds of domains, but has one or few MX records for all of those domains. This directive allows you to limit the number of connections per MX, regardless of the number of recipient domains you are mailing to. Note again, that the connection limit applies on a per source IP address basis and not per virtualMTA.

```
mx-connection-limit [*.]secureserver.net 20
```

**default-smtp-port**

**Scope:** domain  
**Type:** number  
**Attributes:** optional  
**Default:** 25

Allows specifying the TCP port to use for delivering over SMTP (unless overridden by a "route" directive). This allows people to use the destination port to pass on a number (namely, the port number) to their NAT boxes, thus simplifying MTA farm setup (because one internal IP address is no longer needed per vmta per MTA box).

**smtp-pattern-list**

**Scope:** domain  
**Type:** SMTP pattern list name  
**Attributes:** optional  
**Default:** none

Specifies that the given SMTP pattern list is to be used in connections to the given domain. The SMTP pattern list referenced must precede the domain definition in the configuration file. [Section 3.2.17](#) describes SMTP pattern lists in greater detail.

**smtp-source-ip**

**Scope:** global, virtual-mta  
**Type:** IP address or CIDR IP address range  
**Attributes:** optional  
**Default:** any local IP addresses

Deprecated, please use smtp-source-host.

**assume-delivery-upon-data-termination-timeout**

**Scope:** domain  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

If enabled and the connection times out while waiting for the reply to the "." after a DATA or for the reply to the last BDAT segment, PowerMTA assumes that the delivery was successful. .May result in duplicate messages if used when not needed.

## smtp-source-host

**Scope:** global, virtual-mta  
**Type:** IP address or CIDR range and host-name  
**Attributes:** optional  
**Default:**

On a multi-homed host, this directive specifies an IP address (or IP address range) and host-name from which PowerMTA is to initiate outgoing SMTP connections. This can be useful, for example, to help ensure that PowerMTA complies with your firewall policy. Alternatively, you can enter this directive several times and/or specify a CIDR IP address range with the host-name, instructing PowerMTA to use the various source IP addresses in round-robin fashion. All local IP addresses matching the specification are added to the list of source IP addresses, except for 127.0.0.1, which is automatically excluded since it can't be used to connect to remote hosts.

When specified within a VirtualMTA, this directive overrides the global source IPs for connections established to send messages through the VirtualMTA.

These IP/host-name pair should match in DNS as the IP/PTR (reverse DNS) pair. When multiple pairs are used, any <domain> settings are applied across all pairs, and not set individually. For example, in the following:

```
<virtual-mta customer1>
  smtp-source-host 192.168.0.10 mail10.yourserver.com
  smtp-source-host 192.168.0.20 mail20.yourserver.com
  smtp-source-host 192.168.0.30 mail30.yourserver.com
  <domain yahoo.com>
    max-smtp-out 12
  </domain>
</virtual-mta>
```

The setting “max-smtp-out 12” will result in no more than 12 connections across all three pairs together at one time, not 12 each for a total of 36. Control of individual pairs is not currently available, and if needed, separate VirtualMTAs can be configured for each pair.

This may be used in the place of a <virtual-mta-pool> to help with issues around backoff mode when using backoff-reroute-to-virtual-mta. Using the above instead will keep all the messages in the same VirtualMTA (for better control), and allow all defined IPs to be used.

## 3.2.29 Discard Delivery Directives

Currently there are no Discard Delivery-specific directives.

## 3.2.30 File Delivery Directives

The directives in this Section are ignored if specified in non-File Delivery domains.

### **file-format**

- Scope:** domain  
**Type:** one of: `newfile-plain`, `newfile-pickup` or `append-mbox`  
**Attributes:** optional  
**Default:** `newfile-plain`

Specifies the format of the file(s) to which PowerMTA delivers the messages:

#### **newfile-plain**

A new file is created for each message, in the directory indicated by `file-destination`. The entire message is written to the file, including all headers, but no envelope information.

#### **newfile-pickup**

A new file is created for each message, in the directory indicated by `file-destination`. In addition to the entire message body and headers, the special headers `x-sender` and `x-receiver` are included, containing the originator and recipient addresses from the message envelope.

#### **append-mbox**

Messages are appended to the file indicated by `file-destination`, in the unix "mbox" format.

Like with the sample Pipe Delivery applications, special care must be taken when accessing files to which PowerMTA performs file delivery.

PowerMTA creates new files with the initial "extension" of `.tmp` and renames them to `.msg` once done. If post-processing these files as they are created, you should code to ignore any `.tmp` files, to avoid processing a file which hasn't yet been completely written.

When appending to a file (for `append-mbox`), interlocking is performed using `flock` on unix-like platforms and with share options passed to `CreateFile` on Windows. In order to safely access the file while PowerMTA is running, Port25 recommends using the `pmtagetfile` application. Please see [Section 7.5.3](#) for more information on `pmtagetfile`.

## file-destination

**Scope:** domain  
**Type:** absolute directory or file name  
**Attributes:** optional  
**Default:** none

Specifies the directory or file name for file delivery. The directory or file name is subjected to the same macro expansion as in the pipe delivery's command line:

**\$bodytype**  
The message body type (7BIT, 8BITMIME or BINARYMIME);

**\$ctime**  
The current date in Unix `ctime` format;

**\$envid**  
The DSN envelope ID (from `MAIL ... ENVID=...`);

**\$from**  
The envelope sender (`MAIL FROM`) address;

**\$isodate**  
The current date in the format YYYY-MM-DD;

**\$timet**  
The current time in numeric (`time_t`) format;

**\$rfctime**  
The current date in RFC 822 format;

**\$to**  
The envelope recipient (`RCPT TO`) address;

**\$user**  
The recipient user. That is the local part (mailbox) in the recipient address, or, if the local part contains a '+' character, the portion of the mailbox to the left of the '+'. For example, in `joe+xyzzzy@company.com`, the user would be `joe`;

**\$domain**  
The recipient's domain;

`$from`, `$to`, `$user` and `$domain` macros always expand in lower case, avoiding issues when those are used to create directories and files on case-sensitive file systems **Examples:**

```
<domain bounces.xyz.com>
  type file
  file-format newfile-pickup
  file-destination c:/campaigns/bounces
</domain>

<domain [*.]bounces.xyzzzy.com>
  type file
  file-format append-mbox
  file-destination /my/path/$domain
</domain>
```

**max-rcpt-per-message**

**Scope:** source

**Type:** number

**Attributes:** optional

**Default:** 0

Specifies the maximum number of recipients accepted in each message. If set to zero, no explicit limit is enforced.

## 3.2.31 Pipe Delivery Directives

The directives in this Section are ignored if specified in non-pipe domains.

**command**

**Scope:** domain  
**Type:** string  
**Attributes:** required  
**Default:** none

Specifies the command to use to start the program which will read from the pipe. This directive is required for pipe domains.

PowerMTA substitutes the following macros in the command line:

**\$bodytype**  
The message body type (7BIT, 8BITMIME or BINARYMIME);

**\$ctime**  
The current date in Unix `ctime` format;

**\$envid**  
The DSN envelope ID (from `MAIL ... ENVID=...`);

**\$from**  
The envelope sender (`MAIL FROM`) address;

**\$timet**  
The current time in numeric (`time_t`) format;

**\$rfctime**  
The current date in RFC 822 format;

**\$to**  
The envelope recipient (`RCPT TO`) address;

**\$user**  
The recipient user. That is the local part (mailbox) in the recipient address, or, if the local part contains a '+' character, the portion of the mailbox to the left of the '+'. For example, in `joe+xyzzzy@company.com`, the user would be `joe`;

**\$domain**  
The recipient's domain;

To prevent any one of these macros from being interpreted as multiple arguments if they contain spaces, it is a good idea to enclose them in double quotes (like in the example below).

### Example:

```
<domain bounces.xyz.com>
  type pipe
  command "/my/bounce/processor --envid \"\$envid\" \"\$user\""
</domain>
```

## 3.2.32 Submission API Directives

### `always-allow-api-submission`

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

This directive allows easily enabling all SMTP permissions and features required by our submission APIs. If set to "yes", this is currently equivalent to setting "allow-mailmerge yes". If set to "no", the other settings determine whether submission is allowed.

### `pickup`

**Scope:** global  
**Type:** see text  
**Attributes:** optional  
**Default:** none

This directive specifies the path to a "pickup directory" from which PowerMTA processes e-mail submissions, as well as the path to a corresponding "bad mail" directory to which improperly formatted messages are moved. See [Section 7.4](#) for more information on the pickup directory. Only one pickup directory is supported. A restart of the service is required when adding or changing the directive.

See [Section 3.2.13.1](#) for directives that apply to only the messages in the pickup directory.

#### **Example:**

```
Pickup c:\Inetpub\Mailroot\Pickup c:\Inetpub\Mailroot\BadMail
```

### `pickup-retry-interval`

**Scope:** global  
**Type:** time interval  
**Attributes:** optional  
**Default:** 5 minutes

This directive specifies the amount of time to wait before retrying any messages whose pickup failed with a temporary error.

## 3.2.33 Source {Pickup}

For directives that apply only to messages in the pickup directory, use `<source {pickup}>` with the following directives. PowerMTA will still accept `<source pickup>`, but a warning saying it's deprecated will be returned. Use `<source {pickup}>` instead.

### `dsn-return-default`

**Scope:** source {pickup}  
**Type:** full, headers or system  
**Attributes:** optional  
**Default:** system

Specifies the default for the DSN `RET` parameter, i.e., whether the full message body or only its headers should be returned in a DSN delivery report. `system` specifies that the system default should be used. This directive is overridden by the use of "dsn-format plain-text".

### `default-virtual-mta`

**Scope:** source {pickup}  
**Type:** VirtualMTA name  
**Attributes:** optional  
**Default:** none

Specifies the default VirtualMTA to select for all messages received from the source. If `process-x-virtual-mta` is also enabled for the source, the default VirtualMTA can be overridden by means of a `x-virtual-mta` header.

### `process-x-virtual-mta`

**Scope:** source {pickup}  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should process `x-virtual-mta` headers. If set to `true` and one such header is included, PowerMTA will select the VirtualMTA specified in the header's body for the message, as well as remove the header from the message. If set to `false`, PowerMTA will ignore this header, leaving it in the message if present.

#### **process-x-envid**

**Scope:** source {pickup}

**Type:** boolean

**Attributes:** optional

**Default:** true

Specifies whether PowerMTA should process `x-envid` headers. If set to `true` and one such header is included, PowerMTA will set the message's (DSN) envelope ID to the header's body, as well as remove the header from the message. If set to `false`, PowerMTA will ignore this header, leaving it in the message if present.

#### **process-x-job**

**Scope:** source {pickup}

**Type:** boolean

**Attributes:** optional

**Default:** true

Specifies whether PowerMTA should process `x-job` headers. If set to `true` and one such header is included, PowerMTA will set the job ID for the message to the job ID given in the `x-job` header. The job ID must not include any non-printable or white space characters. A message is supposed to include at most one `x-job` header. If using Mailmerge, you must use the `*jobid` variable, and not the `x-job` header.

#### **add-message-id-header**

**Scope:** source {pickup}

**Type:** boolean

**Attributes:** optional

**Default:** false

Specifies whether PowerMTA should add a `Message-Id` header if missing. If a `Message-Id` header is present, it is not overridden.

**add-received-header****Scope:** source {pickup}**Type:** boolean**Attributes:** optional**Default:** true

Specifies whether PowerMTA should add a `Received` header upon reception of an email.

**pattern-list****Scope:** source {pickup}**Type:** pattern list name**Attributes:** optional**Default:** none

Specifies that messages received from the source are to be matched against the given pattern list. The pattern list referenced must precede the source definition in the configuration file. [Section 3.2.16](#) describes pattern lists in greater detail.

**hide-message-source****Scope:** source {pickup}**Type:** boolean**Attributes:** optional**Default:** false

Specifies that PowerMTA should attempt to hide the source of the message while delivering e-mail from this source. Currently, this just means that the name and IP address of the MTA from which PowerMTA received this message will not be included in the `Received:` header added. Hiding the message's source may be desirable, for example, for security purposes, to avoid revealing details from the internal network from which the message was submitted.

## 3.2.34 Dummy SMTP ("blackholing") Directives

### `dummy-smtp-ip`

**Scope:** global  
**Type:** IP address  
**Attributes:** optional  
**Default:** all local IP addresses

Specifies the IP address on which PowerMTA is to listen for incoming connections that are to be handled as "dummy" SMTP connections.

### `dummy-smtp-port`

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 0 (disabled)

Specifies the TCP port on which PowerMTA is to listen for incoming connections that are to be handled as "dummy" SMTP connections.

### `dummy-smtp-await-slot`

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether PowerMTA should wait for a new connection slot when a new dummy SMTP connection request is received but no more slots are available. If set to false, PowerMTA responds with a 421 greeting, indicating that the service is not available, and closes the connection.

### `dummy-smtp-has-chunking`

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether dummy SMTP connections are to support the CHUNKING SMTP extension.

**dummy-smtp-has-pipelining**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether dummy SMTP connections are to support the PIPELINING SMTP extension.

**dummy-smtp-has-verb**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies whether dummy SMTP connections are to support the VERP SMTP extension.

**dummy-smtp-latency**

**Scope:** global  
**Type:** number  
**Attributes:** optional  
**Default:** 0

Specifies the network latency, in milliseconds, to be simulated in dummy SMTP connections.

**dummy-smtp-update-stats**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether dummy SMTP connections should update the traffic statistics displayed by e.g. the web-based Status Monitor.

## 3.2.35 Pattern List Directives

Pattern lists allow you to select a VirtualMTA based on the message's originator, the message's recipient, a message header, or a combination of the three.

The directives described in this section define a list of regular expression patterns. Each entry in a pattern list has the following form:

```
directive parameters /pattern/ virtual-mta=name,recipient-priority=n
```

where:

- *directive* is one of the directives below, specifying what is matched.
- *parameters* additional information depending on the chosen directive; currently only the *header* directive supports a parameter, which is the message header you want to match.
- *pattern* is a perl-compatible regular expression.
- *name* is the VirtualMTA selected.
- *n* is the priority of the recipient using a scale of 0-100 with 0 being the lowest priority and 100 being the highest with a default of 50 when not specified. This may be used without selecting a VirtualMTA.

If multiple entries match, the first match is used.

An `x-virtual-mta` header may be used in conjunction with a `<pattern-list>` to set a `recipient-priority`.

For more information on perl-compatible regular expressions, please refer to the [Perl documentation](#) or the [PCRE library package](#).

## header

**Scope:** pattern list

**Type:** see text

**Attributes:** optional

**Default:** none

Adds a pattern match against the specified header. Matching is performed against the entire header contents; in particular, any *white space* characters such as blanks, tabs and CR/LFs will still be present. Because of this, when anchoring the regular expression with the caret (^) and dollar (\$) characters, it is important to allow for white space following the caret and preceding the dollar signs, respectively. The \s metacharacter is particularly useful for this, since it will match all white space characters.

### Example:

```
<pattern-list myList>
  header x-eval /^\s*eval/      virtual-mta=evaluation
  header from /jsmith/         virtual-mta=evaluation
  header subject /hello world/ virtual-mta=evaluation
</pattern-list>

<source 127.0.0.1>
  ...
  pattern-list myList          # this selects the pattern list for messages
</source>                      # from 127.0.0.1
```

## mail-from

**Scope:** pattern list

**Type:** see text

**Attributes:** optional

**Default:** none

Adds a pattern match against the message's originator.

### Example:

```
<pattern-list myList>
  mail-from /^customerservice/  virtual-mta=service
</pattern-list>

<source 127.0.0.1>
  ...
  pattern-list myList          # this selects the pattern list for messages
</source>                      # from 127.0.0.1
```

## rcpt-to

**Scope:** pattern list

**Type:** see text

**Attributes:** optional

**Default:** none

Adds a pattern match against the message's recipient.

### Example:

```
<pattern-list myList>
  rcpt-to /customer/      virtual-mta=customers
</pattern-list>

<source 127.0.0.1>
  ...
  pattern-list myList     # this selects the pattern list for messages
</source>                 # from 127.0.0.1
```

If multiple recipients are specified in a message and more than one match a `rcpt-to` directive, the first match's VirtualMTA will apply to the entire message. This behavior may change in the future, so `rcpt-to` should only be used if you only intend to submit single-recipient messages.

### Another example, showing a combination of matching patterns:

```
<pattern-list myList>
  header from      /jsmith/          virtual-mta=evaluation
  header subject  /hello world/      virtual-mta=evaluation
  header x-eval    /eval/             virtual-mta=evaluation
  mail-from       /newsletter/       virtual-mta=newsletters
  rcpt-to         /^stud.*@somesite.com$/ virtual-mta=students
  rcpt-to         /password-reset@customer.com/ recipient-priority=90
  rcpt-to         /special@customer.com/ virtual-mta=students,recipient-priority=90
</pattern-list>

<source 127.0.0.1>
  ...
  pattern-list myList     # this selects the pattern list for messages
</source>                 # from 127.0.0.1
```

Here, each email is first checked for the `x-eval` header. If it is present and its content contains *eval*, the *evaluation* VirtualMTA is used. If the `x-eval` header isn't given or does not match the pattern, the `mail-from` is checked to contain `newsletter`. If it does, the `newsletters` VirtualMTA is used. Finally, if no VirtualMTA was selected by the two matches, the `rcpt-to` is checked. If it starts with `stud` and ends in `@somesite.com`, the `students` VirtualMTA is used. If none of the above matched, PowerMTA will use the default VirtualMTA.

This example shows conditional pattern matching:

```
<pattern-list patterns>
  mail-from /newsletter/ <pattern-list>
    rcpt-to /^stud.*@somesite.com$/ virtual-mta=students
    rcpt-to /^staff.*@somesite.com$/ virtual-mta=staff
    * virtual-mta=anything
  </pattern-list>

  rcpt-to /admin/ <pattern-list>
    mail-from /thisdomain.com/ virtual-mta=this
    header x-info /newdata/ virtual-mta=other
    * virtual-mta=anything
  </pattern-list>
</pattern-list>

<source 127.0.0.1>
  ...
  pattern-list patterns # this selects the pattern list for messages
</source> # from 127.0.0.1
```

Here, first the MAIL FROM is checked for each email. If the MAIL FROM matches “newsletter”, a sub-pattern is then used. In this sub-pattern, the RCPT TO is checked, and if it matches the pattern, the emails will go to the “students” VirtualMTA, or the “staff” VirtualMTA. Anything with “newsletter” in the MAIL FROM that does not match the sub-patterns get sent to the wildcard defined “anything” VirtualMTA.

The second pattern is similar to the above, but first first checks the RCPT TO. If the RCPT TO matches, the email is then put through the sub patterns, first checking the MAIL FROM, and then for the “x-info” header. Once again, emails with a RCPT matching “admin”, but not the sub-patterns will be sent to the VirtualMTA “anything”.

Emails not matching any patterns will not be sent to a VirtualMTA based on pattern matching.

### 3.2.36 SMTP Pattern List Directives

SMTP pattern lists allow you to have PowerMTA change a delivery queue's mode based on pattern matching on the SMTP replies received while attempting deliveries.

SMTP pattern lists currently only accept a single directive (`reply`). Each entry in a pattern list has the following form:

```
reply /pattern/ action
```

Where:

- *pattern* is a perl-compatible regular expression.
- *action* is one or a comma separated list of the following
  - `mode=normal`

- mode=backoff
- skip-mx
- bounce-queue
- bounce-rcpt
- disable-source-ip
- reenable-after

If multiple conflicting entries match, the first match is used. The following is not allowed:

- both mode=backoff and mode=normal
- both skip-mx and bounce-queue
- reenable-after without a preceding disable-source-ip (in the same rule)
- more than one reenable-after.

For more information on perl-compatible regular expressions, please refer to the [Perl documentation](#) or the [PCRE library package](#).

**skip-mx** is intended to help PowerMTA from give up delivering to one or more MXes which is just giving a transient recipient-level error. Any patterns matched will result in the next MX being used and mail being held in queue, even in the case of a 5xx error.

**bounce-queue** will bounce the entire queue immediately if the pattern is matched. The original error, as well as the fact that the queue was bounced due to this setting, will be recorded in the accounting file.

**bounce-rcpt** will bounce the recipient immediately if the pattern is matched. This only works for 4xx responses to the RCPT command. The original error, as well as the fact that the recipient was bounced due to this setting, will be recorded in the accounting file. This will bounce a recipient even if “smtp-421-means-mx-unavailable true” is set.

**disable-source-ip** will disable the IP that received the error. The source IP will remain disabled until the time period defined by the <domain> directive reenable-source-ip-after.

**reenable-after** Allows for defining the time after which an IP that has been disabled with disable-source-ip will be reenabled. The default is never.

For example, to put any queues in backoff mode upon reception of certain SMTP replies, while bouncing some messages immediately or skipping some MX records:

```

<smtp-pattern-list blockList>
  reply /generating high volumes of.* complaints from AOL/      mode=backoff
  reply /Excessive unknown recipients - possible Open Relay/    mode=backoff
  reply /^421 .* too many errors/                                mode=backoff
  reply /permanently deferred/                                   bounce-queue
  reply /too many connections/                                   skip-mx
  reply /account over quota/                                     bounce-rcpt
  reply /TS03/                                                    mode=backoff,disable-source-ip,reenable-after=1h
</smtp-pattern-list>

<domain *>
  ...
  smtp-pattern-list blockList
</domain>

```

To match on a # (the comment symbol in the configuration file) hexadecimal code may be used. For example, to match the pattern “Sender address deferred by rule #CR-IN-DEF-2”

:

```

<smtp-pattern-list blockList>
  reply /Sender address deferred by rule \x23CR-IN-DEF-2 /      mode=backoff
</smtp-pattern-list>

<domain *>
  ...
  smtp-pattern-list blockList
</domain>

```

Backslashes (\) and quotes (") will need to be escaped with a backslash.

## 3.2.37 Other Directives

### **auto-qualify-domain**

**Scope:** source  
**Type:** boolean  
**Attributes:** optional  
**Default:** true

Specifies whether PowerMTA should automatically qualify the domain name in any e-mail addresses received whose domain is not yet fully qualified. For example, if MAIL FROM:<user@host> is received and the host running PowerMTA is named mail.foo.com, then that address is changed into user@host.foo.com. Automatic qualification is done by appending the *domain suffix*, which is also configurable.

**host-id**

**Scope:** global

**Type:** number string

**Attributes:** optional

**Default:**

When using "add-message-id-header", host-id specifies a per server unique identifier that helps prevent the same message ID from being used on two separate instances of PowerMTA (multiple servers). Only takes numbers as a value.

#### **reroute-to-virtual-mta**

**Scope:** domain

**Type:** text

**Attributes:** optional

**Default:**

Specifies that PowerMTA should reroute messages to the given VirtualMTA. This can be set globally like this example:

```
<virtual-mta vmta1>
  ...
</virtual-mta>

<virtual-mta vmta2>
  ...
</virtual-mta>

<domain aol.com>
  reroute-to-virtual-mta vmta2
</domain>
```

Or, it may also make sense to use this directive on a per VirtualMTA basis:

```
<virtual-mta vmta1>
  ...
  <domain aol.com>
    reroute-to-virtual-mta vmta2
  </domain>
</virtual-mta>

<virtual-mta vmta2>
  ...
</virtual-mta>
```

A reroute to a VirtualMTA pool is not supported. “reroute-to-vmta” can be used in place of “reroute-to-virtual-mta”.

#### **domain-suffix**

**Scope:** global

**Type:** domain

**Attributes:** optional

**Default:** system's domain suffix

Specifies the domain name to append when an e-mail address is received whose domain is not fully qualified.

#### **host-name**

**Scope:** global, virtual-mta  
**Type:** domain list  
**Attributes:** optional  
**Default:** system's host name

This directive specifies a (fully qualified) host name for the local host. If the machine on which PowerMTA is running is known under several names, these should all be listed by adding various `host-name` directives. The first name specified is picked as the "main" name and is used for the SMTP greeting messages, `EHLO/HELO` commands, etc.

When specified within a VirtualMTA, this directive overrides the global host name for messages sent through that VirtualMTA.

When used, this directives behaves like `relay-domain`, meaning that it will accept all messages for the defined domain.

#### **include**

**Scope:** global, source, domain, virtual-mta, pattern-list,  
**Type:** file name  
**Attributes:** optional  
**Default:** none

This directive specifies an additional configuration file to process. This can be used, for example, to facilitate maintenance of the configuration files across multiple hosts, by storing those settings which differ from host to host in a separate file and including it from the main (common) file. Wildcards may be used. An `include` may be used anywhere including in a `<source>`, `<domain>`, or `<virtual-mta>` tag.

```
include /etc/pmta/vmtas.txt  
include /etc/pmta/includes/*
```

**name-server**

**Scope:** global  
**Type:** IP address  
**Attributes:** optional  
**Default:** system's name servers

This directive specifies the IP address of a name server (DNS server) for PowerMTA to use. If none is entered, PowerMTA uses the name servers configured in the operating system. If more than one name-server is defined, PowerMTA will round robin through all defined name servers in a load balancing fashion.

**sync-msg-create**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should synchronize I/O to disk after receiving a message. `false` yields higher performance, but the message may be lost if the system crashes before it can write the data to disk.

**sync-msg-update**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

Specifies that PowerMTA should synchronize I/O to disk after updating a message (for example, to mark recipients handled). `false` yields higher performance, but if the system crashes before it can write the data to disk, some recipients may receive multiple copies of a message.

**thread-min-priority, thread-max-priority**

**Scope:** global  
**Type:** number  
**Attributes:** optional, non reloadable  
**Default:** see text

Unix specific directive. Specifies range of process priorities to use for the various threads within PowerMTA. Normally these directives should be left at their defaults, however it may be necessary to weight process priorities differently when PowerMTA shares a host with other server software. `thread-min-priority` specifies the "slower" priority and `thread-max-priority` specifies the "faster" priority.

**thread-reuse**

**Scope:** global  
**Type:** boolean  
**Attributes:** optional, non reloadable  
**Default:** true

Normally, once a thread is finished with its work (like, for example, handling a connection), PowerMTA retains it for later reuse. Setting this directive to `false` causes PowerMTA to discard threads as soon as they are no longer needed, avoiding certain external problems such as slowing down the `top` command on Linux. However, this costs some performance and also prevents PowerMTA from working around a bug in `glibc` versions prior to 2.2.2 that severely reduces the amount of virtual memory available, possibly causing PowerMTA to crash if the queue grows very large.

## 4. PowerMTA Management

Although PowerMTA has been designed for being as low maintenance as possible, it does include various tools for management and troubleshooting. This chapter is intended as a guide to daily operations with PowerMTA, for those who wish to actively manage and monitor, as well as to troubleshooting the most commonly encountered problems.

### 4.1 Management

#### 4.1.1 Monitoring

There is a number of ways in which you can monitor PowerMTA. It has a web-based monitor built in, so you can simply point your web browser to the monitor's TCP port on PowerMTA's machine to view the mailer's current status and display information about its queue. This comes particularly handy when monitoring over longer periods of time. The web monitor is described in detail in [Chapter 5](#).

The same information from the web monitor also available through the `pmta` command line tool. In addition to displaying the command results in formatted plain text, `pmta` can also output these in XML or as DOM-Style variable lists, making it relatively easy to post-process and to integrate PowerMTA in existing management infrastructures. The `pmta` command line tool and the commands it accepts are described in [Chapter 6](#).

#### 4.1.2 Logging and Accounting

For greatest flexibility and best performance, PowerMTA maintains its own logging file. The operating system's log (i.e., the Event Log on Windows NT/2000 or the "syslog" on Unix) is only used for recording information on startup errors and similar situations where it may not be possible for PowerMTA to write to its own logging file.

The logging file is used for recording various information about PowerMTA, such as startup and shutdown messages, any errors found during execution, connection traces, etc. In general terms, the log file is the place where the mailer writes any error messages, and you should look there first when any problems arise.

In addition to the logging file, PowerMTA records detailed information on e-mails processed in a separate *accounting file*. Storing accounting data separate from other, more general, logging data allows for a more efficient (binary) accounting file format while retaining the logging file in plain text. It also makes it easier to send feedback about problems with PowerMTA while keeping the accounting data undisclosed. [Section 11](#)

describes the format of the accounting files, as well as a sample accounting statistics application provided with PowerMTA.

Both logging and accounting files are *rotated* automatically, that is, a new file is started and the older ones are kept for a number of days. On Linux systems, this is done by automatically extending the `logrotate` configuration to include PowerMTA's files. On Windows NT/2000 and Solaris, this is implemented in PowerMTA itself. The parameters for the rotation, including the number of (historical) files to keep can be described in [Section 3.2.6](#) and in [Section 3.2.7](#).

### 4.1.3 PowerMTA Startup and Shutdown

On Windows NT/2000 systems, PowerMTA runs as a service and as such is started up automatically by the operating system after booting. It also can be started and stopped both via the Control Panel and by using the `net start pmta` and `net stop pmta` commands from a Command Prompt window. Currently, PowerMTA must run under the `SYSTEM` account.

On Unix systems, PowerMTA runs as a daemon, i.e., a background process. A standard startup/shutdown script is provided in the system's `init.d` directory.

On either platform, two processes are started: `pmtad`, which is PowerMTA itself, and `pmtawatch`, which is PowerMTA's watchdog process. As the name suggests, `pmtawatch` watches over PowerMTA and re-starts it in case of a (PowerMTA) crash.

## 4.2 Troubleshooting

The following sections guide through troubleshooting the most commonly encountered problems.

### 4.2.1 Troubleshooting Startup Problems

Startup problems typically occur right after installing PowerMTA or after having changed its configuration. If PowerMTA won't start up, you should look in the logging file for an error message. On Windows NT/2000, the logging file is named `log.txt` and is located in the `log` subdirectory of the folder where PowerMTA was installed. On Unix systems, the logging file is located on `/var/log/pmta/log`.

If no logging file is present or if it does not seem to contain an applicable error message, you can try running PowerMTA on the command line. On Windows NT/2000, open a Command Prompt window and change to PowerMTA's `bin` subdirectory. On Unix, ensure that `/usr/sbin` is in your path. Then start PowerMTA by using the command

```
pmtad --debug
```

That will start up PowerMTA and will have it write any error messages to the screen, rather than to the logging file. Most probably, the startup will fail displaying an error message, like in the example below:

```
# /usr/sbin/pmtad --debug
2000-07-03 18:05:37 Startup error: No logging file specified
```

You can then fix the problem and re-start it. If PowerMTA does start, you can shut it down by simply pressing Control-C once and waiting for it to stop. On Windows NT/2000, pressing Control-C repeatedly causes it to do an "emergency exit". On Unix, you can achieve a similar effect by pressing Control-\ (thus sending it the SIGQUIT signal). Use the emergency exits only if absolutely necessary (e.g., if the mailer won't shut down after waiting for several minutes), since it may cause PowerMTA to lose track of which recipients have already been handled, causing duplicate deliveries.

A common cause of startup problems when PowerMTA is first installed is TCP port conflicts. Applications that listen for (i.e., accept) connections on a TCP port need exclusive access to the port, so if you are running other SMTP server software on the same machine, either PowerMTA or the other software will fail to obtain access to port number 25 (the standard port for the SMTP protocol). The same might also happen with the TCP port used for the built-in web monitor (port 8080 by default). In the case of the web monitor, since 8080 is just a local convention, you can resolve the conflict by changing the configuration (see [Section 3.2.5](#)) and specifying the new port in your web browser.

The SMTP port conflict may be more difficult to solve. If you are *not* using PowerMTA for handling inbound traffic, i.e., you are just feeding PowerMTA through SMTP or the submission APIs and inbound traffic is handled by some other software, you can configure PowerMTA to use an alternative SMTP port (see [Section 3.2.4](#)) and change your feeding software to use that port. You can normally pick any free TCP port above 1024; port numbers 2500 and 2525 are popular choices.

If, on the other hand, both PowerMTA and the other SMTP server software are to receive inbound traffic, you will need to give each of them a different IP address. Normally, applications listening for (i.e., accepting) connections on a TCP port will do so for all locally available IP addresses, so *both* PowerMTA and the other SMTP software need to be configured to use a specific IP address only (see [Section 3.2.4](#) for PowerMTA's configuration). Naturally, you will first need to allocate a new IP address and configure your operating system to respond to it.

## 4.2.2 Troubleshooting E-mail Delivery Problems

E-mail delivery problems constitute by far the most common type of problem encountered. It is quite normal for some e-mail not to be delivered immediately and for the delivery to have to be retried. The causes of such problems are often invalid e-mail addresses, network or server failures or misconfigured software at the recipient's site.

If you notice e-mail building up in the queue for a specific domain, the first step is to check the (DNS-based) routing information for the domain. If that information is available and seemingly correct, the next step would be to check whether any of the listed mailers is reachable. PowerMTA's `pmta` command line tool has a `resolve` command that allows you to do all of that in a single step:

```
$ pmta resolve --connect hotmail.com
Querying 193.175.161.130 over UDP about MX(15) hotmail.com

status = StatusOk (no error)
pref- host name----- IP addresses/resolution status----
-----
    10 mc2.law5.hotmail.com      216.32.243.135
    10 mc4.law5.hotmail.com      216.33.151.136
    10 mc5.law5.hotmail.com      216.32.243.136
    10 mail.hotmail.com          216.33.151.135

Connecting to mc2.law5.hotmail.com (216.32.243.135)... ok
>>> 220-HotMail (NO UCE) ESMTTP server ready at Tue Jul 04 08:02:57 2000
>>> 220 ESMTTP spoken here
<<< ehlo test
>>> 250-hotmail.com Hello
>>> 250 SIZE 1048576
<<< quit
>>> 221 Service closing transmission channel
```

In the example above, routing information for the domain `hotmail.com` could be resolved. It listed four mail hosts, all with preference level 10, each with its own IP address. The `--connect` option specified that `pmta` attempts connecting to the mailers (which it did, to "mc2").

When you enter this command during troubleshooting, either part of the command may fail. You may get an error during the DNS resolution part, like, for example "No such domain name" for a domain that is not registered in the DNS. Similarly, if the routing information is available but if the mailers themselves are not reachable, the connection attempt fails.

Simply connecting to the mailers does not preclude other problems delivering e-mail, for the problem may be related to the specific messages queued, or the mailers may be temporarily rejecting e-mail (e.g., returning a 4XX code to SMTP commands). To verify

if this is happening, use the `pmta trace` command. As described in [Section 6.3.21](#), the `trace` command instructs PowerMTA to retry e-mail delivery to the domain immediately and log the connection. This way, you can see (in the logging file) exactly what happens when delivery is attempted.

The `pmta trace` command is useful for quickly checking on a domain. If you should need to trace connections to a domain over a longer period of time, enable logging for it in the configuration file by adding a `<domain>` entry, like in in the example below:

```
<domain hotmail.com>
  log-connections yes
  log-commands yes
</domain>
```

Please remember to add such domain-specific entries *before* the `<domain *>` entry present in most configuration files and to reload the configuration by using `pmta reload`.

## 4.2.3 Troubleshooting DNS Name Resolution Problems

PowerMTA requires a recursive name service, i.e., a name server that accepts queries and performs the full DNS resolution on its behalf.

Some name servers fail to do the recursive lookup and return non-recursive (referral-only) responses instead. These responses don't contain the information sought by PowerMTA, so it discards them and retries the query in the hope that whatever caused them is temporary, or that some other server will provide the full response. When such responses are received a number of times from the same name server, PowerMTA also writes a warning to its logging file.

Generally speaking, such non-recursive responses may have various causes. However, some DNS server software versions are known to send them when configured to refuse recursive service, or when its limit of concurrent recursive queries has been reached.

Non-recursive responses waste time and may have an impact on performance. If you find a name server refusing recursive queries too often, check the name server configuration for any quotas or access control lists. If you do not control the name server, you should consider no longer using it for PowerMTA and setting up your own.

## 4.2.4 Troubleshooting E-mail Reception/SMTP Feeding Problems

Problems receiving e-mail are quite rare and happen most commonly when writing custom applications to feed PowerMTA. The most common mistake when writing such applications is to terminate lines with just a line feed, rather than a carriage return and line feed pair as mandated by the e-mail standards.

The simplest way to debug incoming SMTP connections into PowerMTA is to enable debugging for a specific source IP address. You do so by adding a `<source>` entry in the configuration file, like in the example below,

```
<source 127.0.0.1>
  log-connections yes
  log-commands yes
</source>
```

and reload the configuration by using the `pmta reload` command. This will cause PowerMTA to trace incoming connections to the logging file, which helps determine in what phase of the transaction (for example, in a `RCPT` command) the problem is occurring. If you suspect the problem to lay in non-printable characters or in the message's body, you can additionally enable `log-data`, which prints all data sent or received through the connection along with each byte's hexadecimal code. For more information on the logging options available, please see [Section 3.2.6](#).

## 4.2.5 In Case of a Crash

If PowerMTA crashes, its `pmtawatch` watchdog program will attempt to re-start it and you should get an e-mail informing you about the crash. Please forward this e-mail to us at [support@port25.com](mailto:support@port25.com), so that we can look into the problem. Feel free to include any information you may find relevant, such as recent changes to the configuration or workload, etc.

On Unix systems, the core dump will be stored, compressed if possible, in PowerMTA's subdirectory on the `/opt` filesystem.

## 4.2.6 If All Else Fails

Check out <http://www.port25.com/support/> for technical support options from Port25. Evaluators and customers with a support agreement may also get support via e-mail at [support@port25.com](mailto:support@port25.com) or over the phone at +1.410.203.2323.

# 5. Web-Based Monitoring

## 5.1 Overview

PowerMTA has a web-based monitoring console built in that provides real time display of PowerMTA's status and allows you to view information on the current message queue based on various criteria. The idea is to continue to develop this monitor into a full-blown management console. This chapter describes the functionality implemented to date.

To access the web monitor, point your web browser to the monitor's TCP port on the machine you installed PowerMTA. For example, if you are reading this document online and from the same machine running PowerMTA, you would use the URL <http://127.0.0.1:8080>. This also assumes that you did not change the default TCP port in the configuration. See [Section 3.2.5](#) for more information on the web monitor's configuration.

When you try the URL, you may get a message saying that the access is forbidden. This is because, to protect your privacy, access to the web monitor is denied unless authorized in the configuration. Authorization is done on a per source IP address basis, so you need to enter the IP address of the host running your web browser into the configuration.

## 5.2 Home Display

The screenshot shows the PowerMTA monitoring web interface. The browser window title is "PowerMTA monitoring - Mozilla Firefox" and the address bar shows "http://127.0.0.1:8080/". The page header includes the "port25 solutions, inc." logo and "PowerMTA™ 4.0b2 PowerMTA.yourdomain.com". A navigation menu has "Home" selected. The main content area is divided into four sections: "Traffic Totals", "Top Domains in the Queue", "Active Connections", and "Queue Totals". Below these are "Administration" and "Resources" sections with various links.

Traffic Totals		
	in	out
total	62,007,344	85,335,297
last hour	48,260	45,953
top/hour	334,129	341,347
last minute	505	211
top/minute	10,762	10,669

Top Domains in the Queue			
name	recipients	% total	conns.
<a href="#">gms.mail.yahoo.com</a>	4,749	33%	54
<a href="#">yahoo.com</a>	2,316	16%	15
<a href="#">gmail.com</a>	1,527	10%	20
<a href="#">hotmail.com</a>	1,227	8%	13
<a href="#">gms.aol.com</a>	759	5%	7

Active Connections		
	in	out
SMTP	0	150

Queue Totals		
recipients	max	% max
14,150	768,000	1%

**Administration**

- [Edit configuration](#)
- [Show/enter license key](#)
- [Run command](#)

**Resources**

- [User's Guide](#)
- [Port25 Support](#)

The initial "Home" page displays basic information about your installation. In addition to this information, there are four useful links:

- Edit Configuration – This allows you to view and edit the configuration file from within the web monitor window. After saving changes, a “pmta reload” will not be required as it is done automatically. If the change requires a restart of the service, that will have to be done manually.
- Show/enter License Key – This links to a form where you can view/add/change the license.
- Run command – This link allows you to run “pmta” commands as if you were logged in a the command/shell prompt of the PowerMTA server.
- User’s Guide – Opens UserGuide.pdf in a new window for ease of looking up PowerMTA information.
- Port25 Support – Starts an email to support @port25.com using your default email program.

From the home page, you have the option of changing to other displays:

- *Status*, the status monitor page, which displays various information about PowerMTA's status, updated every few seconds;
- *Queues*, which presents you with various options for listing queues to which e-mail is queued.
- *Domains*, which presents you with various options for listing domains to which e-mail is queued.
- *VirtualMTAs*, which displays a summary of the VirtualMTAs in use;
- *Jobs*, which presents you with summary information on any jobs (groups of messages) queued.
- *Logs*, allows for the viewing and downloading of PowerMTA's various log files.

The following sections describe these pages in more detail.

## 5.3 Status Monitor Display

The status monitor displays data from various components within PowerMTA.

**port25** solutions, inc. **PowerMTA™ 4.0b2**  
PowerMTA.yourdomain.com

Home **Status** Queues Domains Virtual MTAs Jobs Logs

[Help](#)

Inbound Traffic				Outbound Traffic		
	rcpts	msgs	kbytes	rcpts	msgs	kbytes
<b>total</b>	62,007,044	18,203,997	1,516,217,384.0	85,335,181	85,335,181	5,401,175,248.6
<b>last hour</b>	48,290	14,199	1,191,952.8	46,267	46,267	3,154,823.4
<b>top/hour</b>	334,129	97,599	8,082,370.3	341,347	341,347	22,058,956.1
<b>last minute</b>	526	148	14,132.8	211	211	19,487.9
<b>top/minute</b>	10,762	3,092	261,030.1	10,669	10,669	789,666.6

Connections	in	out	Domain Names	Spool
<b>active</b>	0	150	<b>cached</b>	<b>files</b>
<b>top</b>	3	150	<b>pending</b>	<b>directories</b>
<b>max</b>	100	150		<b>initialization</b>
				5,185
				58
				100%

Queues	rcpts	domains	kbytes
<b>SMTP</b>	13,927	579	1,285,721.3
<b>discard</b>	0	0	0.0
<b>file</b>	0	0	0.0
<b>pipe</b>	0	0	0.0
<b>gmImprinter</b>	0	0	0.0

Status	running	Started on	2011-01-31 13:23:48	Uptime	21 3:16:40
--------	---------	------------	---------------------	--------	------------

Done

The "Total" counters show the total data received and sent since the mailer was started. Similarly, the "Last Hour" and "Last Minute" counters show the total data received and sent for the respective time intervals. Note that this has been changed from the earlier beta versions which extrapolated the data up to the time increment if the mailer had not been running for a full hour or full minute.

The "Top/Hour" and "Top/Minute" lines show the highest throughput observed per hour and minute. The various counters are measured independently of each other, i.e., the top number of inbound recipients may or may not have happened at the same time as the top number of inbound kbytes.

The "Connections" section shows the number of currently active connections, the top number of simultaneous connections made since last restart, and the maximum number of inbound and outbound simultaneous connections available given your license activation key and configured limits.

The "Domain Names" section shows the number of DNS entries currently in PowerMTA's internal cache, as well as the number of DNS queries pending, i.e., currently taking place or scheduled and waiting to take place.

The "Spool Files" section shows the number of spool files currently being used for storing queued messages. And, since the spool management code recycles files for efficiency instead of having to recreate as needed, this section also tracks the number of files that have been recycled and are waiting to be reused.

The "Spool Initialization" section shows whether the initialization is in progress or has been completed. This initialization takes place at startup and consists of reading the message files in the spool and loading queue information into memory.

The "Queues" section provides top level counts for each of the delivery methods available: SMTP or through the pipe delivery API. The counts include the total number of recipients currently in the queue, total number of destination domains for these recipients, and the total amount of data in the mail queues to be delivered, for each method.

The default refresh interval is five seconds. You can select a different refresh interval by specifying a `refresh` parameter in the URL. For example, to specify a refresh interval of five minutes (300 seconds), you could use an URL like <http://127.0.0.1:8080/status?refresh=300>. The refresh interval is independent of the internal throughput sampling interval, and as such has no effect on the display's accuracy. It thus normally makes little sense to specify refresh intervals *below* the default. Specifying refresh intervals above the default interrupts PowerMTA less often, which may have a positive impact on performance.

This page can also be retrieved in XML format for processing by a program. You specify the XML format by adding `format=xml` to the URL. For example, you could use the `wget` utility to retrieve it:

```
$ wget -O- -q http://127.0.0.1:8080/status?format=xml
<rsp><data><mta><product><name>PowerMTA</name><version>2.0r1</version>
<buildDate>Jun 30 2003 19:15:23</buildDate></product><os><name>Linux</name>
<version>2.4.18-10</version><build>Red Hat Linux release 7.3 (Valhalla)</build>
```

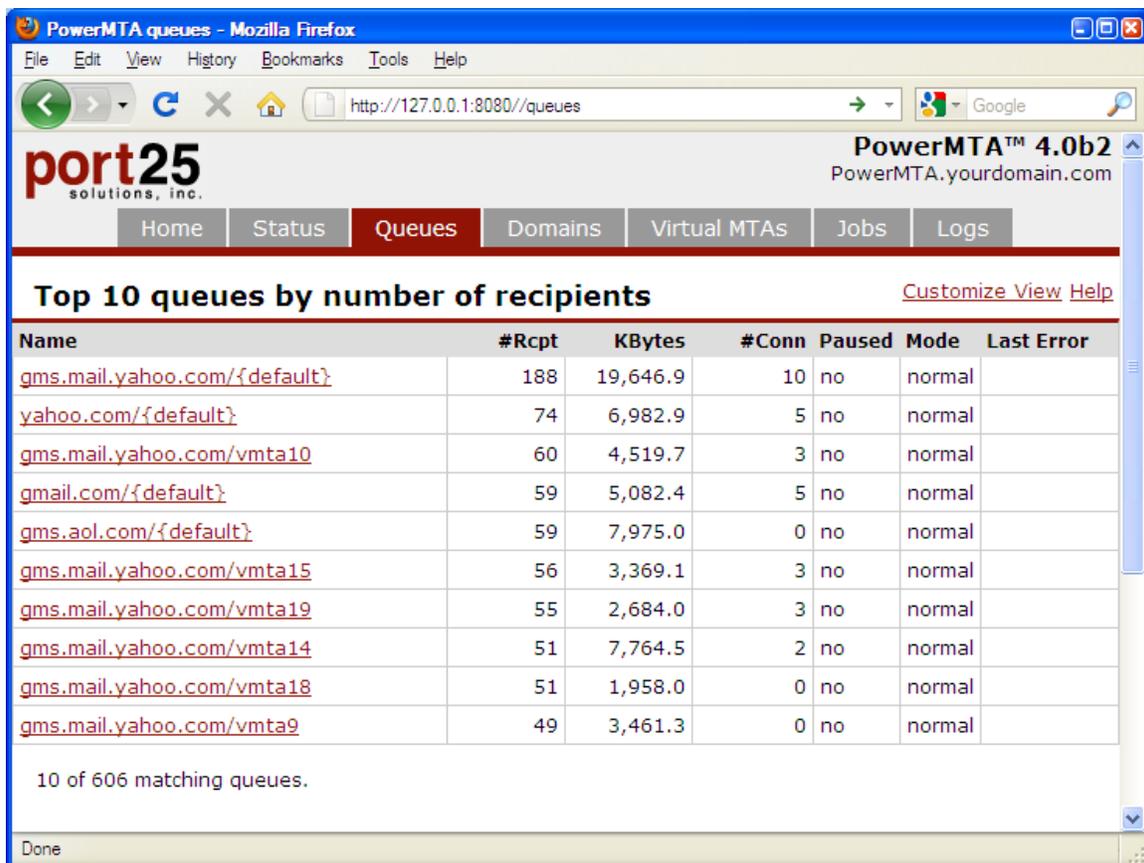
```
</os><cpu><type>i686</type><count>1</count></cpu><ram><real>513800</real></ram>
<fullHostName>hazmat.port25.com</fullHostName><userString></userString></mta>
<status><timeNow>1031828706</timeNow><startupTime>1031815851</startupTime>
<shuttingDown>0</shuttingDown><traffic><total><out><rcp>1</rcp><msg>1</msg>
<kb>1.7</kb></out><in><rcp>1</rcp><msg>1</msg><kb>1.6</kb></in></total>
<lastHr><out><rcp>1</rcp><msg>1</msg><kb>1.7</kb></out><in><rcp>1</rcp>
<msg>1</msg><kb>1.6</kb></in></lastHr><lastMin><out><rcp>0</rcp><msg>0</msg>
<kb>0.0</kb></out><in><rcp>0</rcp><msg>0</msg><kb>0.0</kb></in></lastMin>
<topPerHr><out><rcp>1</rcp><msg>1</msg><kb>1.7</kb></out><in><rcp>1</rcp>
<msg>1</msg><kb>1.6</kb></in></topPerHr><topPerMin><out><rcp>1</rcp>
<msg>1</msg><kb>1.7</kb></out><in><rcp>1</rcp><msg>1</msg><kb>1.6</kb></in>
</topPerMin></traffic><conn><smtpIn><cur>0</cur><max>30</max><top>0</top>
</smtpIn><smtpOut><cur>0</cur><max>800</max><top>1</top></smtpOut></conn>
<resolver><namesCached>5</namesCached><queriesPending>0</queriesPending>
</resolver><queue><smtp><rcp>0</rcp><dom>0</dom><kb>0.0</kb></smtp></queue>
<spool><initPct>100</initPct><dirs>1</dirs><files><inUse>0</inUse>
<recycled>1</recycled><total>1</total></files></spool></status></data></rsp>
```

## 5.4 Queues Display

Similar to the "Top Domains" page, the "Top Queues" page provides a listing of the top ten queues ranked by number of recipients.

For greatest flexibility and control, PowerMTA groups messages for a particular domain for a particular VirtualMTA in its own separate queue. For example, mail destined for `msn.com` and handled by VirtualMTA `mta5` would be in a different queue than mail destined for `msn.com` and handled by VirtualMTA `mta10`.

Whereas the "Top Domains" page provides a global view with the top ten domains across all queues, the "Top Queues" page provides a listing and counts for specific queues.



The screenshot shows a web browser window titled "PowerMTA queues - Mozilla Firefox". The address bar shows the URL `http://127.0.0.1:8080/queues`. The page header includes the "port25 solutions, inc." logo and "PowerMTA™ 4.0b2" with the URL `PowerMTA.yourdomain.com`. A navigation menu contains "Home", "Status", "Queues" (selected), "Domains", "Virtual MTAs", "Jobs", and "Logs". The main content area is titled "Top 10 queues by number of recipients" with links for "Customize View" and "Help". Below this is a table with the following data:

Name	#Rcpt	KBytes	#Conn	Paused	Mode	Last Error
<a href="#">gms.mail.yahoo.com/{default}</a>	188	19,646.9	10	no	normal	
<a href="#">yahoo.com/{default}</a>	74	6,982.9	5	no	normal	
<a href="#">gms.mail.yahoo.com/vmta10</a>	60	4,519.7	3	no	normal	
<a href="#">gmail.com/{default}</a>	59	5,082.4	5	no	normal	
<a href="#">gms.aol.com/{default}</a>	59	7,975.0	0	no	normal	
<a href="#">gms.mail.yahoo.com/vmta15</a>	56	3,369.1	3	no	normal	
<a href="#">gms.mail.yahoo.com/vmta19</a>	55	2,684.0	3	no	normal	
<a href="#">gms.mail.yahoo.com/vmta14</a>	51	7,764.5	2	no	normal	
<a href="#">gms.mail.yahoo.com/vmta18</a>	51	1,958.0	0	no	normal	
<a href="#">gms.mail.yahoo.com/vmta9</a>	49	3,461.3	0	no	normal	

Below the table, it says "10 of 606 matching queues." The browser status bar at the bottom shows "Done".

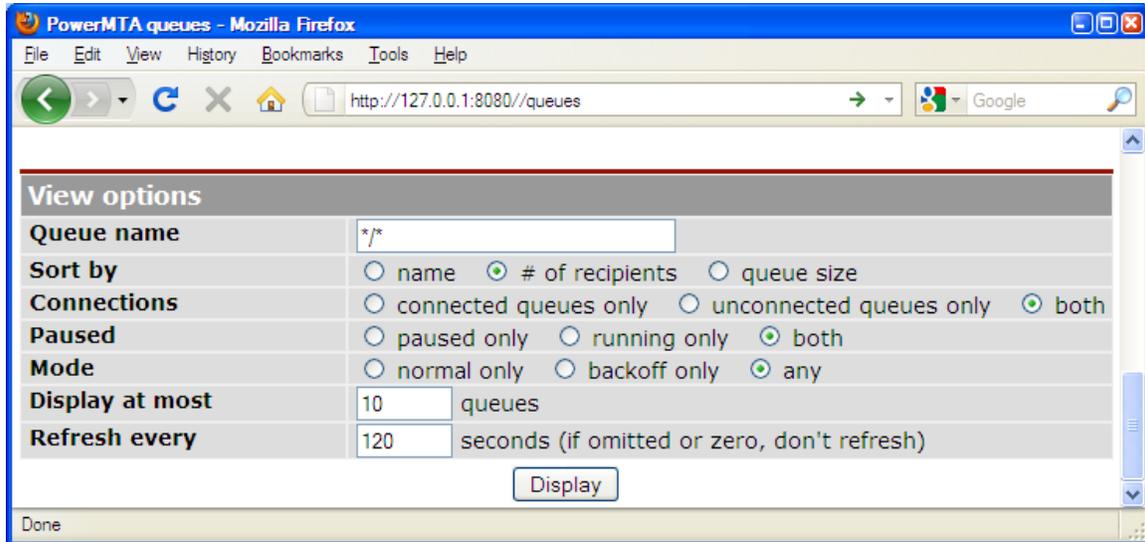
## 5.5 Queues “View Options”

The "Queues" page consists of a Queues “view options” form which after submitting, generates an output similar in format to the "Top Queues" page, but for the specific queue(s) specified in conjunction with relevant filters.

The filters include:

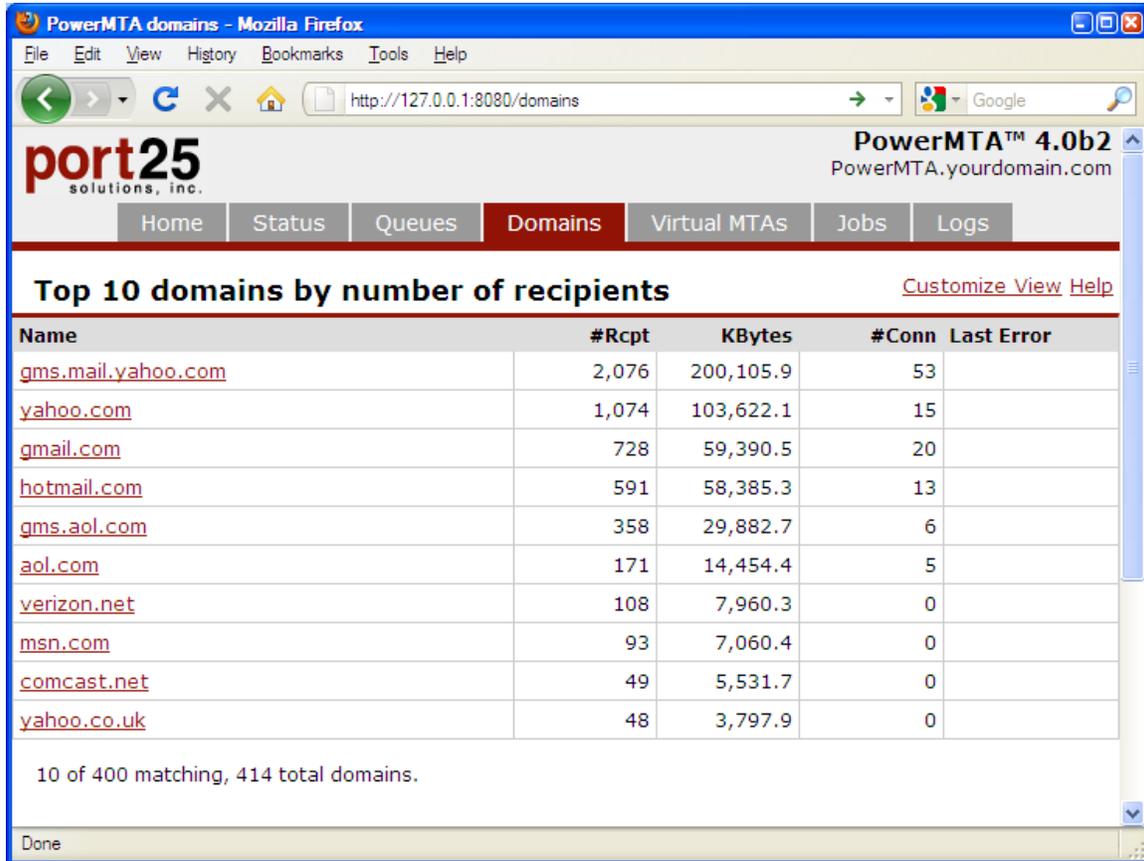
- connected queues only, unconnected queues only, or both
- queues in normal mode, backoff mode, or any mode
- the desired number of queues to list

One can then choose how to sort the output, either by queue name, number of recipients, or queue size.



## 5.6 Domains Display

The "Top Domains" page provides a listing of the top ten domains in the queue ranked by number of recipients.



The screenshot shows a web browser window titled "PowerMTA domains - Mozilla Firefox" with the URL "http://127.0.0.1:8080/domains". The page header includes the "port25 solutions, inc." logo and "PowerMTA™ 4.0b2 PowerMTA.yourdomain.com". A navigation menu contains "Home", "Status", "Queues", "Domains", "Virtual MTAs", "Jobs", and "Logs". The main content area is titled "Top 10 domains by number of recipients" and includes a table with the following data:

Name	#Rcpt	KBytes	#Conn	Last Error
<a href="#">gms.mail.yahoo.com</a>	2,076	200,105.9	53	
<a href="#">yahoo.com</a>	1,074	103,622.1	15	
<a href="#">gmail.com</a>	728	59,390.5	20	
<a href="#">hotmail.com</a>	591	58,385.3	13	
<a href="#">gms.aol.com</a>	358	29,882.7	6	
<a href="#">aol.com</a>	171	14,454.4	5	
<a href="#">verizon.net</a>	108	7,960.3	0	
<a href="#">msn.com</a>	93	7,060.4	0	
<a href="#">comcast.net</a>	49	5,531.7	0	
<a href="#">yahoo.co.uk</a>	48	3,797.9	0	

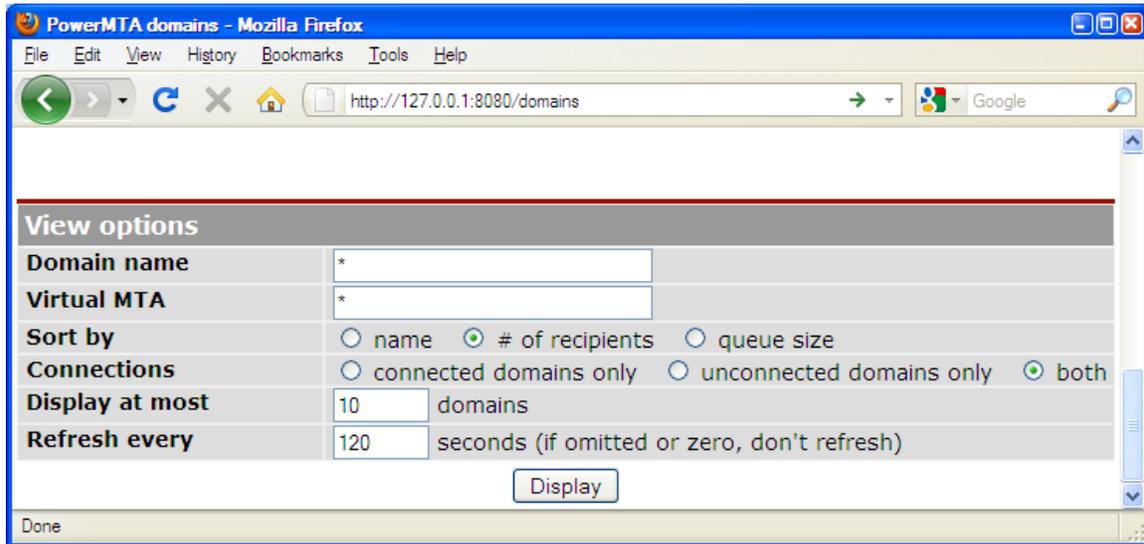
Below the table, it states "10 of 400 matching, 414 total domains." and "Done" is visible at the bottom of the browser window.

For each domain listed, the number of the number of recipients, amount of data (kbytes), the number of open connections and the last error occurred while delivering to the domain are displayed.

Because this page is relatively resource intensive to build, the default refresh interval is two minutes. You can select a different refresh interval by specifying a `refresh` parameter in the URL. Additionally, you can also request that more domains be displayed by entering a `maxItems` parameter. For example, to specify a refresh interval of five minutes (300 seconds) and twenty top domains, you could use an URL like <http://127.0.0.1:8080/topdomains?refresh=300&maxItems=20>.

## 5.7 Domains “View Options”

The "Domains" page consists of a Domains “view options” form which after submitting, generates an output similar in format to the "Top Domains" page, but for the specific domain(s) and based on the other parameters specified.



## 5.8 Common "Last Error"s

Included below is a list of the most common "Last Error" messages, with an explanation about what may cause them. On Windows NT/2000, system status codes may be prefixed with WSA, but indicate generally the same condition.

### **ETIMEDOUT** in connection to *domain (IP)*

This error indicates that the connection failed because, while connected, the remote host did not properly respond within a period of time. It possibly indicates that the remote host is overwhelmed or that there are connectivity problems. PowerMTA's connection timeout parameter is 10 minutes, and is not configurable.

### **ECONNREFUSED** connecting to *domain (IP)*

This error indicates that no connection could be made because the remote host actively refused it. This usually results when the remote mailer software is temporarily down or inactive, or if the remote site is actively refusing connections (usually with a packet filter) from your company and/or IP address.

### **EDISCON** in connection to *domain (IP)*

This error indicates that the remote host has unexpectedly closed the connection. It may result from the remote mail server being taken down, crashing, or simply closing the connection, possibly as a "last resort" kind of response to message contents it could not process.

### **StatusDnsQueryFailed** resolving domain

This error indicates that the DNS query for the domain could not be completed. This could be due to more than one reason, specifically timeouts when PowerMTA attempts to talk to your local DNS server, but more likely, timeouts in your local DNS server itself when attempting to talk to other DNS servers. Although these errors can and will be seen for some domains that appear to not have valid MX or A records, the fact that the actual DNS queries timeout before receiving any verification of this precludes PowerMTA from making any assumptions and thus, for example, bouncing mail to these domains immediately.

**EHLO failed**

These are errors that are returned by the remote mail server during the initial SMTP handshake (at the HELO or EHLO SMTP commands). Usually the text included in the error messages is self-explanatory. Here are a few examples:

```
421 domain Service not available - too busy
421 domain Sorry, you are not authorized to make this connection.
421 domain temporarily not accepting mail
452 domain Too busy, please try later.
```

In order to avoid filling its limited space with irrelevant errors, PowerMTA is quite selective about which events it records.

If you see domains in the queue with no errors specified, along with no active connections, this means that the error(s) occurred during the last attempt is not among those events that PowerMTA records. For these domains, we recommend running the `trace` command from the command line interface, as detailed [Section 6.3.21](#), or enable one or more of the various types of logging available as detailed in [Section 3.2.6](#).

As we continue to improve upon this feature, more events and error conditions will be recorded.

## 5.9 VirtualMTAs Display

name	Domains	#Rcpt	% Total	KBytes	#Conn
<a href="#">{default}</a>	227	2,762	18%	248,558.5	35
<a href="#">vmta18</a>	88	733	5%	50,259.1	1
<a href="#">vmta14</a>	78	695	4%	72,966.9	8
<a href="#">vmta15</a>	77	652	4%	51,376.5	4
<a href="#">vmta6</a>	96	642	4%	68,427.3	6
<a href="#">vmta4</a>	65	628	4%	84,619.7	0
<a href="#">vmta2</a>	95	623	4%	56,231.8	5
<a href="#">vmta13</a>	92	620	4%	65,409.9	8
<a href="#">vmta0</a>	96	605	4%	58,811.6	7
<a href="#">vmta10</a>	90	596	4%	55,738.9	9
<a href="#">vmta19</a>	83	591	4%	47,440.7	11
<a href="#">vmta9</a>	78	588	4%	59,237.8	3
<a href="#">vmta5</a>	81	564	3%	56,963.8	4
<a href="#">vmta17</a>	76	563	3%	42,230.5	6
<a href="#">vmta8</a>	71	554	3%	40,777.0	2
<a href="#">vmta12</a>	86	552	3%	51,188.8	8
<a href="#">vmta16</a>	89	545	3%	55,403.8	6
<a href="#">vmta7</a>	73	536	3%	47,850.4	8
<a href="#">vmta3</a>	72	532	3%	45,039.4	5
<a href="#">vmta11</a>	86	522	3%	36,666.5	10
<a href="#">vmta1</a>	56	517	3%	49,286.1	4

21 of 21 virtual MTAs.

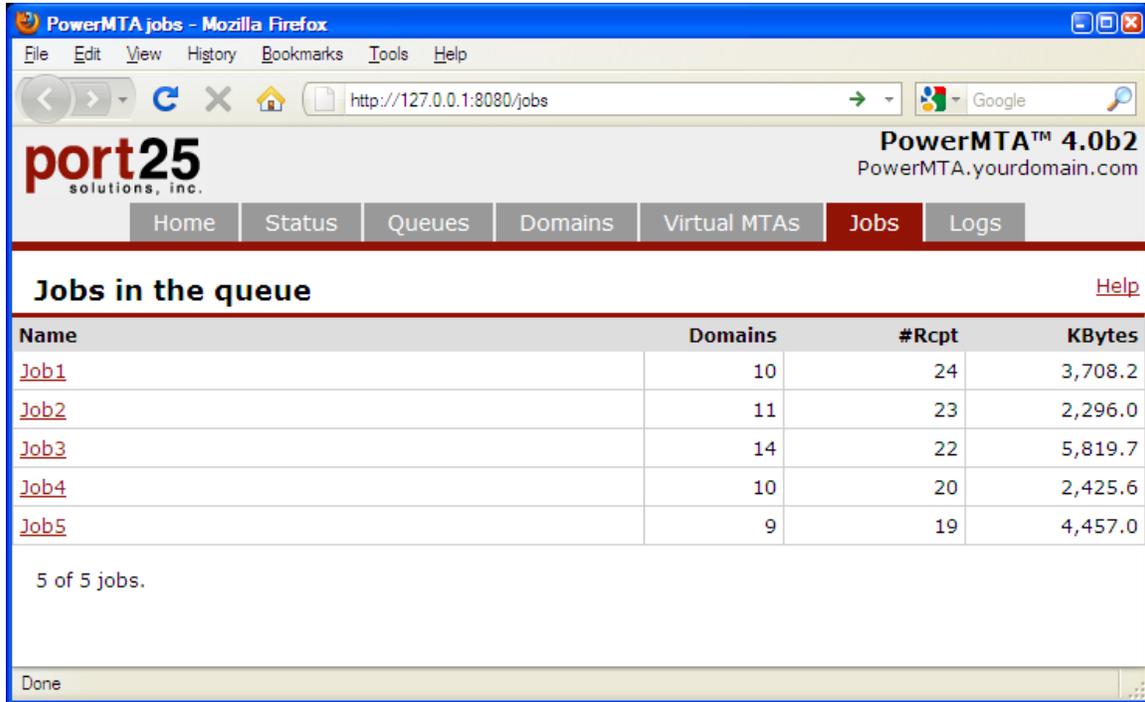
Done

The VirtualMTAs page provides a listing of the VirtualMTAs selected that currently have messages in the queue. The VirtualMTAs are listed sorted by number of recipients.

Each VirtualMTA listed also links to a top domains page that subsequently lists the top 10 domains in the queue for the specific VirtualMTA, ranked by number of recipients in the queue. Also included on this page is the volume of data in the queue, number of

current connections open to the domain, and the last error received for the domain, again for the specific VirtualMTA.

## 5.10 Jobs Display



The screenshot shows a web browser window titled "PowerMTA jobs - Mozilla Firefox". The address bar contains "http://127.0.0.1:8080/jobs". The page header includes the "port25 solutions, inc." logo and "PowerMTA™ 4.0b2 PowerMTA.yourdomain.com". A navigation menu has tabs for Home, Status, Queues, Domains, Virtual MTAs, Jobs (selected), and Logs. The main content area is titled "Jobs in the queue" with a "Help" link. Below this is a table with the following data:

Name	Domains	#Rcpt	KBytes
<a href="#">Job1</a>	10	24	3,708.2
<a href="#">Job2</a>	11	23	2,296.0
<a href="#">Job3</a>	14	22	5,819.7
<a href="#">Job4</a>	10	20	2,425.6
<a href="#">Job5</a>	9	19	4,457.0

Below the table, it says "5 of 5 jobs." and a "Done" status is shown at the bottom of the page.

For each job listed, the number of the number of recipients and amount of data (kbytes) are displayed.

As with most pages served by PowerMTA, you can specify a refresh interval in seconds by adding it to the URL. For example, to specify a refresh interval of five minutes (300 seconds), you could use an URL like <http://127.0.0.1:8080/jobs?refresh=300>.

Like with the status display, this page can also be retrieved in XML format for processing by a program, by adding `format=xml` to the URL.

## 5.11 Logs Display

The Logs page displays the various log and accounting files currently available in PowerMTA. By choosing the download link, these files can be downloaded directly to your local machine for viewing. In addition, these files can be accessed programmatically via the URL format: <http://127.0.0.1:8080/getFile?file=log.txt> where “log.txt” is the name of the file you want to download.

PowerMTA™ 4.0b2  
PowerMTA.yourdomain.com

Home Status Queues Domains Virtual MTAs Jobs **Logs**

[Help](#)

Logging files

file	date	size	
pmta.log	2011-02-21 16:02:35	763K	<a href="#">download</a>
pmtahttp.log	2011-02-21 16:02:35	1K	<a href="#">download</a>
pmtahttp-1.log	2011-02-21 00:00:01	115	<a href="#">download</a>
pmta-1.log	2011-02-21 00:00:00	18M	<a href="#">download</a>
pmta-2.log	2011-02-20 00:00:04	18M	<a href="#">download</a>
pmtahttp-2.log	2011-02-20 00:00:00	47	<a href="#">download</a>
pmtahttp-3.log	2011-02-19 00:00:00	47	<a href="#">download</a>
pmta-3.log	2011-02-19 00:00:00	18M	<a href="#">download</a>
pmta-4.log	2011-02-18 00:00:00	21M	<a href="#">download</a>
pmtahttp-4.log	2011-02-18 00:00:00	517	<a href="#">download</a>
pmtahttp-5.log	2011-02-17 00:00:00	47	<a href="#">download</a>
pmta-5.log	2011-02-17 00:00:00	28M	<a href="#">download</a>
pmtahttp-6.log	2011-02-16 00:00:00	47	<a href="#">download</a>
pmta-6.log	2011-02-16 00:00:00	165K	<a href="#">download</a>
pmta-7.log	2011-02-15 00:00:00	165K	<a href="#">download</a>
pmtahttp-7.log	2011-02-15 00:00:00	247	<a href="#">download</a>

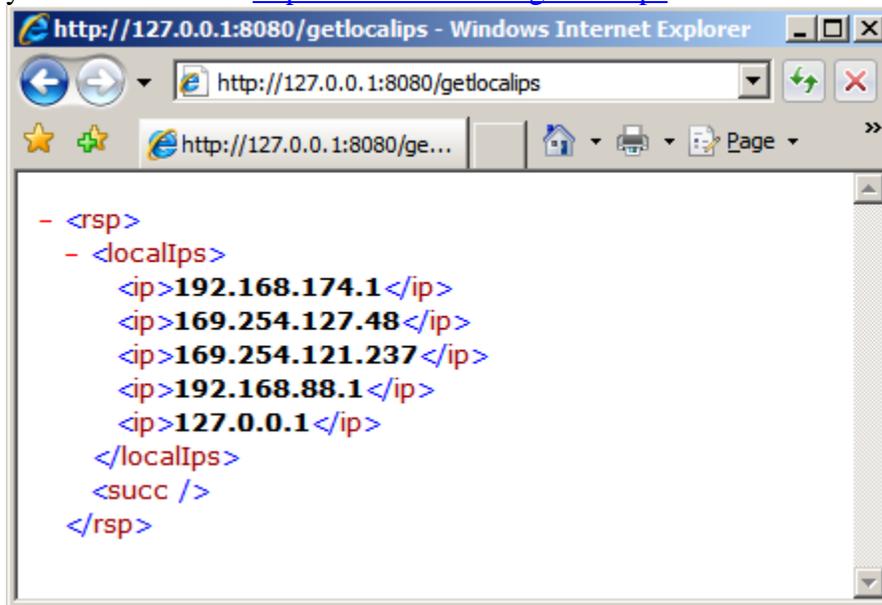
Accounting files

file	date	size	
acct-2011-02-21-0000.csv	2011-02-21 16:39:44	247K	<a href="#">download</a>

Done

## 5.12 Listing of local IPs

To get a list of the IPs currently configured on your machine, use the following URL in your web browser: <http://127.0.0.1:8080/getlocalips>



## 5.13 Listing of emails in queue

To get a listing of the messages that are currently in the queue, use a URL similar to the following in your web browser:

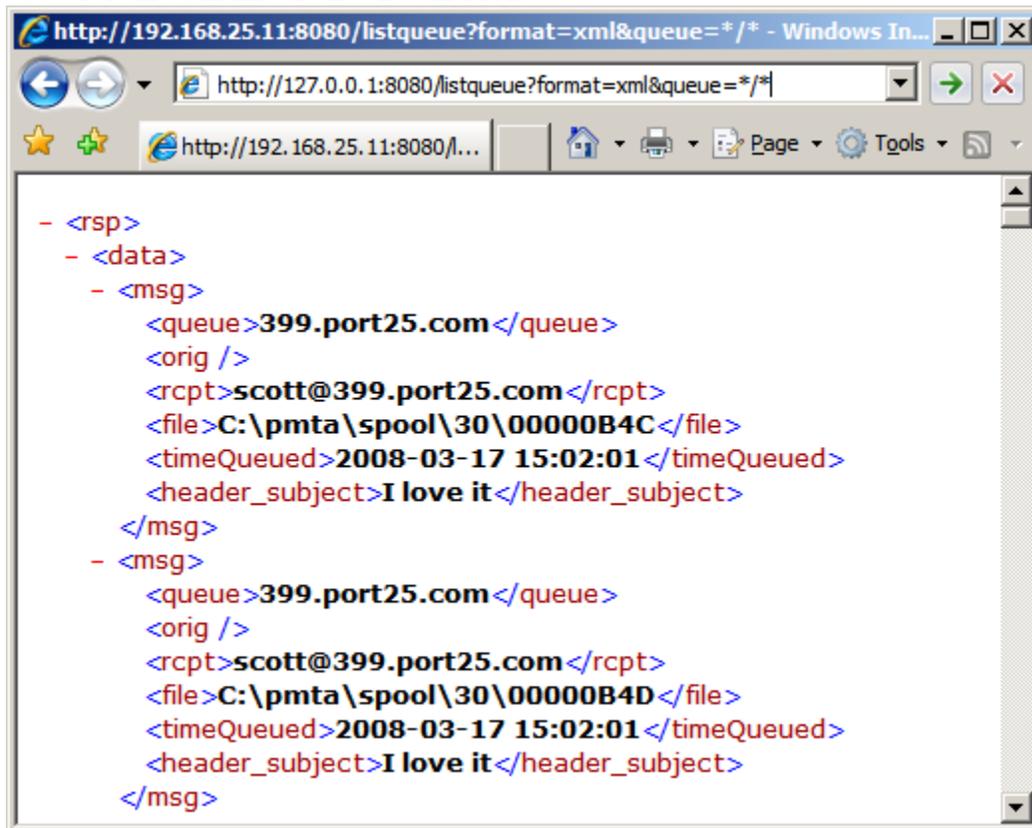
<http://127.0.0.1:8080/listqueue?format=xml&queue=domain.com/VirtualMTA&jobid=12>

[http://127.0.0.1:8080/listqueue?format=xml&queue=yahoo.com/\\*&jobid=12&envid=3](http://127.0.0.1:8080/listqueue?format=xml&queue=yahoo.com/*&jobid=12&envid=3)

[http://127.0.0.1:8080/listqueue?format=xml&queue=\\*/vmta12&rcpt=test@port25.com](http://127.0.0.1:8080/listqueue?format=xml&queue=*/vmta12&rcpt=test@port25.com)

[http://127.0.0.1:8080/listqueue?format=xml&queue=\\*/\\*&orig=test@port25.com](http://127.0.0.1:8080/listqueue?format=xml&queue=*/*&orig=test@port25.com)

Use of jobid is optional. Replace domain.com with the domain for which you are looking. Also replace VirtualMTA with the name of the VirtualMTA in question. Also, use \* for all domains or all VirtualMTAs.



```
- <rsp>
- <data>
- <msg>
  <queue>399.port25.com</queue>
  <orig />
  <rcpt>scott@399.port25.com</rcpt>
  <file>C:\pmta\spool\30\00000B4C</file>
  <timeQueued>2008-03-17 15:02:01</timeQueued>
  <header_subject>I love it</header_subject>
</msg>
- <msg>
  <queue>399.port25.com</queue>
  <orig />
  <rcpt>scott@399.port25.com</rcpt>
  <file>C:\pmta\spool\30\00000B4D</file>
  <timeQueued>2008-03-17 15:02:01</timeQueued>
  <header_subject>I love it</header_subject>
</msg>
```

# 6. Command Line Tool

## 6.1 Overview

PowerMTA comes with a command line tool that allows you to execute commands, display various information and also generally aids in investigating delivery problems. On Windows NT/2000, this tool can be found under `bin\pmta.exe` in the folder where PowerMTA was installed. On Unix, it is installed as `/usr/sbin/pmta`. At the command line, you can get a quick listing of the commands available by invoking `pmta --help`:

```
PowerMTA(TM) v4.0b1 command tool
Copyright(c) 1999-2010, Port25 Solutions, Inc. All Rights Reserved.

Usage: pmta [options] command

where 'options' are:
  --help          display this message
  --xml          display result in XML
  --dom          display result as DOM-like "variables"

and where 'command' is one of:
clear dnscache domainname
check mfrom [--tcp] [--dumppackets] mailfrom ip
check pra [--tcp] [--dumppackets] pra ip
delete [--dsn] [--accounting] [--queue=domain[/vmta]] [--orig=addr] [--rcpt=addr] [--jobId=id] [--envId=id]
deregister [--user=name]
list [--queue=domain[/vmta]] [--orig=addr] [--rcpt=addr] [--jobId=id] [--envId=id] [--maxitems=n] [--pause]
pause queue domain[/vmta]
register [--user=name] [--label=name] [--webmon-ip=ip] [--webmon-port=number] [--pmta-central-port=number] [--
reuse-label] pmta-central-hostname
reload
reset counters
reset status
resolve [--tcp] [--connect] [--dumppackets] [--interactive] [--source=[host,]ip] domainname
resume queue domain[/vmta]
rotate acct [file]
rotate log
schedule domain[/vmta]
set queue --mode={normal|backoff} domain[/vmta]
show domains [--vmta=name] [--connected={yes|no}] [--maxitems=n] [--errors] [--sort={name|rcpt|size}] [name]
show jobs [--maxitems=n] domain[/vmta]
show license
show queues [--connected={yes|no}] [--paused={yes|no}] [--mode={normal|backoff}] [--maxitems=n] [--errors] [--
sort={name|rcpt|size}] [domain[/vmta]]
show registration
show status
show settings domain[/vmta]
show topdomains [--vmta=name] [--connected={yes|no}] [--maxitems=n] [--errors]
show topqueues [--connected={yes|no}] [--paused={yes|no}] [--mode={normal|backoff}] [--maxitems=n] [--errors]
[domain[/vmta]]
show version
show vmtas [--maxitems=n]
trace [--logdata] [--logresolution] [--to-log] domain[/vmta]
disable source [--reenable-after=interval] ip domain[/vmta]
enable source ip domain[/vmta]
show disabled sources [domain[/vmta]]
```

Note: On Windows NT/2000, you can also use the "/" character instead of "--" (but "--" works on all platforms).

## 6.2 Command Output Formats

`pmta` supports three output formats:

- formatted plain text, intended for human consumption, i.e, for the system or services administrator executing PowerMTA commands. It is the default format if no options are passed to `pmta`.
- XML tags, intended for XML-enabled applications. It is selected by specifying the `--xml` option to `pmta`;
- DOM-style variable listing, intended for non XML-capable applications and for quick Perl or shell scripts. It is selected by specifying the `--dom` option to `pmta`.

### 6.2.1 Sample Command Outputs

Included below are three sample command outputs along with the commands and options used to generate each. For comparison purposes, all three are based on the `show status` command.

#### Formatted Plain Text (`pmta show status`):

```
PowerMTA v4.0r1 status on test.port25.com on 2011-03-28 12:05:37

Traffic      -----inbound-----      -----outbound-----
              rcpts      msgs      kbytes      rcpts      msgs      kbytes
  Total          0          0          0.0          0          0          0.0
  Last Hour       0          0          0.0          0          0          0.0
  Top/Hour        0          0          0.0          0          0          0.0
  Last Min.       0          0          0.0          0          0          0.0
  Top/Min.        0          0          0.0          0          0          0.0

Connections  active      top      maximum  Domain      cached      pending
  Inbound       0          0          30      Names          0          0
  Outbound      0          0          0

Queues       rcpts      domains      kbytes  Spool      in use      recycled
  SMTP         0          0          0.0      Files          0          0
  other         0          0          0.0      Init.          complete

Status       running      Started  2008-03-27 14:37:34  Uptime  0 21:28:03
```

#### XML Format (`pmta --xml show status`):

```
<rsp><data><mta><product><name>PowerMTA</name><version>2.0r1</version>
<buildDate>May 25 2003 21:24:07</buildDate></product><os><name>Linux</name>
<version>2.4.20-13.9</version><build>Red Hat Linux release 9 (Shrike)</build>
</os><cpu><type>i686</type><count>1</count></cpu><ram><real>513292</real></ra
m>
```

```

<fullHostName>hazmat.port25.com</fullHostName><userString></userString></mta>
<status><timeNow>1053890861</timeNow><startupTime>1053890656</startupTime>
<shuttingDown>0</shuttingDown><traffic><total><out><rcp>0</rcp><msg>0</msg>
<kb>0.0</kb></out><in><rcp>0</rcp><msg>0</msg><kb>0.0</kb></in></total><lastH
r>
<out><rcp>0</rcp><msg>0</msg><kb>0.0</kb></out><in><rcp>0</rcp><msg>0</msg>
<kb>0.0</kb></in></lastHr><lastMin><out><rcp>0</rcp><msg>0</msg><kb>0.0</kb>
</out><in><rcp>0</rcp><msg>0</msg><kb>0.0</kb></in></lastMin><topPerHr><out>
<rcp>0</rcp><msg>0</msg><kb>0.0</kb></out><in><rcp>0</rcp><msg>0</msg>
<kb>0.0</kb></in></topPerHr><topPerMin><out><rcp>0</rcp><msg>0</msg><kb>0.0</
kb>
</out><in><rcp>0</rcp><msg>0</msg><kb>0.0</kb></in></topPerMin></traffic>
<conn><smtpIn><cur>0</cur><max>30</max><top>0</top></smtpIn><smtpOut>
<cur>0</cur><max>800</max><top>0</top></smtpOut></conn><resolver>
<namesCached>0</namesCached><queriesPending>0</queriesPending></resolver>
<queue><smtp><rcp>0</rcp><dom>0</dom><kb>0.0</kb></smtp><pipe><rcp>0</rcp>
<dom>0</dom><kb>0.0</kb></pipe></queue><spool><initPct>100</initPct>
<dirs>1</dirs><files><inUse>0</inUse><recycled>0</recycled><total>7</total>
</files></spool></status></data><succ></succ></rsp>

```

### DOM-Style (pmta --dom show status):

```

mta.product.name="PowerMTA"
mta.product.version="2.0r1"
mta.product.buildDate="May 25 2003 21:24:07"
mta.os.name="Linux"
mta.os.version="2.4.20-13.9"
mta.os.build="Red Hat Linux release 9 (Shrike)"
mta.cpu.type="i686"
mta.cpu.count="1"
mta.ram.real="513292"
mta.fullHostName="hazmat.port25.com"
mta.userString=""
status.timeNow="1053891030"
status.startupTime="1053890656"
status.shuttingDown="0"
status.traffic.total.out.rcp="0"
status.traffic.total.out.msg="0"
status.traffic.total.out.kb="0.0"
status.traffic.total.in.rcp="0"
status.traffic.total.in.msg="0"
status.traffic.total.in.kb="0.0"
status.traffic.lastHr.out.rcp="0"
status.traffic.lastHr.out.msg="0"
status.traffic.lastHr.out.kb="0.0"
status.traffic.lastHr.in.rcp="0"
status.traffic.lastHr.in.msg="0"
status.traffic.lastHr.in.kb="0.0"
status.traffic.lastMin.out.rcp="0"
status.traffic.lastMin.out.msg="0"
status.traffic.lastMin.out.kb="0.0"
status.traffic.lastMin.in.rcp="0"
status.traffic.lastMin.in.msg="0"
status.traffic.lastMin.in.kb="0.0"
status.traffic.topPerHr.out.rcp="0"

```

```
status.traffic.topPerHr.out.msg="0"
status.traffic.topPerHr.out.kb="0.0"
status.traffic.topPerHr.in.rcp="0"
status.traffic.topPerHr.in.msg="0"
status.traffic.topPerHr.in.kb="0.0"
status.traffic.topPerMin.out.rcp="0"
status.traffic.topPerMin.out.msg="0"
status.traffic.topPerMin.out.kb="0.0"
status.traffic.topPerMin.in.rcp="0"
status.traffic.topPerMin.in.msg="0"
status.traffic.topPerMin.in.kb="0.0"
status.conn.smtpIn.cur="0"
status.conn.smtpIn.max="30"
status.conn.smtpIn.top="0"
status.conn.smtpOut.cur="0"
status.conn.smtpOut.max="800"
status.conn.smtpOut.top="0"
status.resolver.namesCached="0"
status.resolver.queriesPending="0"
status.queue.smtp.rcp="0"
status.queue.smtp.dom="0"
status.queue.smtp.kb="0.0"
status.queue.pipe.rcp="0"
status.queue.pipe.dom="0"
status.queue.pipe.kb="0.0"
status.spool.initPct="100"
status.spool.dirs="1"
status.spool.files.inUse="0"
status.spool.files.recycled="0"
status.spool.files.total="7"
```

## 6.3 Command Reference

### 6.3.1 `clear dnscache`

#### Syntax:

```
pmta clear dnscache domain
```

#### Description:

This command clears PowerMTA's internal DNS cache, removing all entries for the given domain. If the domain is \* all cached DNS data is discarded. On Unix the asterisk must be escaped with a backslash.

#### Example:

```
$ pmta clear dns \<*
DNS cache cleared.

$ pmta clear dns port25.com
Cleared port25.com from DNS cache.
```

### 6.3.2 `check mfrom`

#### Syntax:

```
pmta check mfrom [--tcp] [--dumppackets] mfrom ip
```

#### Description:

This command checks whether a message with the given "mfrom" (address in the SMTP MAIL FROM command, or, if empty, the domain passed in the HELO command) would pass the Sender-ID check if sent from the given IP address. It is useful to quickly verify SPF 2.0 records with the "mfrom" scope.

#### Options:

`--tcp`

use TCP (rather than the default UDP) for querying the name server(s)

`--dumppackets`

print out a hexadecimal dump of any DNS queries and responses exchanged with the name servers. It is ignored unless the output is in text format.

### 6.3.3 `check pra`

#### Syntax:

```
pmta check pra [--tcp] [--dumppackets] pra ip
```

#### Description:

This command checks whether a message with the given PRA (Purported Responsible Address) would pass the Sender-ID check if sent from the given IP address. It is useful to quickly verify SPF 2.0 records with the "pra" scope.

#### Options:

`--tcp`

use TCP (rather than the default UDP) for querying the name server(s)

`--dumppackets`

print out a hexadecimal dump of any DNS queries and responses exchanged with the name servers. It is ignored unless the output is in text format.

### 6.3.4 `reload`

#### Syntax:

```
pmta reload
```

#### Description:

PowerMTA reads its configuration during startup. Use this command to activate the new settings after making changes to the configuration file. The `reload` command is generally preferable to stopping and re-starting PowerMTA because it is more efficient and does not cause an interruption in service. However, some of the configuration directives cannot be reloaded dynamically and require a restart. See the directive's attributes in [Section 3.2](#) to find out whether it is dynamically reloadable.

If PowerMTA detects an error in the configuration file, the `reload` command fails and the previous in-memory configuration is retained.

**Example:**

```
$ pmta reload
Configuration reloaded.
```

### 6.3.5 `reset counters`

**Syntax:**

```
pmta reset counters
```

**Description:**

PowerMTA performs various statistics based on traffic counters that can be viewed from the web monitor and with the `show status` command. Normally these statistics include all traffic since PowerMTA was started up, but the `reset counters` command allows you to reset these counters without stopping and re-starting PowerMTA. Before resetting, PowerMTA saves the counters to the accounting file.

**Example:**

```
$ pmta reset count
Traffic counters reset.
```

### 6.3.6 `reset status`

**Syntax:**

```
pmta reset status
```

**Description:**

This command is just an alias to `reset counters`.

### 6.3.7 `resolve`

**Syntax:**

```
pmta resolve [--tcp] [--connect] [--dumppackets] [--interactive] [--source=[host,]ip] domainname
```

**Description:**

The `resolve` command queries the DNS for mail routing information (MX and A records) for the specified domain, displays that information, and optionally connects to the first available mailer. It is intended to facilitate tracking down connectivity problems to destination domains. For example, if you notice that the queue is building up for a specific domain, you can run `resolve` against that domain to figure out what problems exist and what if anything can be done to fix the problem.

Defaults:

If no options are specified, DNS resolution is attempted via UDP and any relevant information is displayed, however no attempt is made to connect to a mailer.

**Options:**

- tcp**  
this tells PowerMTA to use TCP (rather than the default UDP) for querying the name server(s)
- connect**  
this option tells PowerMTA to attempt to connect to the first available mailer as well, after querying and displaying the specified domain's DNS server for mail routing information.
- dumppackets**  
this option tells PowerMTA to print out a hexadecimal dump of any DNS queries and responses exchanged with the name servers. It is ignored unless the output is in textual format.
- interactive**  
this option allows the user to try various SMTP commands, to help diagnose problems.
- source**  
this option tells PowerMTA from which internal IP address or hostname to connect.

### Examples:

```
$ pmta resolve --connect hotmail.com
Querying 192.54.35.100 over UDP about MX(15) hotmail.com
Querying 192.54.35.100 over UDP about A(1) mc4.law5.hotmail.com
Querying 192.54.35.100 over UDP about A(1) mc5.law5.hotmail.com
Querying 192.54.35.100 over UDP about A(1) mc2.law5.hotmail.com

status = StatusOk (no error)
pref- host name----- IP addresses/resolution status-----
  10 mc4.law5.hotmail.com      216.33.151.136
  10 mc5.law5.hotmail.com      216.32.243.136
  10 mail.hotmail.com          216.33.151.135
  10 mc2.law5.hotmail.com      216.32.243.135

Connecting to mc4.law5.hotmail.com (216.33.151.136)... ok
>>> 220-HotMail (NO UCE) ESMTTP server ready at Tue Jun 27 01:48:47 2003
>>> 220 ESMTTP spoken here
<<< ehlo test
>>> 250-hotmail.com Hello
>>> 250 SIZE 1048576
<<< quit
>>> 221 Service closing transmission channel

$ pmta --dom resolve yahoo.com
Querying 192.54.35.100 over UDP about MX(15) yahoo.com
Querying 129.26.8.82 over UDP about MX(15) yahoo.com
Querying 192.54.35.100 over UDP about A(1) mx1.mail.yahoo.com
Querying 192.54.35.100 over UDP about A(1) mx2.mail.yahoo.com
status="StatusOk (no error)"
host[0].pref="0"
host[0].name="mx1.mail.yahoo.com"
host[0].status="StatusOk (no error)"
host[0].ip[0]="128.11.23.224"
host[0].ip[1]="128.11.68.143"
host[0].ip[2]="128.11.68.214"
host[0].ip[3]="128.11.68.223"
```

```
host[0].ip[4]="128.11.23.236"  
host[0].ip[5]="128.11.23.247"  
host[0].ip[6]="128.11.23.230"  
host[0].ip[7]="128.11.23.235"  
host[1].pref="1"  
host[1].name="mx2.mail.yahoo.com"  
host[1].status="StatusOk (no error)"  
host[1].ip[0]="128.11.68.148"  
host[1].ip[1]="128.11.23.227"  
host[1].ip[2]="128.11.23.236"  
host[1].ip[3]="128.11.68.145"  
host[1].ip[4]="128.11.23.229"  
host[1].ip[5]="128.11.68.95"  
host[1].ip[6]="128.11.23.230"  
host[1].ip[7]="128.11.68.213"
```

### 6.3.8 rotate acct

#### Syntax:

```
pmta rotate acct [file]
```

#### Description:

This command instructs PowerMTA to immediately rotate the accounting file. If included, only the specified file will be rotated. This is useful if the only one type of file is needed to be rotated (e.g. the binary file or the csv file). Immediate rotation does not affect the automatic rotation at midnight, which is still performed.

#### Example:

```
C:\>C:\pmta\bin\pmta rotate acct  
Accounting file rotated.
```

### 6.3.9 rotate log

#### Syntax:

```
pmta rotate log
```

#### Description:

This command instructs PowerMTA to immediately rotate the logging file. Immediate rotation does not affect the automatic rotation at midnight, which is still performed.

#### Example:

```
C:\>C:\pmta\bin\pmta rotate log  
Logging file rotated.
```

### 6.3.10 schedule

#### Syntax:

```
pmta schedule domain/vmta
```

#### Description:

Instructs the mailer to immediately open a connection to the specified domain and to attempt delivery of messages queued to it. This command would be used, for example, if one figured out and fixed connectivity problems to a site and then wanted to bypass the normal retry interval from the configuration file. If there are no entries in the queue for the domain specified, the PowerMTA's response says so and it does not connect to the domain. A wildcard can also be specified in *domain* or *vmta*, allowing multiple domains/vmtas to be scheduled at once.

### Options:

**--vmta=name**

specifies the VirtualMTA from which to open the connection. If not specified, all VirtualMTAs for which messages are queued are scheduled. Only specific VirtualMTAs are accepted (no VirtualMTA pools).

### Example:

```
$ pmta schedule "port25.com"
0 of 0 matching, 0 total domains scheduled.
```

## 6.3.11 `set queue`

### Syntax:

```
pmta set queue --mode={normal|backoff} domain/vmta
```

### Description:

Sets the given queue's mode of operation to either `normal` or `backoff`. While in `backoff` mode, various different settings may apply. See the `backoff-...` directives in [Section 3.2.8](#) for more information.

Wildcards can be used to modify various queues at the same time, but when used, they only apply to queues that contain messages or that are already in `backoff` mode.

## 6.3.12 `show domains`

### Syntax:

```
show domains [--vmta=name] [--connected={yes|no}] [--maxitems=n]
             [--errors] [--sort ={name/rcpt/size}] [name]
```

### Description:

This command allows you to view current information on the specified destination domain(s).

### Options:

**--vmta=name**

displays only domains information for the given VirtualMTA. The default is to display (accumulated) information for all VirtualMTAs, including messages for which no VirtualMTA was selected.

**--connected**

displays domains to which PowerMTA has least one open outgoing connection.

The default is to display both connected and unconnected domains.

**--maxitems=*n***

specifies the maximum number of domains to be displayed in the output. By default, 20 domains are displayed.

**--errors**

displays any errors recorded for the domain.

**--sort=*key***

sort output by *key* where *key* may be *name* to order the domain list alphabetically by name, *rcpt* to order the list by number of recipients or *size* to order the list by volume (kbytes).

***name***

domain name or wildcard specifying the domains about which information is to be displayed. If omitted, all domains are displayed (subject to the `maxitems` limit).

### Examples:

```
$ pmta show dom
-----domain --#rcpt ---kbytes conn last error-----
      test1.port25.com      7      30.6   0
      test10.port25.com     8      30.6   0
      test11.port25.com     3      30.6   0
      test12.port25.com    13      30.6   0
      test13.port25.com     3      30.6   0
      test14.port25.com     3      30.6   0
      test15.port25.com     3      30.6   0
      test16.port25.com    52      30.6   0
      test17.port25.com     3      30.6   0
      test18.port25.com     3      30.6   0 ETIMEDOUT connect...
      test19.port25.com     3      30.6   0
      test2.port25.com       3      30.6   0
      test20.port25.com     3      30.6   0
      test21.port25.com     3      30.6   0
      test22.port25.com     3      30.6   0
      test23.port25.com     3      30.6   0
      test24.port25.com     3      30.6   0
      test25.port25.com     3      30.6   0
      test26.port25.com     3      30.6   0
      test27.port25.com     3      30.6   0
```

20 of 30 domains shown.

```
$ pmta show dom --conn
0 of 0 matching, 30 total domains.
```

## 6.3.13 show queues

### Syntax:

```
show queues [--connected={yes|no}] [--paused={yes|no}]
            [--mode={normal|backoff}] [--maxitems=n] [--errors]
            [--sort= {name/rcpt/size}] [queue] [name]
```

### Description:

This command allows you to view current information on the specified queues.

## Options:

- connected**  
displays queues for which PowerMTA has least one open outgoing connection. The default is to display both connected and unconnected queues.
- mode**  
displays only queues in the specified mode. The default is to display queues in all modes.
- maxitems=*n***  
specifies the maximum number of queues to be displayed in the output. By default, 20 domains are displayed.
- errors**  
displays any errors recorded for the queue.
- sort=*key***  
sort output by *key* where *key* may be *name* to order the queue list alphabetically by name, *rcpt* to order the list by number of recipients or *size* to order the list by volume (kbytes).
- paused={*yes*|*no*}**  
allows selecting only paused or running queues for display. By default, both are shown.

### **queue**

name of the queue(s) to display, in the format *domain[/vmta]*, where *domain* is the destination domain name and *vmta* is the VirtualMTA. If omitted, both *domain* and *vmta* default to *\** (i.e., *\*/\**), which matches all queues.

## Examples:

```
$ pmta show queue
-----queue --#rcpt ---kbytes conn ---mode last
error--
      hazmat.port25.com/mta1      1      0.1    0 normal
      port25.com                  3      0.6    0 normal
      port25.com/mta1            2      0.3    0 backoff

3 of 3 matching queues.
```

Note that in the example above, there are two queues for *port25.com*: one for the default VirtualMTA, and another for the *mta1* VirtualMTA.

```
$ pmta show que --mode=backoff
-----queue --#rcpt ---kbytes conn ---mode last
error--
      port25.com/mta1            2      0.3    0 backoff

1 of 1 matching queue.
```

## 6.3.14 `show jobs`

### Syntax:

```
show jobs [--maxitems=n] domain[/vmta]
```

### Description:

This command allows you to view the jobs currently in PowerMTA's queue. Jobs are groups of messages. You can tell PowerMTA that various messages are in the same job by specifying the job ID

- in the `x-job` header (if feeding through SMTP, you should first enable `x-job` processing -- see [Section 3.2.4](#) for details)
- by specifying an envelope ID in the format `pmta-xxxx-...` where `xxxx` is the job ID
- by calling `setJobId` in the submission API

You can also get the jobs information in XML format from the web monitor directly. See [Section 5.2](#) for details.

### Options:

`--maxitems=n`

specifies the maximum number of queues to be displayed in the output. By default, 20 jobs are displayed.

`domain[/vmta]`

name of the queue(s) to display, in the format `domain[/vmta]`, where *domain* is the destination domain name and *vmta* is the VirtualMTA. If omitted, both *domain* and *vmta* default to `*` (i.e., `*/*`), which matches all queues.

### Example:

```
$ pmta show jobs
-----job-id ----#rcpt ---kbytes
              weeklyNews22100      431    1236.9

Total of 1 job(s).
```

## 6.3.15 `show settings`

### Syntax:

```
show settings domain[/vmta]
```

### Description:

This command allows you to view the (per-queue) settings for the specified domain and VirtualMTA.

### Examples:

```
$ pmta --dom show settings port25.com
allow-cancel-during-transfer="yes"
auth-password=" "
```

```
auth-username=" "  
backoff-max-msg-per-hour="unlimited"  
backoff-notify="no"  
backoff-reroute-to-virtual-mta=" "  
backoff-retry-after="1h"  
bounce-after="1d"  
bounce-upon-5xx-greeting="yes"  
bounce-upon-pix-transfer-failure="no"  
bounce-upon-transfer-failure="no"  
command=" "  
connect-timeout="2m"  
data-send-timeout="3m"  
queue-priority="50"  
file-destination=" "  
file-format="newfile-plain"  
ignore-8bitmime="no"  
log-commands="no"  
log-connections="no"  
log-data="no"  
log-resolution="no"  
log-transfer-failures="no"  
max-events-recorded="10"  
max-msg-per-connection="0"  
max-msg-per-hour="unlimited"  
max-rcpt-per-message="1000"  
max-smtp-out="20"  
pix-bug-workaround="yes"  
retry-after="10m"  
route=" "  
smtp-pattern-list=" "  
type="file"
```

### 6.3.16 `show status`

#### Syntax:

```
pmta show status
```

#### Description:

Displays a snapshot of what is currently and has previously taken place within the mailer since last restart. Intended for allowing a "quick look" into the general status. The output includes totals, top throughput and queue information among other things. The output is equivalent to the data available via the web-based monitoring console. You can also get the same information in XML format from the web monitor directly. See [Section 5.2](#) for details.

## Example:

```
$ pmta show st
PowerMTA v2.1a5 status on hazmat.port25.com on 2003-05-25 21:26:48

Traffic      -----inbound-----      -----outbound-----
              rcpts      msgs      kbytes      rcpts      msgs      kbytes
Total                0         0         0.0         0         0         0.0
Last Hour            0         0         0.0         0         0         0.0
Top/Hour             0         0         0.0         0         0         0.0
Last Min.            0         0         0.0         0         0         0.0
Top/Min.             0         0         0.0         0         0         0.0

Connections  active      top      maximum Domain      cached      pending
Inbound                0         0         30   Names         0         0
Outbound                0         0         800

Queues        rcpts  domains      kbytes  Spool      in use      recycled
SMTP                0         0         0.0   Files         0         0
other                0         0         0.0   Init.         complete

Status  running      Started  2003-05-25 21:24:16  Uptime  0  0:02:32
```

## 6.3.17 show topdomains

### Syntax:

```
pmta show topdomains [--vmta=name] [--connected={yes|no}]
                    [--maxitems=n] [--errors]
```

### Description:

For displaying the top domains in the queue sorted by number of recipients. Since this command is equivalent to `show domains --sort=rcpt`, please see [Section 6.3.12](#) for more information on the various options.

## 6.3.18 show topqueues

### Syntax:

```
show topqueues [--connected={yes|no}] [--mode={normal|backoff}]
               [--maxitems=n] [--errors] [--paused={yes|no}] [domain[/vmta]]
```

### Description:

For displaying the top queues sorted by number of recipients. Since this command is equivalent to `show queues --sort=rcpt`, please see [Section 6.3.13](#) for more information on the various options.

## 6.3.19 show version

### Syntax:

```
pmta show version
```

### Description:

Displays PowerMTA's version and build date.

### Example:

```
$ pmta show ver
PowerMTA v2.0r1, built on Jun 27 2003 18:36:16.
```

## 6.3.20 `show vmtas`

### Syntax:

```
show vmtas [--maxitems=n]
```

### Description:

This command displays a summary of the VirtualMTA(s) in use, as well as the number of recipients and kilobytes in messages which select it.

### Options:

**--maxitems=n**

specifies the maximum number of queues to be displayed in the output. By default, 20 vmtas are displayed.

### Example:

```
$ pmta show vmtas
-----name ----#rcpt ---kbytes
          mta1         4      0.3
          mta2         2      0.1

Total of 2 virtual MTA(s).
```

## 6.3.21 `trace`

### Syntax:

```
pmta trace [--logdata] [--logresolution] [--to-log] domain/vmta
```

### Description:

Instructs the mailer to open a connection to the specified domain and to attempt delivery of any messages queued to it. This command is similar to the `schedule` command, with the difference that it also automatically enables logging for the domain for the duration of one connection. If the `-to-log` switch is used, it is a shortcut to enabling logging in the configuration file, reloading the configuration, scheduling a call and undoing these changes when debugging is finished. By default, only the SMTP commands and responses are logged. The result of this command is written to the logging file.

### Options:

**--logdata**

this enables logging of data transfers as well, like the `log-data` option in the configuration file.

**--logresolution**

this enables logging of the DNS resolution as well, like the `log-resolution` option in the configuration file.

**--to-log**

this enables logging trace info to the log file

**domain[/vmta]**

name of the queue(s) to display, in the format *domain[/vmta]*, where *domain* is the destination domain name and *vmta* is the VirtualMTA. If omitted, both *domain* and *vmta* default to \* (i.e., \*/\*), which matches all queues.

### Example:

```
$ pmta trace yahoo.com
Traced connection scheduled (see logging file).
```

Logging file output:

```
2003-06-27 14:03:10 (402)starting yahoo.com
2003-06-27 14:03:10 (402)connecting to mx1.mail.yahoo.com (128.11.68.141)
2003-06-27 14:03:11 (402)>>> 220 YSmtp mta26.mail.yahoo.com ESMTP service ready
2003-06-27 14:03:11 (402)<<< EHLO hazmat.port25.com
2003-06-27 14:03:11 (402)>>> 250-mta26.mail.yahoo.com
2003-06-27 14:03:11 (402)>>> 250-8BITMIME
2003-06-27 14:03:11 (402)>>> 250-SIZE 3145728
2003-06-27 14:03:11 (402)>>> 250 PIPELINING
2003-06-27 14:03:11 (402)<<< QUIT
2003-06-27 14:03:11 (402)>>> 221 mta26.mail.yahoo.com
2003-06-27 14:03:11 (402)done yahoo.com in=155 out=30
```

## 6.3.22 delete

### Syntax:

```
pmta delete [--dsn] [--queue=domain[/vmta] [--orig=addr] [--rcpt=addr]
           [--jobId=id] [--envId=id] [--accounting]
```

### Description:

Deletes recipients from the queue. Although "--queue"'s default is \*/\*, the command requires either --queue or --jobId to be entered explicitly, so that an accidental "pmta delete" command doesn't delete the entire queue. Messages are marked in the accounting file as deleted by administrator.

### Options:

**--dsn**

specifies that a DSN report should be sent. Using this option may slow the deletion process. No entry is written to the accounting file unless the --accounting flag is used as well.

**--queue**

specifies which queue(s) to delete from, and defaults to all queues.

**--jobId**

specifies that only recipients with the given Job ID are to be deleted

**--envId**

specifies that only recipients with the given Envelope ID are to be deleted.

**--accounting**

specifies that deletion information should be written to the accounting file. Using this option may slow the deletion process.

**Example:**

```
$ pmta delete --queue=yahoo.com/*
```

**6.3.23** `pause`**Syntax:**

```
pmta pause queue domain[/vmta]
```

**Description:**

Pause delivery of messages in the queue, and holds them from being delivered. May be run prior to injecting mail into PowerMTA so that mail may be held for later delivery.

**Example:**

```
$ pmta pause queue */customer1
```

**6.3.24** `resume`**Syntax:**

```
pmta resume queue domain[/vmta]
```

**Description:**

Resumes delivery of messages in the queue.

**Example:**

```
$ pmta resume queue */customer1
```

**6.3.25** `list`**Syntax:**

```
pmta list [--queue=domain[/vmta]] [--orig=addr] [--rcpt=addr]  
        [--jobId=id] [--envId=id] [--maxitems=n] [--pause]
```

**Description:**

Allows listing recipients from the command line.

**Example:**

```
$ pmta list --queue=yahoo.com/vmta1
```

## 6.3.26 license

### Syntax:

```
pmta show license
```

### Description:

Allows listing license information from the command line.

### Example:

```
$ pmta show license
product: PowerMTA
version: 3.5
platform: linux-intel
units: 0
options:
licensee: Acme Corp.
serial: 123456789
comment:
issued: 2008-03-26
expires: 2008-04-36
copyright: Port25 Solutions, Inc. All Rights Reserved
```

## 6.3.27 deregister

### Syntax:

```
pmta deregister [--user=name] [--local-only]
```

### Description:

Allows de-registering a node for PowerMTA Management Console. This command will delete all data that has not yet been loaded into PowerMTA Management Console. This does not effect the user configured accounting files.

### Options:

**--user**

specifies the PowerMTA Management Console user account to use when deregistering

**--local-only**

only deregisters locally, registration will still exist in PowerMTA Management Console.

### Example:

```
$ pmta deregister
Deregistration successful.
You may still need to remove this PowerMTA node manually from
PowerMTA Management Console.
```

## 6.3.28 register

### Syntax:

```
pmta register [--user=name] [--label=name] [--webmon-ip=ip] [--webmon-port=number] [--pmtamc-port=number] [--reuse-label] pmtamc-hostname
```

### Description:

Allows registering a node for PowerMTA Management Console

### Options:

**--user**

PowerMTA Management Console user to be used for registration

**--label**

Name of PowerMTA instance that will be shown in PowerMTA Management Console

**--webmon-ip**

IP address for PowerMTA Management Console to connect to PowerMTA instance

**--webmon-port**

Port for PowerMTA Management Console to connect to PowerMTA instance

**--pmtamc-port**

PowerMTA Management Console port to be used for registration

**--reuse-label**

If label was previously used, but deregistered, this allows label to be used again

**--pmtamc-hostname**

PowerMTA Management Console server to be used for registration

### Example:

```
$ pmta register -label=pmtalserver central.yourdomain.com
PowerMTA Management Console "admin" password:
Registration successful.
PowerMTA Management Console certificate fingerprint:
    0B:1D:EC:9C:8F:20:4E:06:55:2C:A8:9B:A1:A6:05:C7:DD:07:93:01
```

For best security, please verify that the above value is the same as the one displayed on PowerMTA Management Console's PowerMTA Management page.

### 6.3.29 show registration

#### Syntax:

```
pmta show registration
```

#### Description:

Shows current PowerMTA Management Console registration information.

#### Example:

```
$ pmta show registration
Currently registered with PowerMTA Management Console
cental.yourdomain.com:8181 as "pmtalserver"
PowerMTA Management Console certificate fingerprint:
    0B:1D:EC:9C:8F:20:4E:06:55:2C:A8:9B:A1:A6:05:C7:DD:07:93:01
```

### 6.3.30 disable source

#### Syntax:

```
pmta disable source [--reenable-after=interval] ip domain[/vmta]
```

#### Description:

Disables a given source IP from being used.

#### Example:

```
$ pmta disable source --reenable-after=1h 1.2.3.4 yahoo.com/vmta1
```

### 6.3.31 enable source

#### Syntax:

```
pmta enable source ip domain[/vmta]
```

#### Description:

Enables a given source IP so it can be used.

#### Example:

```
$ pmta enable source 1.2.3.4 yahoo.com/vmta1
```

### **6.3.32** show disabled sources

#### **Syntax:**

```
pmta show disabled sources [domain[/vmta]]
```

#### **Description:**

Shows currently disabled source IPs.

#### **Example:**

```
$ pmta show disabled sources yahoo.com/vmta1
```

# 7. Application Programming Interfaces

PowerMTA includes various programming interfaces (APIs) intended to facilitate the creation of e-mail enabled applications and to optimize the way in which messages are submitted to the mailer. The following APIs are available:

- submission APIs, for submitting e-mail from Perl, Java, .NET, C++ and C programs;
- a "pickup" directory, for submitting preformatted e-mail by copying it into a directory;
- "pipe" delivery, for delivering e-mail to a local program;

The Cold Fusion tag from previous PowerMTA versions has been removed, see [Section 7.6](#) below for details.

Use of the APIs may require the use of the `always-allow-api-submission` directive. See [Section 3.2.13](#) for more information.

On Windows NT/2000, any applicable API materials can be found in the `api` subdirectory within the folder into which PowerMTA was installed. On Linux, these can be found on `/opt/pmta/api` and on Solaris, on `/opt/PT25pmta/api`.

## 7.1 Submission APIs

The submission APIs allow you to programatically submit messages for delivery by PowerMTA. Since most users already have preformatted messages to send, the APIs mostly concern themselves with the transport of such messages. However, they do include a `Date:` header generator and a base64 encoder to facilitate the jobs of those creating messages from scratch.

The submission APIs are object-oriented and comprise three objects:

- a `Connection` which represents a connection to a PowerMTA server;
- a `Message` which represents the message being submitted;
- a `Recipient` which represents the message's recipients.

The general procedure for submitting a message is pretty straightforward:

- connect to a PowerMTA server by creating a `Connection`;
- create a `Message`;
- create one or more `Recipients` and add them to the `Message`;

- add headers and body to the `Message` by invoking the `addData` method one or more times;
- submit the message by invoking the `Connection`'s `submit` method, passing the `Message` to it.

Other methods are available to set various delivery options, select automatic data encoding, etc. See the language-specific sections below for more information.

## 7.1.1 Requirements

The submission APIs can be run remotely or locally, as they use a modified version of SMTP.

Applications using the submission APIs must also have the proper authorization. On Windows NT/2000, programs must run under either the `SYSTEM` account or under an account belonging to the `Administrators` group.

On Unix, programs must either run as `root` or from an username who belongs to the `pmta` group. The `pmta` group is created automatically during PowerMTA's installation.

The following are required when using the PERL, .NET, or Java APIs:

- PERL 5.12 or newer when using the PERL API
- .NET 2.0 or better when using the .NET API
- Java 1.4.2 or better (for JavaMail: JavaMail and Java Activation Framework from Sun's download site as detailed in the JavaDoc from the archive) when using the Java API
- PowerMTA needs to be configured with “always-allow-relaying yes” and “allow-mailmerge yes” for the appropriate <source>. “always-allow-api-submission yes” can be used as well, as this will set “allow-mailmerge yes”. If you want to use authentication you need to define users and passwords and allow auth for the source.
- It is recommend to add no more than 5000 recipients per batch submission. In the event that the batch fails, this will affect fewer recipients. Also, these helps keeps memory usage to a minimum.

## 7.1.2 Perl Submission API

In Perl, three objects described in [Section 7.1](#) are available as `Port25::Submitter::Connection`, `Port25::Submitter::Message` and `Port25::Submitter::Recipient`.

All the methods in the submission API throw an exception in case of an error. Any errors render the object unusable, after which you should discard it.

Here is a brief example on how to submit a message using the Perl submission API:

```
use Port25::Submitter::Connection;
use Port25::Submitter::Message;
use Port25::Submitter::Recipient;

eval {
    my $rcpt = new Port25::Submitter::Recipient 'recipient@port25.com';
    $rcpt->setNotify(NOTIFY_FAILURE | NOTIFY_DELAY | NOTIFY_SUCCESS);

    my $msg = new Port25::Submitter::Message 'originator@port25.com';
    $msg->addRecipient($rcpt);

    $msg->setReturnType(RETURN_FULL);
    $msg->setEncoding(ENCODING_8BIT);
    $msg->addDateHeader();
    $msg->addData( "From: originator@port25.com\n"
                  . "To: recipient@port25.com\n"
                  . "Subject: Test Message via PowerMTA's Perl API\n"
                  . "\n"
                  . "Hello!\n"
                  . "Test message sent via PowerMTA's Perl submission API.\n"
                  . "Please ignore this message and have a nice day!"
                  );

    my $conn = new Port25::Submitter::Connection('127.0.0.1', 25);
    $conn->submit($msg);
};
die "Error: $@\n" if $@;

exit 0;
```

## 7.1.2.1 Connection Reference

### new

Creates a new connection.

```
$conn = new Port25::Submitter::Connection($server, $port, $username, $password);
```

#### Arguments:

`$server`

string containing the server to which to connect. Can be given as a numeric IP address or a host name.

`$port`

Optional server port on which to connect. (optional, default 25)

`$username`

Optional username for authentication. (optional)

`$password`

Optional password for authentication. (optional)

**Return Value:**

New connection.

**Description:**

Creates a new connection object. If user name and password are given, tries to authenticate at the server. If the username or the password is missing, no authentication is sent.

An Exception is thrown if the object could not be created.

**submit**

Submits a message for delivery.

```
$conn->submit($msg);
```

**Arguments:**

\$msg  
message to submit.

**Description:**

Submits a message for delivery.

An exception is thrown in case of error.

## 7.1.2.2 Message Reference

**new**

Creates a new message.

```
$msg = new Port25::Submitter::Message($originator);
```

**Arguments:**

\$originator  
Address for the new message's originator.

**Return Value:**

New message.

**Description:**

Creates a new message object.

An Exception is thrown if the object could not be created.

**setVerp**

Sets whether this is a VERP message.

```
$msg->setVerp($isVerp);
```

**Arguments:**

\$isVerp

TRUE if the message should be VERP.

**Description:**

Sets whether this is a VERP message. If you enable VERP, PowerMTA will encode both the originator and recipient addresses in the originator address used for delivering the message. This may make tracking any bounces easier, since you can always derive the original addresses from the address where the bounce is sent.

An exception is thrown in case of error.

**setReturnType**

Sets the type of message return requested in delivery reports.

```
$msg->setReturnType($type);
```

**Arguments:**

\$type

This should be one of:

RETURN_HEADERS	(default) return only this message's headers
RETURN_FULL	return the full message headers and body

**Description:**

Sets the type of message return requested in delivery reports.

An exception is thrown in case of error.

## setEnvelopeId

Sets this message's envelope ID.

```
$msg->setEnvelopeId($envelopeId);
```

### Arguments:

`$envelopeId`  
Envelope ID for this message.

### Description:

Sets this message's envelope ID.

An exception is thrown in case of error.

## setVirtualMta

Selects the VirtualMTA to send this message from.

```
$msg->setVirtualMta($virtualMta);
```

### Arguments:

`$virtualMta`  
Name of the VirtualMTA to use (as configured, see [Section 8.2](#)).

### Description:

Selects the VirtualMTA to send this message from.

An exception is thrown in case of error.

## setJobId

Sets the job id for this message.

```
$msg->setJobId($jobId);
```

### Arguments:

`$jobId`  
id of the job, printable, non-white space characters only.

### Description:

Sets the job id for this message. This tags the message as belonging to the specified

job.

An exception is thrown in case of error.

## **addRecipient**

Adds a recipient to this message.

```
$msg->addRecipient($rcpt);
```

### **Arguments:**

`$rcpt`

Recipient to add.

### **Description:**

Adds a recipient to this message. Do not make any changes to a recipient after it has been added to the message or use it a second time. Once added, a recipient should be destroyed.

An exception is thrown in case of error.

## **setEncoding**

Sets the kind of encoding to perform on data.

```
$msg->setEncoding($encoding);
```

### **Arguments:**

`$encoding`

Data encoding desired. This should be either `ENCODING_7BIT`, `ENCODING_8BIT` or `ENCODING_BASE64`.

### **Description:**

Sets the kind of encoding to perform on data. The encoding applies to all thereafter added data. The actual processing performed depends on the encoding selected: `ENCODING_7BIT` and `ENCODING_8BIT` both select the *identity* encoding, i.e., no transformation is performed on the data, except that any lines terminated with LF alone are converted to CRLF. In the case of 7-bit encoding, it is your responsibility to ensure that all bytes have their high bit off. `ENCODING_BASE64` specifies that any data added shall be encoded on the fly using base-64 encoding. No transformation is performed on the data prior to encoding, making it possible to transmit binary content. Note, however, that to effectively transmit binary data, you must also provide the appropriate

MIME headers. In fact, the selected encoding should, in general, agree with the `Content-Transfer-Encoding` header you specify. The default (if this function is never invoked) is `ENCODING_7BIT`.

An exception is thrown in case of error.

## **addData**

Adds (appends) data to this message.

```
$msg->addData($data);
```

### **Arguments:**

`$data`

Data to add.

### **Description:**

Adds (appends) data to this message. Use this function to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `setEncoding`).

An exception is thrown in case of error.

## **addMergeData**

Adds (appends) merge data to this message.

```
$msg->addMergeData($data);
```

### **Arguments:**

`$data`

Data to add.

### **Description:**

Adds (appends) merge data to this message. Use this function to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `setEncoding`). Currently only 7-bit and 8-bit encodings are supported. If any mailmerge variables are included in the data, they will be substituted by their respective values.

An exception is thrown in case of error.

## **beginPart**

Starts the next mailmerge part which will have the given number.

```
$msg->beginPart($num);
```

### **Arguments:**

`$num`

positive integer for the part number. No part number may be specified more than once.

### **Description:**

Starts the next mailmerge part which will have the given number. Note that part 1 is started automatically, so the first settable number is 2.

An exception is thrown in case of error.

## **addDateHeader**

Adds (appends) a `Date:` header to this message.

```
$msg->addDateHeader();
```

### **Description:**

This function appends a date header line to the message. It is provided as a convenience function only.

An exception is thrown in case of error.

## **7.1.2.3 Recipient Reference**

### **new**

Creates a new recipient.

```
$rcpt = new Port25::Submitter::Recipient($address , $options);
```

### **Arguments:**

`$address`

The email address for the recipient.

`$options`

The (optional) options to use while creating the recipient:  
OPTION\_NONE  
no special option is used (the default)  
OPTION\_NO\_ADDRESS\_SYNTAX\_CHECK  
Disables the check for validity of the recipient's address on submission  
(i.e. prior to sending).

**Return Value:**

New recipient.

**Description:**

Creates a new recipient.

An exception is thrown if the object could not be created.

**setNotify**

Sets the kind of notification (report) desired for this recipient.

```
$rcpt->setNotify($notifyWhen);
```

**Arguments:**

`$notifyWhen`

This should be either NOTIFY\_NEVER to indicate that no notification is desired, or one or more of the following flags (joined by a bitwise OR):

NOTIFY_SUCCESS	notify in case the delivery is successful
NOTIFY_FAILURE	notify in case of a delivery failure
NOTIFY_DELAY	notify in case of a delay in the delivery

**Description:**

Sets the kind of notification (report) desired for this recipient. By default, notification is only requested upon delivery failure. Note that while PowerMTA does not support notification for delivery delays, the corresponding DSN flag is passed on to the receiving mailer, which may support it.

An exception is thrown in case of error.

## 7.1.3 Java Submission API

Documentation for the Java APIs is provided in JavaDoc format.

On Windows NT/2000, it can be found in the `pmtajavadoc.zip` file in the `api\java` subdirectory of where PowerMTA was installed.

On Linux, it can be found in the `/opt/pmta/api/java/doc/javadoc` directory as `/opt/pmta/api/java/doc/javadoc/index.html`.

On Solaris, it can be found in the `/opt/PT25pmta/api/java/doc/javadoc` directory as `/opt/PT25pmta/api/java/doc/javadoc/index.html`.

Currently only Sun's Java SDK is supported. If you need to run it in a different environment, please contact Port25 Support at [support@port25.com](mailto:support@port25.com).

## 7.1.4 C++ Submission API

In C++, the three objects described in [Section 7.1](#) are available in the include files `submitter/Connection.hxx`, `submitter/Message.hxx` and `submitter/Recipient.hxx`.

On Windows NT/2000, you can find these files in the `api\include` subdirectory of where PowerMTA was installed. On Linux, that is `/opt/pmta/api/include` and on Solaris, `/opt/PT25pmta/api/include`.

All the methods in the submission API throw an exception in case of an error. Any errors render the object unusable, after which you should discard it.

### 7.1.4.1 Method Reference

#### **Connection::Connection**

Creates a new connection.

```
Connection(const char* server, int port, const char* name  
= "", const char* password = "")
```

#### **Arguments:**

`server`  
server to which to connect, either as an numeric IP address or a host name.

`port`  
port number to connect to; use 25 for the default SMTP port.

`name`  
user name for authentication with the remote server. Leave name

and password empty if you don't want to use authentication.  
password  
password to use for authentication. Authentication is done  
with CRAM-MD5, so no password is ever sent to the remote  
server.

**Description:**

Creates a new connection.

**Connection::submit**

Submits a message for delivery.

```
void Connection::submit(const Message& message)
```

**Arguments:**

message  
message to submit.

**Description:**

Submits a message for delivery.

**Message::Message**

Creates a new message.

```
Message::Message(const char* originator)
```

**Arguments:**

originator  
the new message's originator.

**Description:**

Creates a new message.

**Message::setVerp**

Sets whether this message should use the VERP extension.

```
void Message::setVerp(bool isVerp)
```

**Description:**

Sets whether this message should use the VERP extension.

### **Message::setReturnType**

Sets the type of message return requested in delivery reports.

```
void Message::setReturnType(PmtaMsgRETURN type)
```

#### **Arguments:**

type

This should be one of:

PmtaMsgRETURN_HEADERS	(default) return only this message's headers
PmtaMsgRETURN_FULL	return the full message headers and body

#### **Description:**

Sets the type of message return requested in delivery reports.

### **Message::setEnvelopeId**

Sets this message's envelope ID.

```
void Message::setEnvelopeId(const char* envelopeId)
```

#### **Arguments:**

envelopeId

envelope ID for this message.

#### **Description:**

Sets this message's envelope ID.

### **Message::setVirtualMta**

Selects the VirtualMTA to use for this message.

```
void Message::setVirtualMta(const char* virtualMta)
```

#### **Arguments:**

virtualMta

name of the VirtualMTA to use.

**Description:**

Selects the VirtualMTA to use for this message.

**Message::setJobId**

Sets the job id for this message.

```
void Message::setJobId(const char* jobId)
```

**Arguments:**

jobId

id of the job, printable, non-white space characters only.

**Description:**

Sets the job id for this message. This tags the message as belonging to the specified job.

**Message::addRecipient**

Adds a recipient to this message.

```
void Message::addRecipient(const Recipient& r)
```

**Arguments:**

recipient

Recipient to add

**Description:**

Adds a recipient to this message. Do not make any changes to a recipient after it has been added to the message.

**Message::setEncoding**

Sets the kind of encoding to perform on data.

```
void Message::setEncoding(PmtaMsgENCODING encoding)
```

**Arguments:**

encoding

Data encoding desired. This should be either PmtaMsgENCODING\_7BIT,

PmtaMsgENCODING\_8BIT Or PmtaMsgENCODING\_BASE64.

### **Description:**

Sets the kind of encoding to perform on data. The encoding applies to all thereafter added data. The actual processing performed depends on the encoding selected: PmtaMsgENCODING\_7BIT and PmtaMsgENCODING\_8BIT both select the *identity* encoding, i.e., no transformation is performed on the data, except that any lines terminated with LF alone are converted to CRLF. In the case of 7-bit encoding, it is your responsibility to ensure that all bytes have their high bit off. PmtaMsgENCODING\_BASE64 specifies that any data added shall be encoded on the fly using base-64 encoding. No transformation is performed on the data prior to encoding, making it possible to transmit binary content. Note, however, that to effectively transmit binary data, you must also provide the appropriate MIME headers. In fact, the selected encoding should, in general, agree with the Content-Transfer-Encoding header you specify. The default (if this method is never invoked) is PmtaMsgENCODING\_7BIT.

### **Message::beginPart**

Starts the next mailmerge part which will have the given number.

```
void Message::beginPart(int partNum)
```

### **Arguments:**

partNum

positive integer for the part number. No part number may be specified more than once.

### **Description:**

Starts the next mailmerge part which will have the given number. Note that part 1 is started automatically, so the first settable number is 2.

### **Message::addData**

Appends data to this message.

```
void Message::addData(const char* data, int length)
```

### **Arguments:**

data

data to append.

length

length of the data block.

**Description:**

Appends data to this message. Use this method to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `setEncoding`). All the data is entered as-is, with no mailmerge variable substitution being performed. To add mailmerge data, use `addMergeData`.

**Message::addMergeData**

Appends merge data to this message.

```
void Message::addMergeData(const char* data, int length)
```

**Arguments:**

`data`

data to append.

`length`

length of the data block.

**Description:**

Appends merge data to this message. Use this method to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `setEncoding`). Currently only 7-bit and 8-bit encodings are supported. If any mailmerge variables are included in the data, they will be substituted by their respective values.

**Message::addData**

Appends null-terminated data to this message.

```
void Message::addData(const char* data)
```

**Arguments:**

`data`

null-terminated data to append.

**Description:**

Appends null-terminated data to this message. This is a convenience method to facilitate adding C strings directly.

## Message::addMergeData

Appends null-terminated merge data to this message.

```
void Message::addMergeData(const char* data)
```

### Arguments:

data

null-terminated merge data to append.

### Description:

Appends null-terminated merge data to this message. This is a convenience method to facilitate adding C strings directly.

## Message::addDateHeader

Adds (appends) a Date: header to this message.

```
void Message::addDateHeader()
```

### Description:

Adds (appends) a Date: header to this message. This method appends a date header line to the message. It is provided as a convenience function only.

## Recipient::Recipient

Creates a new recipient with the given email address.

```
Recipient::Recipient(const char* address)
```

### Arguments:

address

e-mail address for the recipient.

### Description:

Creates a new recipient with the given email address.

## Recipient::setNotify

Sets the kind of notification (report) desired for this recipient.

```
void Recipient::setNotify(int notifyWhen)
```

**Arguments:**`notifyWhen`

This should be either `PmtaRcptNOTIFY_NEVER` to indicate that no notification is desired, or one or more of the following flags (joined by a bitwise OR):

<code>PmtaRcptNOTIFY_SUCCESS</code>	notify in case the delivery is successful
<code>PmtaRcptNOTIFY_FAILURE</code>	notify in case of a delivery failure
<code>PmtaRcptNOTIFY_DELAY</code>	notify in case of a delay in the delivery

**Description:**

Sets the kind of notification (report) desired for this recipient. By default, notification is only requested upon delivery failure. Note that while PowerMTA does not support notification for delivery delays, the corresponding `DSN` flag is passed on to the receiving mailer, which may support it.

**Recipient::defineVariable**

Defines a new mailmerge variable for this recipient.

```
void Recipient::defineVariable(char* name, char* value)
```

**Arguments:**`name`

the variable's name.

`value`

the variable's value.

**Description:**

Defines a new mailmerge variable for this recipient. PowerMTA will substitute the variable for its value during delivery of a mailmerge message.

## 7.1.5 C Submission API

In C, the three objects described in [Section 7.1](#) are available as sets of functions which share a common prefix. `Connection`'s functions all begin with `PmtaConn` and are defined in the file `submitter/PmtaConn.h`; `Message`'s functions all begin with `PmtaMsg` and are defined in the file `submitter/PmtaMsg.h`; and `Recipient`'s functions all begin with `PmtaRcpt` and are defined in the file `submitter/PmtaRcpt.h`.

On Windows NT/2000, you can find these files in the `api\include` subdirectory of where PowerMTA was installed. On Linux, that is `/opt/pmta/api/include` and on Solaris, `/opt/PT25pmta/api/include`.

In order to differentiate between "out of memory" conditions and other errors, object creation is split in two calls: allocation and initialization. To create an object, you first call its `...Alloc` function. If memory cannot be allocated, a null pointer is returned; otherwise, a pointer to the object is returned, which you then pass to the object's initialization function: `PmtaConnConnect`, `PmtaMsgInit` and `PmtaRcptInit`, for a Connection, Message or Recipient object, respectively.

When done with an object, you should call the object's `...Free` method to discard its resources.

Most of the functions in the submission API return a `BOOL` (boolean) value. You should check every return value to make sure that no errors occurred. If an error occurs, you can find out what went wrong by calling either `PmtaConnGetLastError`, `PmtaMsgGetLastError` or `PmtaRcptGetLastError` (depending on which object the error occurred). Any errors render the object unusable, after which you should discard it with the appropriate `...Free` function.

### 7.1.5.1 Function Reference

#### **PmtaConnAlloc**

Allocates a new connection.

```
PmtaConn PmtaConnAlloc()
```

#### **Return**

new connection, or 0 if not enough memory was available.

#### **Value:**

#### **Description:**

Allocates a new connection. After allocating, invoke `PmtaConnConnect` to establish the connection to the PowerMTA server.

## **PmtaConnConnect**

Warning: This function is deprecated and may be removed in future versions of the API. Use one of the Connect functions below instead.

Connects to a PowerMTA server.

```
BOOL PmtaConnConnect(PmtaConn connection, const char* server)
```

### **Arguments:**

connection

connection to establish.

server

string containing the server to which to connect. Currently this must be "local:".

### **Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with PmtaConnGetLastError.

### **Description:**

Connects to a PowerMTA server.

## **PmtaConnConnectRemote**

Submits a message for delivery.

```
PMTACALL(BOOL) PmtaConnConnectRemote(PmtaConn connection, const  
char* server, int port);
```

### **Arguments:**

connection  
    connection to establish.

server  
    string containing the server to which to connect. This can be  
    a host name or an IP address. Use "127.0.0.1" for the local  
    machine.

port  
    to which port to connect. Use 25 for the default SMTP port.

### **Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be  
obtained with `PmtaConnGetLastError`.

### **Description:**

Connects to a PowerMTA server. No login / authentication is done.

## PmtaConnConnectRemoteAuth

Submits a message for delivery.

```
PMTACALL(BOOL) PmtaConnConnectRemoteAuth(PmtaConn connection,
                                           const char* server, int port,
                                           const char* username,
                                           const char* password);
```

### Arguments:

`connection`  
connection to establish.

`server`  
string containing the server to which to connect. This can be a host name or an IP address.

`port`  
to which port to connect. Use 25 for the default SMTP port.

`username`  
local user name for logging in to PowerMTA. PowerMTA must be configured to allow authentication.

`password`  
password for the given user name.

### Return Value:

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaConnGetLastError`.

### Description:

Connects to a PowerMTA server using the given credentials.

## PmtaConnSubmit

Submits a message for delivery.

```
BOOL PmtaConnSubmit(PmtaConn connection, PmtaMsg message)
```

### Arguments:

`connection`  
connection through which to submit the message.

`message`  
message to submit.

### Return Value:

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaConnGetLastError`.

**Description:**

Submits a message for delivery.

**PmtaConnFree**

Discards this connection object, freeing any resources used by it.

```
void PmtaConnFree(PmtaConn connection)
```

**Arguments:**

`connection`  
connection to discard.

**Description:**

Discards this connection object, freeing any resources used by it. This automatically closes the connection to the server, if any.

**PmtaConnGetLastError**

Returns the last error occurred on this connection.

```
const char* PmtaConnGetLastError(PmtaConn connection)
```

**Arguments:**

`connection`  
connection to query for an error.

**Return Value:**

string containing the reason for failure.

**Description:**

Returns the last error occurred on this connection. This function should only be called immediately after an error occurred.

**PmtaConnGetLastErrorType**

Returns the type of the last error occurred.

```
int PmtaConnGetLastErrorType(PmtaConn connection)
```

**Arguments:**

connection  
connection to query for an error.

**Return Value:**

type of the last error occurred, which should normally be one of the `PmtaApiERROR` codes defined in `PmtaApi.h`.

**Description:**

Returns the type of the last error occurred. This function should only be called immediately after an error occurred.

### **PmtaMsgAlloc**

Allocates a new message.

```
PmtaMsg PmtaMsgAlloc()
```

**Return Value:**

New message, or 0 if not enough memory was available.

**Description:**

Allocates a new message. Once allocated, the new message must be initialized with `PmtaMsgInit`. Once done with the message, invoke `PmtaMsgFree` to free its resources.

### **PmtaMsgInit**

Initializes a new message.

```
BOOL PmtaMsgInit(PmtaMsg message, const char* originator)
```

**Arguments:**

message  
    Newly allocated message to initialize.  
originator  
    Address for the new message's originator.

**Return Value:**

`TRUE` in case of success, `FALSE` in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Initializes a new message.

## PmtaMsgFree

Frees memory allocated for this message.

```
void PmtaMsgFree(PmtaMsg message)
```

### Arguments:

message

Message to free.

### Description:

Frees memory allocated for this message.

## PmtaMsgSetVerp

Sets whether this is a VERP message.

```
BOOL PmtaMsgSetVerp(PmtaMsg message, BOOL isVerp)
```

### Arguments:

message

Message to set.

isVerp

TRUE if the message should be VERP.

### Return Value:

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

### Description:

Sets whether this is a VERP message. If you enable VERP, PowerMTA will encode both the originator and recipient addresses in the originator address used for delivering the message. This may make tracking any bounces easier, since you can always derive the original addresses from the address where the bounce is sent.

## PmtaMsgSetReturnType

Sets the type of message return requested in delivery reports.

```
BOOL PmtaMsgSetReturnType(PmtaMsg message, PmtaMsgRETURN type)
```

### Arguments:

message

Message to set.

type

This should be one of:

PmtaMsgRETURN_HEADERS	(default) return only this message's headers
PmtaMsgRETURN_FULL	return the full message headers and body

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with PmtaMsgGetLastError.

**Description:**

Sets the type of message return requested in delivery reports.

**PmtaMsgSetEnvelopeId**

Sets this message's envelope ID.

```
BOOL PmtaMsgSetEnvelopeId(PmtaMsg message, const char* envelopeId)
```

**Arguments:**

message

Message to set.

envelopeId

Envelope ID for this message.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with PmtaMsgGetLastError.

**Description:**

Sets this message's envelope ID.

**PmtaMsgSetVirtualMta**

Selects the VirtualMTA to use for this message.

```
BOOL PmtaMsgSetVirtualMta(PmtaMsg message, const char* virtualMta)
```

**Arguments:**

message

Message to set.  
virtualMta  
name of the VirtualMTA to use.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Selects the VirtualMTA to use for this message.

**PmtaMsgSetJobId**

Sets the job id for this message.

```
BOOL PmtaMsgSetJobId(PmtaMsg message, const char* jobId)
```

**Arguments:**

message  
Message to set.  
jobId  
id of the job, printable, non-white space characters only.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Sets the job id for this message. This tags the message as belonging to the specified job.

**PmtaMsgAddRecipient**

Adds a recipient to this message.

```
BOOL PmtaMsgAddRecipient(PmtaMsg message, PmtaRcpt recipient)
```

**Arguments:**

message  
Message to set.  
recipient  
Recipient to add.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Adds a recipient to this message. Do not make any changes to a recipient after it has been added to the message. Once added, a recipient should be freed with `PmtaRcptFree`.

**PmtaMsgSetEncoding**

Sets the kind of encoding to perform on data.

```
BOOL PmtaMsgSetEncoding(PmtaMsg message, PmtaMsgENCODING encoding)
```

**Arguments:**

message

Message to set.

encoding

Data encoding desired. This should be either `PmtaMsgENCODING_7BIT`, `PmtaMsgENCODING_8BIT` or `PmtaMsgENCODING_BASE64`.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Sets the kind of encoding to perform on data. The encoding applies to all thereafter added data. The actual processing performed depends on the encoding selected: `PmtaMsgENCODING_7BIT` and `PmtaMsgENCODING_8BIT` both select the *identity* encoding, i.e., no transformation is performed on the data, except that any lines terminated with LF alone are converted to CRLF. In the case of 7-bit encoding, it is your responsibility to ensure that all bytes have their high bit off. `PmtaMsgENCODING_BASE64` specifies that any data added shall be encoded on the fly using base-64 encoding. No transformation is performed on the data prior to encoding, making it possible to transmit binary content. Note, however, that to effectively transmit binary data, you must also provide the appropriate MIME headers. In fact, the selected encoding should, in general, agree with the `Content-Transfer-Encoding` header you specify. The default (if this function is never invoked) is `PmtaMsgENCODING_7BIT`.

## PmtaMsgBeginPart

Starts the next mailmerge part which will have the given number.

```
BOOL PmtaMsgBeginPart(PmtaMsg message, int partNum)
```

### Arguments:

message

Message to set.

partNum

positive integer for the part number. No part number may be specified more than once.

### Return Value:

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

### Description:

Starts the next mailmerge part which will have the given number. Note that part 1 is started automatically, so the first settable number is 2.

## PmtaMsgAddData

Adds (appends) data to this message.

```
BOOL PmtaMsgAddData(PmtaMsg message, const char* data, int length)
```

### Arguments:

message

Message to which to add.

data

Data to add.

length

Length of the data block.

### Return Value:

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

### Description:

Adds (appends) data to this message. Use this function to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `PmtaMsgSetEncoding`). All the data is entered as-is, with no mailmerge

variable substitution being performed. To add mailmerge data, use `PmtaMsgAddMergeData`.

## **PmtaMsgAddMergeData**

Adds (appends) mailmerge data to this message.

```
BOOL PmtaMsgAddMergeData(PmtaMsg message, const char* data, int length)
```

### **Arguments:**

`message`  
Message to which to add.

`data`  
Mailmerge data to add.

`length`  
Length of the data block.

### **Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

### **Description:**

Adds (appends) mailmerge data to this message. Use this function to give this message both its headers and a body. How the data you add is handled depends on the kind of encoding selected (see `PmtaMsgSetEncoding`). Currently only 7-bit and 8-bit encodings are supported. If any mailmerge variables are included in the data, they will be substituted by their respective values.

## **PmtaMsgAddString**

Adds (appends) a string to this message.

```
BOOL PmtaMsgAddString(PmtaMsg message, const char* str)
```

### **Arguments:**

`message`  
Message to which to add.

`str`  
Null-terminated string to add.

### **Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be

obtained with `PmtaMsgGetLastError`.

**Description:**

Adds (appends) a string to this message. This function is identical to `PmtaMsgAddData`, except that it expects a '0'-terminated string and computes the length of the data automatically. It is provided as a convenience function only.

**PmtaMsgAddMergeString**

Adds (appends) a mailmerge string to this message.

```
BOOL PmtaMsgAddMergeString(PmtaMsg message, const char* str)
```

**Arguments:**

`message`  
Message to which to add.

`str`  
Null-terminated string to add.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Adds (appends) a mailmerge string to this message. This function is identical to `PmtaMsgAddMergeData`, except that it expects a '0'-terminated string and computes the length of the data automatically. It is provided as a convenience function only.

**PmtaMsgAddDateHeader**

Adds (appends) a `Date:` header to this message.

```
BOOL PmtaMsgAddDateHeader(PmtaMsg message)
```

**Arguments:**

`message`  
Message to which to add.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaMsgGetLastError`.

**Description:**

Adds (appends) a `Date:` header to this message. This function appends a date header line to the message. It is provided as a convenience function only.

**PmtaMsgGetLastError**

Returns the last error occurred on this message.

```
const char* PmtaMsgGetLastError(PmtaMsg message)
```

**Arguments:**

message

Message to query for an error.

**Return Value:**

String containing the reason for failure.

**Description:**

Returns the last error occurred on this message. This function should only be called immediately after an error occurred.

**PmtaMsgGetLastErrorType**

Returns the type of the last error occurred.

```
int PmtaMsgGetLastErrorType(PmtaMsg message)
```

**Arguments:**

message

Message to query for an error.

**Return Value:**

Type of the last error occurred, which should normally be one of the `PmtaApiERROR` codes defined in `PmtaApi.h`.

**Description:**

Returns the type of the last error occurred. This function should only be called immediately after an error occurred.

**PmtaRcptAlloc**

Allocates a new recipient.

```
PmtaRcpt PmtaRcptAlloc()
```

**Return Value:**

New recipient, or 0 if not enough memory was available.

**Description:**

Allocates a new recipient. Once allocated, the new recipient must be initialized with `PmtaRcptInit`. When no longer needed (e.g., after adding the recipient to a message), its resources should be freed by calling `PmtaRcptFree`.

### **PmtaRcptInit**

Initializes a new recipient.

```
BOOL PmtaRcptInit(PmtaRcpt recipient, const char* address)
```

**Arguments:**

`recipient`  
Newly allocated recipient to initialize.  
`address`  
e-mail address for the recipient.

**Return Value:**

`TRUE` in case of success, `FALSE` in case of failure. The cause of the error can be obtained with `PmtaRcptGetLastError`.

**Description:**

Initializes a new recipient.

### **PmtaRcptFree**

Frees storage allocated by this recipient.

```
void PmtaRcptFree(PmtaRcpt recipient)
```

**Arguments:**

`recipient`  
Recipient to free.

**Description:**

Frees storage allocated by this recipient. To avoid memory leaks, this function should

be called on every recipient allocated, whether it has been added to a message or not.

## PmtaRcptSetNotify

Sets the kind of notification (report) desired for this recipient.

```
BOOL PmtaRcptSetNotify(PmtaRcpt recipient, int notifyWhen)
```

### Arguments:

recipient

Recipient to set

notifyWhen

This should be either `PmtaRcptNOTIFY_NEVER` to indicate that no notification is desired, or one or more of the following flags (joined by a bitwise OR):

<code>PmtaRcptNOTIFY_SUCCESS</code>	notify in case the delivery is successful
<code>PmtaRcptNOTIFY_FAILURE</code>	notify in case of a delivery failure
<code>PmtaRcptNOTIFY_DELAY</code>	notify in case of a delay in the delivery

### Return Value:

`TRUE` in case of success, `FALSE` in case of failure. The cause of the error can be obtained with `PmtaRcptGetLastError`.

### Description:

Sets the kind of notification (report) desired for this recipient. By default, notification is only requested upon delivery failure. Note that while PowerMTA does not support notification for delivery delays, the corresponding `DSN` flag is passed on to the receiving mailer, which may support it.

## PmtaRcptDefineVariable

Defines a new mailmerge variable for this recipient.

```
BOOL PmtaRcptDefineVariable(PmtaRcpt recipient, const char* name, const char* value)
```

### Arguments:

recipient

recipient whose variable is being defined.

name

the variable's name.

value

the variable's value.

**Return Value:**

TRUE in case of success, FALSE in case of failure. The cause of the error can be obtained with `PmtaRcptGetLastError`.

**Description:**

Defines a new mailmerge variable for this recipient. PowerMTA will substitute the variable for its value during delivery of a mailmerge message.

**PmtaRcptGetLastError**

Returns the last error occurred on this recipient.

```
const char* PmtaRcptGetLastError(PmtaRcpt recipient)
```

**Arguments:**

`recipient`  
Recipient to query for an error.

**Return Value:**

String containing the reason for failure.

**Description:**

Returns the last error occurred on this recipient. This function should only be called immediately after an error occurred.

**PmtaRcptGetLastErrorType**

Returns the type of the last error occurred.

```
int PmtaRcptGetLastErrorType(PmtaRcpt recipient)
```

**Arguments:**

`recipient`  
Recipient to query for an error.

**Return Value:**

Type of the last error occurred, which should normally be one of the `PmtaApiERROR` codes defined in `PmtaApi.h`.

**Description:**

Returns the type of the last error occurred. This function should only be called

immediately after an error occurred.

## 7.1.6 .NET Submission API

Documentation for the .NET APIs is provided in doc folder.

On Windows NT/2000, it can be found in the `api\dotnet` subdirectory of where PowerMTA was installed.

On Linux, it can be found in the `/opt/pmta/api/.NET` directory

On Solaris, it can be found in the `/opt/PT25pmta/api/.NET` directory

## 7.2 Migrating from the Old Submission APIs

In PowerMTA v3.5 we redesigned our submission APIs, incorporating customer requests, facilitating planned enhancements, as well as tidying up the design a little to make it more intuitive and easier to use. While the differences between old and new APIs are not huge, this section is intended to facilitate the migration to the new APIs.

### 7.2.1 Overview of Differences Between Old and New APIs

The most notable difference is, that all APIs now support remote feeding. To use the new APIs, you will need to recompile your existing APIs using the new libraries. In addition to the remote feeding, PowerMTA now uses a modified version of SMTP. This modified version is our MAIL MERGE feature set and can help with increasing the feeding rate into PowerMTA. For more information on MAIL MERGE, see [Section 9](#).

## 7.3 Accounting APIs

Currently the binary accounting file is still supported, but the accounting APIs for reading the older binary accounting file have been deprecated. The CSV accounting files, being plain text, do not require an API.

## 7.4 Pickup Directory

PowerMTA can be instructed to pick up message files from a directory. To submit a message, you write it to a file, formatting it according to Internet e-mail standards but preceding it with envelope information in special headers: `x-sender`, `x-receiver` and, optionally, `x-envid` and `x-job`. You then move this file to the pickup directory, from

where PowerMTA reads it into its message spool and performs delivery. It is recommend to add no more than 5000 recipients per pickup file.

The `x-sender` header should be in the first line in the file, followed by one or more `x-receiver` headers, each in its own line. You can also optionally set the DSN envelope ID and the job ID by adding the `x-envid` and `x-job` headers respectively. The `x-sender` and `x-receiver` headers must contain the e-mail addresses only, with *no* free form name, no "<>"s, etc., like in:

```
x-sender: me@over.here
x-receiver: you@over.there
x-receiver: someone.else@some.other.place
x-envid: me-0001
x-job: love-2003-01
From: Myself Personally <me@over.here>
To: You <you@over.there>
Date: Thu, 6 Jul 2000 07:45:43 -0400
Subject: I love it

Hey, did you know that ...
```

Note that in the example above, `someone.else@some.other.place` is BCC'ed, i.e., blind copied: he or she receives a copy of the message but is not included in the recipient headers.

PowerMTA's pickup directory also supports the `x-sender-override` header, which allows you to override the contents of `x-sender`. If `x-sender-override` is present, its contents override the sender specified in `x-sender`, if any. This is useful when you wish to customize the message sender despite the software you're using to create the messages not allowing for that. Typically that software will still allow you to pass additional headers, such as `x-sender-override`.

Other than reading the sender and receiver e-mail address headers and removing them from the message, no other header or body processing takes place. You are responsible for properly formatting the message.

Instead of creating the file elsewhere and then moving to the pickup directory, it is also possible to create the file directly in it. However, since PowerMTA must repeatedly attempt to lock the file for exclusive access, it is less efficient to do so.

To configure PowerMTA for a pickup directory, specify the pickup directory as described in [Section 3.2.13](#). You must also specify a directory as the "bad mail" directory, to which messages are moved if there is a permanent error processing the message.

## 7.4.1 BSMTP files

Starting with PowerMTA v3.0, the pickup directory now also supports BSMTP (batched SMTP) files. A BSMTP file is simply a file that contains all of the SMTP commands necessary for submitting a message batched together in one text file, as in the example below:

```
MAIL FROM:<me@over.here>
RCPT TO:<you@over.there>
DATA
From: Myself Personally <me@over.here>
To: You <you@over.there>
Date: Thu, 6 Jul 2000 07:45:43 -0400
Subject: I love it

Hey, did you know that ...
.
```

The pickup directory supports the following SMTP commands: HELO, EHLO, MAIL, RCPT and DATA. Additionally, it also supports PowerMTA's extended SMTP mailmerge commands (XMRG, XDFN, XPRT and XACK), allowing for both mailmerge and non-mailmerge messages to be created.

To be recognized as such, BSMTP files need not be marked in any special way, other than the first command be one of: HELO, EHLO, MAIL, XACK or XACK.

Like in traditional pickup files, only one message may be submitted per file. However, since mailmerge is supported, the message submitted may actually be a template used for many recipients. See [Section 9.5.3](#) for examples on using the pickup directory for submitting mailmerge messages.

If any commands cannot be successfully processed, the entire file is rejected and moved to the "bad file" directory. For certain recipient address related errors, however, you have the option of requesting that PowerMTA bounce the recipient rather than rejecting the file during submission. This is activated by disabling recipient acknowledgements, using PowerMTA's `XACK SMTP` extension, like in the example below:

```
XACK OFF
MAIL FROM:<me@over.here>
RCPT TO:<you@over.there>
RCPT TO:<notyou@not..here>
DATA
From: Myself Personally <me@over.here>
To: (recipients omitted)
Date: Thu, 6 Jul 2000 07:45:43 -0400
Subject: I love it

Hey, did you know that ...
.
```

In the example above, despite the error in the second recipient's domain, the file would not be rejected, but a bounce would be sent to the address in the `MAIL FROM`.

[Section 9.5.2](#) describes PowerMTA's mailmerge extensions; look at [Section 9.5.4](#) for the `XACK` extension.

## 7.5 Pipe Delivery

PowerMTA can be configured to deliver e-mail to another program on the same machine. It does so by starting the program for each new recipient and writing the message to the program's standard input. The mechanism used to pass on the message is called "pipe", so this feature is named "pipe delivery".

\*\*\*\*Important note\*\*\*\*

Any pipe program should work outside of PowerMTA by simply feeding data into it via an echo command or other such standard out (e.g. cat-ing a file). If a program does not work outside of PowerMTA, it will not work inside of PowerMTA. If the program works outside of PowerMTA, but not inside PowerMTA then the issue is mostly a permissions issue in the directory/file to which PowerMTA is trying to write.

To use pipe delivery, you add domain definitions for one or more domains, specifying a type of pipe and defining the command to run for starting the pipe receiver program. For example:

```
<domain bounces.company.com>
  type pipe
  command "c:\\path\\bounceproc.exe --envid $envid"
</domain>
```

Note that since the backslash character is also used for escaping other characters (such as spaces, quotes and the dollar sign), you need to specify it twice where you want just one to appear. On Windows NT/2000, you can also use the (forward) slash character to specify paths, so in the example above it could have been `c:/path/bounceproc.exe`.

Before starting the program, PowerMTA substitutes any macros found in the command line (such as `$envid` in the example above), allowing you to pass on additional message-related parameters to the pipe receiver program. The complete list of macros supported and other configuration directives for pipe domains are described in [Section 3.2.12](#).

## 7.5.1 Delivering mail to local users

PowerMTA's pipe delivery can be used to deliver e-mail to local users. The special `local` domain name makes this simple to configure by concentrating all e-mail destined to recipients on any of the local domains. PowerMTA will use the hostname of the OS, or and host-names configured in PowerMTA, to determine if an email is local. On Unix systems, it is often sufficient to specify `procmail` as the command to execute for pipe delivery:

```
<domain local>
  type pipe
  command "/usr/bin/procmail -t -Y -d $user"
</domain>
```

Note, however, that PowerMTA does not currently process the `/etc/aliases` or `.forward` files.

Alternatively, the same could be done by explicitly specifying the domain name as in this example:

```
<domain bounces.yourdomain.com>
  type pipe
  command "/usr/bin/procmail -t -Y -d $user"
</domain>
```

The same is also available on Windows NT/2000, but you will need to provide a pipe delivery processor that can write the messages in a way your user agents (i.e., e-mail clients) understand.

## 7.5.2 Pipe Delivery Programs Included With PowerMTA

PowerMTA comes with two (fully functional) sample programs to be used with the new pipe delivery functionality; `appendtofile`, which appends messages to a file, and `newfile`, which writes each message to a separate (new) file.

- `appendtofile` appends the message and / or arguments passed to it to the file specified. The syntax for `appendtofile` is:

```
appendtofile [--nomsg] filename [text]
```

- where *filename* is the name of the file to which to append the data and *text* is an optional text or a supported macro to write in front of each message. If the first command line argument given to `appendtofile` is `--nomsg` (or `/nomsg`), it will just append the text or the macro's value to the file. You can thus choose to either save the complete message to the file or just the summary data passed on the command line, such as only the recipient address of the message (when using the `$to` macro).
- `newfile` writes each message to a separate (new) file. The syntax for `newfile` is simply:

```
newfile dirname
```

- where *dirname* is the directory where the message file should be created. If the given directory does not yet exist, `newfile` automatically creates it. Each message file name is automatically generated by `newfile`, and will have a '.msg' extension.

For greatest flexibility, you can use the supported macro substitutions described in [Section 3.2.12](#) to automatically pass message-dependent file names and directory names. For example, `appendtofile c:/pipe/$domain` in the `command` directive will append messages to the file named after the domain of the recipient address, given the presence of the `$domain` macro. A message sent to `test@port25.com` would be appended to a file named `port25.com` in the directory `c:\pipe`, while a message sent to `test@powermta.com` would be appended to a file named `powermta.com` in the same directory.

In the typical scenario where the pipe delivery applications are used to store and process bounces, using the `$domain` macro results in files named after the originator / SMTP MAIL FROM domain you used in your original messages, since the recipient address of a bounce report is the original MAIL FROM address used.

For example, if you used a MAIL FROM domain of `bounces5.port25.com` for all of your messages for customer or campaign ID #5, the file `bounces5.port25.com` would contain the bounce reports for the messages of this customer or campaign. The configuration for this would be;

```
<domain bounces5.port25.com>
  type pipe
  command "c:/pmta/bin/appendtofile.exe c:/pipe/$domain"
</domain>
```

Alternatively, with the `--nomsg` and passing the `$to` macro to `appendtofile` as well, like in

```
<domain bounces5.port25.com>
  type pipe
  command "c:/pmta/bin/appendtofile.exe --nomsg c:/pipe/$domain $to"
</domain>
```

only the recipients would be written to a file (given the `$to`), which is named after the domain of the recipients (given the `$domain`), `port25.com`.

With `newfile`, if you had a configuration like

```
<domain bounces5.port25.com>
  type pipe
  command "c:/pmta/bin/newfile.exe c:/pipe/$domain"
</domain>
```

`newfile` will create subdirectories named after the recipients' domains, and only create message files within the appropriate subdirectories. Using the example above with the domain `bounces5.port25.com` as the domain of your originator address, when bounces come in, the directory created would be `c:\pipe\bounces5.port25.com`, and which would contain only files / message received for the recipients of that domain. If you had PowerMTA handling inbound mail for 50 separate domains, `newfile` would create 50 separate subdirectories, each named for a different domain, and containing only messages for that domain.

## 7.5.3 Accessing Files Created By The Sample Applications

Since, in principle, new messages may be delivered at any time through the sample applications, to avoid loss of data special care must be taken when accessing the files these applications create.

`newfile` solves concurrency conflicts by using a naming convention: it initially creates files with a `.tmp` suffix ("extension") and when done writing to them, renames them to `.msg`. This makes it very easy to access the files: you can freely access all the `.msg` files, while leaving any `.tmp` files alone.

Doing the same for `appendtofile` is a little more challenging, since it writes data to the same file and due to the differences in file lock handling across the PowerMTA platforms. To allow access to `appendtofile`-generated files in a simple and uniform way, Port25 provides a program named `pmtagetfile`, which moves the contents of a given file.

To use `pmtagetfile`, you simply run it passing the name of the file to which `appendtofile` writes and the new destination file name on the command line. For example,

```
pmtagetfile c:/pmta-pipe/port25.com.txt c:/tmp/port25.com.txt
```

moves the file `c:\pmta-pipe\port25.com.txt` to `c:\tmp\port25.com.txt`.

Once in the new directory, the file is out of `appendtofile`'s reach, and you can safely process it as required. Note that the `pmtagetfile` program will fail if the first file listed does not exist (nothing to copy from) or if the second file already exists (preventing accidental overwriting of previous data). Also, `pmtagetfile` does not work across file system boundaries, i.e., the new file must be on the same file system or drive (on Unix and Windows NT/2000 systems, respectively). To move a file to a different file system, use `pmtagetfile` to first move it away from `appendtofile` to a safe place on the same file system, and then move that file with your usual tools (Explorer, shell commands, etc.) to the desired location.

Please note that `pmtagetfile` is only intended for use with files written by `appendtofile` or with files written to by File Delivery.

## 7.5.4 Writing Your Own Pipe Delivery Programs

For convenience and flexibility, the sample pipe delivery programs detailed above are also provided in source code, allowing you to modify or customize as needed.

The program used for pipe delivery should terminate with certain specific exit codes. On Unix systems, these are defined in `/usr/include/sysexits.h`. On Windows NT/2000, a corresponding file is included in the `api\include` directory. Depending on the exit code, PowerMTA will consider the delivery to have succeeded or to have temporarily or permanently failed and generate any DSN delivery reports as appropriate:

exit code	action	DSN status
EX_OK	delete	2.0.0 (success)
EX_USAGE	bounce	5.5.4 (invalid command arguments)
EX_NOUSER	bounce	5.1.1 (bad destination mailbox address)
EX_NOHOST	bounce	5.1.2 (bad destination system address)
EX_CANTCREAT	bounce	5.2.0 (mailbox-related failure)
EX_UNAVAILABLE	bounce	5.3.0 (mail system-related failure)
EX_SOFTWARE	bounce	5.3.0 (mail system-related failure)

EX_OSFILE	bounce	5.3.0 (mail system-related failure)
EX_NOINPUT	bounce	5.3.0 (mail system-related failure)
EX_OSERR	retry	4.3.0 (mail system-related failure)
EX_IOERR	retry	4.3.0 (mail system-related failure)
EX_TEMPFAIL	retry	4.0.0 (transient failure)
EX_DATAERR	bounce	5.5.2 (syntax error)
EX_PROTOCOL	bounce	5.5.0 (protocol-related failure)
EX_CONFIG	bounce	5.3.5 (system incorrectly configured)
EX_NOPERM	bounce	5.7.1 (delivery not authorized)

If you use `appendtofile` but for some reason would like to replace `pmtagetfile`, please look into `pmtagetfile`'s sources first to better understand how it works to avoid file locking conflicts.

## 7.6 Cold Fusion Tag (`CFX_PMTA`)

Due to lack of demand and increased technical problems, support for the custom Cold Fusion submission API has been officially dropped from PowerMTA v2.0 and future versions.

This section is provided only as a courtesy to assist those that would still like to try and run the unsupported `CFX_PMTA` Tag given their current application and infrastructure. Note that this tag only runs on Windows NT/2000, but which again, is no longer officially supported by Port25.

The `CFX_PMTA` tag allows you to submit e-mail messages to PowerMTA from within Cold Fusion applications. It is designed to mimic and extend both the functionality and the syntax of Cold Fusion's built-in `CFMAIL` tag.

If you intend to use the Cold Fusion submission tag, register the new tag library (`C:\pmta\api\cfx_pmta.dll`) as a C++ CFX tag using Cold Fusion's administrative pages. We suggest using the name `cfx_pmta` for the tag. To avoid conflicts next time PowerMTA is installed, it is usually a good idea to copy the tag library file to a different directory and register it from there. You may need to re-start the Cold Fusion server before the changes are accepted.

### 7.6.1 Sending E-mail With the `CFX_PMTA` Tag

The tag's syntax is:

```

<CFX_PMTA TO="recipient"
  FROM="sender"
  CC="copy_to"
  BCC="blind_copy_to"
  SUBJECT="msg_subject"
  TYPE="msg_type"
  MIMEATTACH="path"
  SERVER="servername"
  PORT="tcp port"
  MAILERID="headerid"
  TIMEOUT="seconds"
  HEADER_...="custom header"
  ENVID="envelope ID"
  BODY="message body"
  HTMLBODY="alternative HTML-formatted message content">

```

where `SERVER`, `PORT` and `TIMEOUT` are for compatibility with `CFMAIL` only and are ignored by `PowerMTA`.

`CFMAIL`'s `QUERY`, `MAXROWS`, `GROUP`, `GROUPCASESENSITIVE` and `STARTROW` are *not* supported and will cause an error if used. The lack of direct support for queries can be easily overcome by using `CFOUTPUT`, however, as in the example below:

```

<cfquery name="q" ...> ... </cfquery>
<cfoutput query="q" ...>
  <cfx_pmta to="#email#" ...>
</cfoutput>

```

`Cold Fusion`'s API does not allow for the processing of content in a custom tag, so the message's body must be passed in the `BODY` attribute, as in the example below:

```

<cfx_pmta from="me@over.here"
  to="you@over.there"
  subject="test e-mail"
  body="

Hello, ColdFused World!
...
">

```

The same restriction also prevents us from providing a tag that mimicks the `CFMAILPARAM` functionality.

The `ENVID` tag allows you to specify the DSN (RFC 1891) Envelope ID, which can be used for tracking purposes within `PowerMTA` since the accounting files include it, and DSN-capable mailers will include it in their delivery report messages (e.g., bounces) as well.

TYPE specifies the content type for BODY. If it is not specified, the default is a text/plain body. Currently, "HTML" is the only supported value. You would use it when sending HTML content only, by specifying the contents in BODY and TYPE="HTML".

HTMLBODY is an extension to the original CFMAIL syntax. You can use it to create messages with a multipart/alternative body part between the contents of BODY (usually the plain text version) and HTMLBODY (which is always text/html). Since BODY contains the plain text version of the message, you don't specify the TYPE attribute, like in the example below:

```
<cfx_pmta from="me@over.here"
          to="you@over.there"
          subject="test e-mail"
          body="
Dear you,
...
"
          htmlbody="
<html><body>
Dear you,
...
</body></html>
">
```

Tags beginning with HEADER\_ can be used to add custom headers to the message. Since hyphens ("-") may not be specified in attribute names, any underscores ("\_") found in the attribute name are mapped to hyphens. To specify an underscore in your custom header, simply specify two in a row. For example, using

```
<cfx_pmta ... header_X_Custom__Header="text">
```

will produce a X-Custom\_Header: text header in the message.

Note that only e-mail addresses are allowed in the from, to, cc and bcc attributes. You can, however, add a *free form name* to the corresponding message headers by using header\_... attributes:

```
<cfx_pmta from="me@over.here" header_From="Me <me@over.here>"
          to="you@over.there" header_To="You <you@over.there>"
          ...
          body="
...
">
```

## 7.6.2 Compiling the `CFX_PMTA` Tag

For your convenience and greater flexibility, we ship both a precompiled version of the tag and the C++ source code to it. You can create a customized tag by modifying the source code and recompiling it (using Visual Studio):

```
cl /LD /MT /GX /Ic:\pmta\api\include /Ic:\cfusion\cfx\include /D "_WIN32"  
cfx_pmta.cxx /link c:\pmta\api\lib\pmta.lib ws2_32.lib advapi32.lib
```

assuming `c:` to be the drive on which PowerMTA has been installed. You may need to change the ColdFusion include path as well.

The compilation will yield (among other files) a new `cfx_pmta.dll`, which you can use instead of the one shipped along with PowerMTA.

# 8. VirtualMTA Support

## 8.1 Overview

Increasing volumes of e-mail have prompted many ISPs and e-mail administrators to proactively filter or block incoming e-mail. While their intentions are honest, this also results in the blocking of legitimate mail for sites running on or delivering through a shared mail gateway. Traditionally, all mail sent from a shared MTA or gateway is sent from same host name and IP addresses. Since ISPs and e-mail administrators tend to initially key on the source IP address for blocking incoming mail, more aggressive senders, or simply higher volume customers delivering through a shared MTA will almost certainly put all others at risk of being blocked.

To maximize deliverability and minimize collateral blocking of legitimate email on shared gateways, Port25 has developed *VirtualMTA* technology within PowerMTA. Simply put, this functionality allows sites to define and control both the source IP address and host name for each message. This allows for creating VirtualMTAs for separate and specific campaigns, customers or departments, while still running just one instance of PowerMTA.

## 8.2 VirtualMTA Definitions

VirtualMTAs are defined via the new `<virtual-mta>` directive. Defining a VirtualMTA entails creating a `<virtual-mta>` group with the desired alias and listing its host name and SMTP source IP(s). For example, if you wanted to create a VirtualMTA named `mta1`, you would simply add in the configuration file:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.port25.com
</virtual-mta>
```

Changes to the VirtualMTA definitions are reloadable via the `pmta reload` command and thus do not require a restart.

Note that if you leave out the `smtp-source-host` directive in the definition, PowerMTA will use the corresponding global settings for that VirtualMTA. Since that may or may not be the desired result, Port25 always recommends that you specify those directives within each VirtualMTA definition. For example, you could use the desired host name as the VirtualMTA alias, but you would still need to specify the `host-name` directive to ensure that the right host name is used:

```
<virtual-mta mta2.port25.com>
  smtp-source-host 2.3.4.5 mta2.port25.com
</virtual-mta>
```

Lastly, if more than one `smtp-source-host` address is listed in a definition, PowerMTA will use the various source IPs in round robin fashion for connections from that VirtualMTA:

```
<virtual-mta mta3>
  smtp-source-host 1.2.3.4 mta4.port25.com
  smtp-source-host 2.3.4.5 mta5.port25.com
  smtp-source-host 3.4.5.6 mta6.port25.com
</virtual-mta>
```

VirtualMTA directives only apply when the VirtualMTA has been selected as described in [Section 8.4](#). Otherwise, they are simply ignored. Note that the `host-name` and `smtp-source-host` directives are also global system directives, detailed in [Chapter 3](#).

## 8.3 VirtualMTA Pools

PowerMTA supports the defining and selecting of VirtualMTA pools per message or campaign as well, which are basically multiple VirtualMTAs grouped in a pool. When a pool is defined and selected for a campaign, PowerMTA will use the VirtualMTAs listed in round robin fashion for connections from that pool.

VirtualMTA pools are defined via the new `<virtual-mta-pool>` directive. Defining a pool entails creating a `<virtual-mta-pool>` group with the desired alias and listing the VirtualMTAs that you want belonging to that pool. For example, if you wanted to create a VirtualMTA pool named `pond`, you would first define the specific VirtualMTAs to be part of `pond`, as described in [Section 8.2](#), and then subsequently list each of the VirtualMTAs that is to be included using the `virtual-mta` directive:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.port25.com
</virtual-mta>

<virtual-mta mta2>
  smtp-source-host 2.3.4.5 mta2.port25.com
</virtual-mta>

<virtual-mta-pool pond>
  virtual-mta mta1
  virtual-mta mta2
</virtual-mta-pool>
```

Note that PowerMTA will not accept a VirtualMTA pool definition if the pool name equals a previously defined VirtualMTA name, given that you select a VirtualMTA pool and/or VirtualMTA via the same headers and function calls, as detailed in [Section 8.4](#).

## 8.4 Selecting a VirtualMTA or VirtualMTA Pool

PowerMTA supports various methods of selecting a VirtualMTA (or pool), depending on your submission method:

- Submission APIs:
  - by defining the `*vmta` mailmerge variable in mailmerge messages;
  - by using the `setVirtualMta` or equivalent method (see [Chapter 7](#) for details);
- Pickup directory submission:
  - by defining the `*vmta` mailmerge variable in mailmerge messages;
  - by pattern matching based on the MAIL FROM, RCPT TO, or a header.
- SMTP submission:
  - by defining the `*vmta` mailmerge variable in mailmerge messages;
  - by including a `x-virtual-MTA` header in the message (see [Section 8.4.1](#) below for details);
  - by regular expression matching of the SMTP MAIL FROM or RCPT TO addresses, or a message header; see [Section 3.2.16](#) and the `pattern-list` directive in [Section 3.2.4](#) as well as [Section 8.4.2](#) below for details);
  - by configuring a default VirtualMTA on a `<source>` directive selected by the IP address and port in the PowerMTA machine that you connect to (see the `smtp-listener` directive in [Section 3.2.4](#) as well as [Section 8.4.3](#) below for details);
  - by configuring a default VirtualMTA on a `<source>` directive selected by the source IP address (see the `default-virtual-mta` directive in [Section 3.2.4](#) as well as [Section 8.4.4](#) below for details);

The selection methods above are listed in the order of precedence within each submission methods.

Using mailmerge may effect how VirtualMTA selection is done. When using mailmerge and the API or SMTP, the `x-virtual-mta` will apply to the entire mailmerge job, not individual recipients (in most cases using the first defined `x-virtual-mta`).

When using mailmerge and pattern lists, VirtualMTA selection will be for each recipient when matching the RCPT TO, and will only be for each recipient for the MAIL FROM when using the `*from` mailmerge variable. When not using the `*from`, or when using header matching, `*all*` recipients in the mailmerge job will use the same VirtualMTA (in most cases the first matched pattern).

Note that one selects a VirtualMTA pool using the same exact header, directives or function call, but using the pool name instead of the VirtualMTA name.

## 8.4.1 Selecting a VirtualMTA with a `x-virtual-MTA` Header

To select a VirtualMTA with the `x-virtual-MTA` header, you need to:

1. define the VirtualMTA(s) or VirtualMTA pool(s) in the configuration file using the `<virtual-mta>` directive;
2. define the specific IP address or IP address range for the source of the messages that it is applicable using the expanded `<source>` directive;
3. define the ability for PowerMTA to process the `x-virtual-mta` header via the `process-x-virtual-mta` directive, within the `<source>` directive defined in step 2;

After setting up the configuration file properly, you simply need to then add the `x-virtual-mta` header to your message specifying the VirtualMTA's alias, like in

```
x-virtual-mta: yyyyy
```

where `yyyyy` is the VirtualMTA's alias in the configuration file. Note that PowerMTA will parse and remove the header before ultimate delivery, so it will not be seen by the recipient's mail gateway or the recipient.

For example, assuming that you had the following VirtualMTA definition in your configuration file:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.port25.com
</virtual-mta>
```

and you wanted PowerMTA to process the `x-virtual-mta` header from mail only coming from the local IP address 127.0.0.1 for selecting a VirtualMTA, you would need to have at a minimum the following in your configuration file;

```
<source 127.0.0.1>
  process-x-virtual-mta yes    # allow selection of a VirtualMTA
  always-allow-relaying yes    # allow feeding from 127.0.0.1
</source>
```

With this, any messages submitted from the local IP address 127.0.0.1 that contained the header `x-virtual-mta: mta1` would have PowerMTA using VirtualMTA `mta1` and its parameters when making connections to deliver these messages. One can also select a VirtualMTA pool to be used for messages in the same manner.

The entire message (in this example, submitted through the pickup directory) could thus read:

```
x-sender: me@over.here
x-envid: me-0001
x-receiver: you@over.there
x-virtual-mta: mta1
From: Myself Personally <me@over.here>
To: You <you@over.there>
Date: Thu, 13 Mar 2003 07:45:43 -0400
Subject: PowerMTA is the best
```

```
Hey, this new VirtualMTA technology really improves delivery
rates!
```

## 8.4.2 Selecting a VirtualMTA by Regular Expression Matching

Sites can also have PowerMTA use a VirtualMTA or VirtualMTA pool for specific messages by way of regular expression pattern matching of the SMTP MAIL FROM address, the SMTP RCPT TO address, or a header, based on the IP address of the source of the message.

To select a VirtualMTA or VirtualMTA pool based on regular expression pattern matching, you

1. define the VirtualMTAs or VirtualMTA pools in the configuration file using the `<virtual-mta>` directive;
2. define the alias for the regular expression pattern list using the `<pattern-list>` directive;
3. define the actual regular expression pattern to use for matching the SMTP MAIL FROM, the RCPT TO address, or a header as well as subsequent VirtualMTA or VirtualMTA pool to use when a match occurs, via the `mail-from`, `rcpt-to`, and `header` directives. These directives are defined within the `<pattern-list>` definition created in step 2;
4. define the specific IP address or IP address range for the source of the messages that is applicable within the expanded `<source>` directive;
5. define the `pattern-list` directive using the corresponding alias defined in step 2 within the `<source>` directive defined in step 4. Conditional pattern matching as defined in [Section 3.2.16](#) may also be used.

For example, assuming that you had the following VirtualMTA definitions in your configuration file:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.port25.com
</virtual-mta>

<virtual-mta mta2>
  smtp-source-host 2.3.4.5 mta2.port25.com
</virtual-mta>
```

and you wanted PowerMTA to match the patterns "abc" and "xyz" at the beginning of the MAIL FROM address in order to select the appropriate VirtualMTA to use for each, you would need to have at a minimum the following in your configuration file:

```
<pattern-list group2>
  mail-from /^abc/ virtual-mta=mta1
  mail-from /^xyz/ virtual-mta=mta2
</pattern-list>

<source 127.0.0.1>
  pattern-list group2      # this selects the pattern list for messages from this IP
  always-allow-relaying yes # allow feeding from 127.0.0.1
</source>
```

With this, any messages submitted from the local IP address 127.0.0.1 would have PowerMTA using regular expression matching on the MAIL FROM address, and if PowerMTA found "abc" at the beginning of the address (for example abc-2890u8@bounces.port25.com), VirtualMTA mta1 and its parameters would be used when making connections to deliver these messages. For messages submitted that had a MAIL FROM starting with "xyz", for example xyz-ljwer@bounces.port25.com, VirtualMTA mta2 and its parameters would instead be used when making connections to deliver these messages.

To additionally select some other VirtualMTA for recipients at yahoo.com, you could add a rcpt-to directive as below:

```
<pattern-list group2>
  mail-from /^abc/ virtual-mta=mta1
  mail-from /^xyz/ virtual-mta=mta2
  rcpt-to   /@yahoo.com$/ virtual-mta=mta3
</pattern-list>

...
```

Per the simple examples above, you can see that PowerMTA can use different matching patterns for different campaigns, customers and/or mailings simultaneously, in order to use different VirtualMTAs or VirtualMTA pools for each.

More than one `mail-from`, `rcpt-to` and `header` directives are allowed within a `<pattern-list>` definition, and since the first match is used, you will want to list the most likely matches first. Only one `pattern-list` is allowed within a `<source>` group.

Conditional matching is allowed as well. For example, if you want wanted all emails that have a MAIL FROM of X, and a RCPT TO of Y, that is allowed in a pattern similar to the following:

```
<pattern-list patterns>
  mail-from /X/ <pattern-list>
    rcpt-to /Y/ virtual-mta=vmta2
    rcpt-to /Z/ virtual-mta=vmta1
    * virtual-mta=vmta2
  </pattern-list>
</pattern-list>
```

For more information on conditional pattern matching, see [Section 3.2.16](#).

Note that simple to advanced regular expression pattern matching is supported, and which is based on Perl Compatible Regular Expressions (PCRE).

### 8.4.3 Selecting a VirtualMTA by the IP Address/Port Receiving Connections

For added flexibility, PowerMTA supports the ability to select a VirtualMTA based on the IP address (and TCP port number) on the PowerMTA machine to which you connect when submitting your messages.

For example, if you have 10 VirtualMTAs defined, each with a different IP address, you could select the VirtualMTA to use for each message simply by making your SMTP connection to the specific IP address defined on your PowerMTA machine for the specific VirtualMTA.

This is accomplished through "named" `<source>` tags, in conjunction with the `smtp-listener` directive. Named `<source>` tags allow you to specify directives that override those normally selected by source IP address; they apply only when referenced in the `smtp-listener` directive (and for authenticated users — see [Section 10.2.2](#)).

For example, to select VirtualMTA `vmta1` by its assigned `smtp-source-host` address `1.2.3.4` and the standard SMTP port (25), you would configure:

```
<virtual-mta vmta1>
  smtp-source-host 1.2.3.4 vmta1.yourdomain.com
  ...
</virtual-mta>
```

```
<source vmtal>
    default-virtual-mta vmtal
</source>

smtp-listener 1.2.3.4:25 source=vmtal
```

Multiple `smtp-listener` entries can be specified in a configuration file, each of which specifying a different IP address and/or port.

**Note** that if any `smtp-listener` directives are specified, all listeners must be explicitly defined: PowerMTA no longer starts a listener automatically based on the value of the the `smtp-ip` and `smtp-port` directives. When configuring your first `smtp-listener` entry, to retain the default listener you should add another `smtp-listener` directive specifying your `smtp-ip` and `smtp-port` in it. If you have no `smtp-ip` configured, use `0.0.0.0` instead, which causes PowerMTA to bind to all local IP addresses:

```
smtp-listener 0.0.0.0:25
```

Since the named source's directives apply to anyone who can connect to the listener's IP address and port, one should be careful about what is entered there. For example, `always-allow-relaying` should most probably **not** be enabled in the named source. Instead, permission for relaying, for accessing the mailmerge extensions, etc. should be based on authenticated sources (see [Section 10.2.2](#)) or on the source IP address, as in the example below:

```
<virtual-mta vmtal>
    smtp-source-host 1.2.3.4 vmtal.yourdomain.com
    ...
</virtual-mta>

smtp-listener 1.2.3.4:25 source=vmtal
smtp-listener 0.0.0.0:26

<source vmtal>
    default-virtual-mta vmtal
</source>

<source 10.0.0.0/8>
    allow-mailmerge yes
    always-allow-relaying yes
</source>

<source 0/0>
    allow-mailmerge no
    always-allow-relaying no
</source>
```

Above, VirtualMTA `vmtal` is selected by default for any messages received through `1.2.3.4` on the PowerMTA machine. The default listener on `0.0.0.0:25` is retained

through its own `smtp-listener` directive. Permission for relaying and for using the mailmerge extensions is granted to connections coming from `<source 10.0.0.0/8>`, whether they connect to 1.2.3.4 or not.

## 8.4.4 Selecting a VirtualMTA by the Source IP Address

For sites that are using applications that do not allow them to create custom x-headers within their messages, or for sites feeding PowerMTA messages from a variety of different SMTP applications and machines, PowerMTA supports the ability to select and use VirtualMTAs based only on the IP address of the source of the message.

To select a VirtualMTA or VirtualMTA pool based on the IP address of the original source of the message, you need to;

1. define the VirtualMTAs or VirtualMTA pools in the configuration file using the `<virtual-mta>` directive;
2. define the specific IP address or IP address range for the source of the messages that is applicable using the expanded `<source>` directive;
3. define the VirtualMTA to use for messages via the new `default-virtual-mta` directive within the `<source>` directive defined in step 2.

For example, assuming that you had the following VirtualMTA definition in your configuration file:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 mta1.port25.com
</virtual-mta>
```

and you wanted only mail coming from the local IP address 127.0.0.1 to use this VirtualMTA by default for each message (without having to specify an `x-virtual-mta` header in the messages), you would need to have at a minimum the following in your configuration file;

```
<source 127.0.0.1>
  default-virtual-mta mta1 # selects a VirtualMTA/pool by source of the message
  always-allow-relaying yes # allow feeding from 127.0.0.1
</source>
```

With this, any messages submitted from the local IP address 127.0.0.1 would have PowerMTA using VirtualMTA `mta1` and its parameters when making connections to deliver these messages. One can also select a VirtualMTA pool to be used for messages coming from the specific IP address by instead specifying a VirtualMTA pool name via the `default-virtual-mta` directive.

You can basically define as many different source IP addresses or IP address ranges for messages in the configuration file as you wish, with each using a different VirtualMTA or VirtualMTA pool.

## 8.4.5 Selecting a VirtualMTA by a VirtualMTA IP address

In addition to the above, a VirtualMTA can be selected based on which PowerMTA IP is used for the connection, and the corresponding VirtualMTA that is configured with that IP. To use this selection method, the source directive “default-virtual-mta” will need to be used with a setting of “by-smtp-source-ip” in place of a VirtualMTA name.

When configured in this way, on an inbound SMTP connection PowerMTA will use as the default VirtualMTA that whose "smtp-source-host" setting equals the destination IP address on the inbound connection.

### Example:

```
<virtual-mta mta1>
  smtp-source-host 1.2.3.4 vmta1.port25.com
</virtual-mta>

<source 0/0>
  default-virtual-mta by-smtp-source-ip
</source>
```

In the above example, connecting to IP address 1.2.3.4 would automatically route the message through VirtualMTA “mta1”. Also, during the connection from the external mailer to PowerMTA, PowerMTA would respond with the host name configured in the VirtualMTA.

## 8.5 Changing VirtualMTAs on the Fly

There may be times when you need to change or even cancel a VirtualMTA definition after mail has already been queued for it, so PowerMTA has been designed to handle these scenarios.

### 8.5.1 Changing a VirtualMTA

If you change the host name and/or source IP addresses of a VirtualMTA after e-mail has already been queued, PowerMTA will use the new information for all new connections once the configuration file has been reloaded. However, if connections were already established when the changes are loaded, the old VirtualMTA information will be used for the duration of those connections.

## 8.5.2 Cancelling a VirtualMTA

If you would like to cancel a VirtualMTA after messages have already been queued, you can simply delete or comment its definition out of the configuration file (and run the `pmta reload` command). PowerMTA will use the new information for all new connections once the configuration file has been reloaded. However, if connections were already established when the changes are loaded, the old VirtualMTA information will be used for the duration of those connections.

If a message selects a VirtualMTA which does not exist when PowerMTA attempts to deliver it, that message is bounced with the DSN status

```
Status: 5.3.5 (specified VirtualMTA does not exist)
```

## 8.6 Configuring Additional IP Addresses

Before you can assign IP addresses to VirtualMTAs, they must be recognized by the operating system. While normally one IP address is assigned to each NIC (Network Interface Card), it is also possible to define additional (*alias*) IP addresses to an existing NIC.

On Windows 2000, you add an alias IP address by opening the Control Panel, then right-clicking on "Local Area Connection", opening "Properties", double-clicking on "Internet Protocol", clicking "Advanced" and finally clicking "Add..." in the top half of the "IP Settings" tab. For more IPs, simply click on "Add..." multiple times, supplying the new IP addresses. The changes should normally become active as soon as you click on "OK" to close the Local Area Connection's `Properties` window.

On Red Hat Linux, you add an alias IP address by copying `/etc/sysconfig/network-scripts/ifcfg-eth0` (substituting the interface name accordingly if it is not `eth0`) to `ifcfg-eth0:1` (in the same directory) and then edit the file, changing `DEVICE` to `eth0:1` and `IPADDR` to the new IP. If the IP address you are adding is not on the same subnet as the primary IP address, you may need to update `NETMASK` as well. You can simply delete the `NETWORK` and `BROADCAST` fields, if present, as they are automatically computed by the system. For more IPs, create additional files, named `ifcfg-eth0:2`, etc. To activate your changes, either stop and restart the interface or simply reboot the system.

On Solaris, you add an alias IP address by creating a file named `/etc/hostname.hme0:1` (substituting the interface name if it is not `hme0`) and entering the desired IP address in that file, possibly following it with `netmask` or other options as required. For more IPs, create additional files, named `hostname.hme0:2`, etc. To activate your changes, reboot the system.

Naturally, any IP addresses you add must be valid on the LAN to which your system is attached. Please consult with your network administrator if not sure what IP addresses to use.

## **8.6.1 Adjusting your Firewall Configuration**

If PowerMTA is running on a machine behind a firewall, once it is configured to use different IP addresses for each VirtualMTA, your firewall will see outbound connection attempts from those IP addresses. You may need to adjust your firewall configuration accordingly.

## **8.7 DNS Prerequisites**

Many ISPs check the host name and source IP addresses used in incoming SMTP connections against the information in the DNS to help determine legitimacy. Because of this, it is imperative that you have your DNS configured consistently with your usage of VirtualMTAs.

# 9. Mailmerge Support

## 9.1 Overview

PowerMTA includes internal mailmerge support to maximize performance and efficiency in the creation, queueing, and delivery of customized e-mail messages. PowerMTA's mailmerge implementation (PMTA-MM) supports both simple keyword or phrase merging as well as merging of larger blocks of data (such as paragraphs or body parts) for respective recipients. Merging does not depend on the actual message contents and can thus be used for both text and HTML formatted messages.

The process is basically similar to general mailmerge implementations. Your application generates a preformatted merge file or *recipe* that includes all of the recipient data (recipient addresses, names, order information, etc.) to be merged for each recipient, along with a message template. The message template includes the respective pointers to the variable content and data blocks to be merged in. Based on this, PowerMTA then creates the final merged (i.e., customized) messages for each recipient at actual delivery time.

PMTA-MM is supported with all of the current mail submission methods. Mailmerge submissions through SMTP and the pickup directory (BSMTP) are supported through special protocol extensions.

## 9.2 Benefits

While PowerMTA is designed to handle the queueing and delivery of very large volumes of customized messages, inline mailmerge support via PMTA-MM offers additional performance and efficiency advantages to all components of your solution. Some the obvious benefits are:

- decreased responsibility and load on your CRM or e-mail marketing application by shifting the merging to PowerMTA;
- increased feeding performance by application to PowerMTA, given that you would be feeding far fewer messages to PowerMTA for the same number of recipients;
- increased efficiency and delivery throughput given the decrease of the I/O impact on your PowerMTA machine. There will be a huge decrease in the number of queued mail files in the spool for the same number of recipients, allowing for maximum scalability. For example, instead of one spool file for each recipient in the queue, with PMTA-MM you could have 10,000 recipients in a single spool file.

## 9.3 Configuration Requirements

No special configuration is needed to submit mailmerge messages through the submission APIs or the pickup directory. However, to use the mailmerge SMTP extensions, you must enable them with the `allow-mailmerge` directive for the IP address(es) from which you will be submitting the messages:

```
<source 127.0.0.1>
  allow-mailmerge yes
</source>
```

## 9.4 Creating Mailmerge Messages

### 9.4.1 Message Template and Mailmerge Variables

Creating mailmerge messages is relatively easy. The first task is to create a message template, marking and labeling the portions that you would like customized for each recipient, like in the example below:

```
(other headers omitted)
From: shipping-confirmation@example.port25.com
Subject: Your order #[OrderNumber] shipped!

[First_Name],

Your order #[OrderNumber] was shipped on [ShipTime].  Thank
you for your
business!
```

The labels for the customized portions are names of the `variables` which define what the content for each portion.

Once you have created your message template, you define the content for of these variables for the various recipients. For example, for one recipient you may want to have `First_Name` set to Bob, `OrderNumber` set to 1234-56 and `ShipTime` to 7/14 10:00. In the example above, this would yield:

```
(other headers omitted)
From: shipping-confirmation@example.port25.com
Subject: Your order #1234-56 shipped!

Bob,

Your order #1234-56 was shipped on 7/14 10:00.  Thank you for
your
business!
```

Mailmerge variables are defined per recipient, and you cannot use the same variable name to define more than one set of data in the same message. Variable names are case-insensitive, e.g. `name` and `Name` are the same variable. Variable names may be composed of the letters (a-z and A-Z), the digits (0-9), and the underscore (`_`). The first character in a variable name must be a letter.

As noted above, variable substitutions are enclosed in square brackets in the message template. To include a square bracket itself, simply write it twice. For example,

```
[First_Name],  
  
Please fill out the fields below marked with square brackets  
[[]].  
...
```

would become (for a `First_Name` of "George")

```
George,  
  
Please fill out the fields below marked with square brackets  
[]  
...
```

## 9.4.2 Reserved Variables

Variable names beginning with an asterisk are "reserved" and have a special meaning to PowerMTA:

- \*from**  
overrides the SMTP MAIL FROM (originator) address for the recipient's message;
- \*envid**  
overrides the DSN envelope ID for the recipient's message, for better tracking in bounces and in the accounting file. This setting overrides any other method of defining the envelope ID;
- \*vmta**  
selects the VirtualMTA (or VirtualMTA pool) through which the recipient's message should be delivered. This setting overrides any of the other VirtualMTA selection methods described in [Section 8.4](#);
- \*jobid**  
defines the job (or campaign) ID for the recipient's message, for tracking in the WWW based monitoring facility. If set, the content of this variable overrides any job ID already set for the recipient's message. `x-job` header can be used with Mailmerge, but using `*jobid` is faster.
- \*parts**  
defines the list of merge parts to include in the recipient's message. For example, if your message has 3 parts, numbered 1, 2 and 3 and you want to include all of

them in the recipient message, you should set `*parts=1,2,3` or shorter, `*parts=1-3`. If you wanted part 3 to go before part 2 in the recipient's message, you would set `*parts=1,3,2`;

**\*to**

merges in the defined RCPT TO/recipient e-mail address. This variable is automatically set from the recipient address and cannot be overridden;

**\*date**

merges in the message's reception date & time stamp. This variable is automatically set and cannot be overridden;

## 9.4.3 Merge Parts

Each message template is made up of one or more sections called *merge parts*. A merge part can be a sentence, a paragraph, a block of paragraphs, a body part, or even the message headers. Within each merge part there can be many mailmerge variable substitutions.

The parts or sections of the message are labelled with a part number, and then assembled for each recipient based upon the content of the special `*parts` variable for the recipient.

For example, a travel alerts service could send messages in three parts: the first containing the headers and a common preamble,

```
From: "Customer Service" [*from]
To: "[FName]" [*to]
Date: [*date]
Subject: Travel Plans

Dear [FName],

You are flying out of [Airport] given that it is closest to
your location
in [City], [State].
```

the second containing a notice that is only sent to some of the recipients,

```
With this flight, you are only [MilesToBonus] frequent flyer
miles away from
your next SuperBonus(TM)!
```

the third with a common final block:

```
Have a great trip!
```

Some recipients could then be sent all parts (`*parts=1-3`) while others would only be sent parts #1 and #3 (`*parts=1,3`). Note that the variable `MilesToBonus` would only need to be defined for those recipients receiving part #2.

## 9.5 Submitting Mailmerge Messages

You can feed mailmerge messages to PowerMTA using any the standard supported submission APIs, pickup directory, or through PowerMTA's mailmerge SMTP extensions. It is recommend to add no more than 5000 recipients per mail merge file when feeing via pickup directory.

### 9.5.1 API Submission

All PowerMTA submission APIs include support for mailmerge. The basic process involves defining per-recipient variables by invoking the `defineVariable` for each `Recipient` object, and then passing the message template by invoking the `addMergeData` method for the `Message` object. Please refer to the corresponding API reference for more details.

Sample programs for using mailmerge in the APIs are provided with PowerMTA.

### 9.5.2 Mailmerge SMTP extensions

Port25 has extended the SMTP protocol for sites that would prefer to feed PowerMTA mailmerge messages via a modified SMTP interface.

The mailmerge extensions define three new verbs:

#### **XMRG**

Replaces the `MAIL` command of a standard SMTP submission. All extensions (such as `DSN`, `VERP`, etc.) that are supported with `MAIL` are also supported with `XMRG`.

Example:

```
XMRG FROM:<travelAlerts@example.port25.com> VERP
```

#### **XDFN**

Defines variables for the recipient following it. One or more `XDFN` commands should be issued prior to each `RCPT` command in a mailmerge submission.

Variables are defined in the format `name=value`, where `name` is the variable name and `value` the value to to be associated with the variable. If the value contains any white space, it should be enclosed in double quotes. You can specify multiple variables in a single `XDFN` command by separating them with blanks.

Example:

```
XDFN name="Bob Example" Airport=BWI
XDFN *jobid="TravelAlerts"
RCPT TO:<bob@example.port25.com>
```

#### **XPRT**

Replaces the DATA command of a standard SMTP submission. One XPRT command should be issued per merge part in the mailmerge submission, passing the merge part number, like in the example below:

```
XPRT 1
```

Like for DATA, PowerMTA responds to the XPRT command with a 3xx reply code. Also, like data, the message template must be passed dot-escaped. A dot on a line by itself terminates the merge part.

The last XPRT is indicated with the additional LAST parameter and terminates the submission:

```
XPRT 2 LAST
```

The following example shows all the three verbs used to submit a mailmerge to two recipients. In addition to parts 1 and 3, Alice is also sent part #2 with a reminder that she's close to obtaining a bonus:

```
XMRG FROM:<travelAlerts@example.port25.com> VERP
XDFN FName="Alice" Airport="IAD" MilesToBonus="120"
XDFN City="Herndon" State="VA" *parts=1-3 *vmta="mta4"
XDFN *jobid="TravelAlerts"
RCPT TO:<alice@example.port25.com>
XDFN FName="Bob" Airport="BWI"
XDFN City="Ellicott City" State="MD" *parts=1,3 *vmta="mta5"
XDFN *jobid="TravelAlerts"
RCPT TO:<bob@example.port25.com>
XPRT 1
From: "Customer Service" [*from]
To: "[FName]" [*to]
Date: [*date]
Subject: Travel Plans

Dear [FName],

You are flying out of [Airport] given that it is closest to
your location
in [City], [State].
.
XPRT 2

With this flight, you are only [MilesToBonus] frequent flyer
miles away from
your next SuperBonus(TM)!
.
```

```
XPRT 3 LAST
```

```
Have a great trip!
```

```
.
```

## 9.5.3 Pickup Directory Submission

The pickup directory submission method includes support for mailmerge, which greatly minimizes the disk I/O impact usually associated with this submission method. Instead of creating and writing 100,000 messages, one per recipient, mailmerge support allows you to write say only 25-50 files for the same number of recipients, greatly minimizing the resources utilized and increasing throughput. [Section 7.4](#) covers the pickup directory more in detail.

Support for mailmerge in the pickup directory is accomplished through its support for BSMTMP (batched SMTP) files. See [Section 7.4.1](#) for more information.

Here is a simple example of a properly formatted BSMTMP mailmerge file for PowerMTA's pickup directory:

```
XMRG FROM:<bounce@port25.com>
XDFN *from="blahblah@port25.com"
XDFN subject="BSMTMP mailmerge format"
RCPT TO:<bob@port25.com>
XPRT 1 LAST
From:      [*from]
To:        [*to]
Subject:   [subject]

Hello [*to]!
.
```

Here is another that contains information for 4 recipients:

```
XACK ON
XMRG FROM:<bounce@port25.com> verp
XDFN FName="Jim" FavFood="pizza" Car="minivan" CID="1234"
XDFN *vmta="mta1" *parts="1-3" *jobID="1234"
RCPT TO:<jim@test.port25.com>
XDFN FName="Tim" FavFood="sushi" Car="porsche" CID="2345"
XDFN *vmta="mta2" *parts="1,3,2" *jobID="5678"
RCPT TO:<tim@test.port25.com>
XDFN FName="Cosmo" Car="Gremlin" CID="3456"
XDFN *vmta="mta3" *parts="1,3" *jobID="1234"
RCPT TO:<cosmo@test.port25.com>
XDFN FName="Frank" FavFood="pizza" CID="4567"
XDFN *vmta="mta5" *parts="1,2" *jobID="5678"
RCPT TO:<frank@test.port25.com>
XPRT 1
```

```
X-CID: [CID]-abc
From: "Customer Service" [*from]
To: "[Fname]" [*to]
Subject: Travel Plans
Date: [*date]
```

```
Hey [FName],
.
XPRT 2
Your favorite food is [favfood].
.
XPRT 3 LAST
You drive a [car].
.
```

[Section 9.5.2](#) also provides another good example for reference.

Here is an example of a multi-part mailmerge file for a pickup directory:

```
XMRG FROM:<me@yourdomain.com> verp
XDFN *from="me@yourdomain.com"
XDFN subject="test \ 1"
RCPT TO:<you@yourdomain.com>
XDFN *from="me@yourdomain.com" subject="test 2"
RCPT TO:<you@yourdomain.com>
XPRT 1 LAST
Mime-Version: 1.0
Content-Type: multipart/alternative; boundary="12345"
From: [*from]
To: [*to]
Subject: [subject]

--12345
Content-Type: text/plain;

Hello. This is the text version.
--12345
Content-Type: text/html;

<b>This is the HTML version.</b>

--12345--
.
```

## 9.5.4 The XACK SMTP extension

To facilitate and improve the feeding performance while using the mailmerge extensions, Port25 has also defined the XACK protocol extension.

The `XACK` command disables acknowledgements for the `RCPT` and `XDFN` commands. It accepts a single, parameter, either `ON` or `OFF`. To disable acknowledgements, you issue `XACK` like in the example below:

```
XACK OFF
```

Once acknowledgements are disabled, they stay disabled until the connection is closed or until they are re-enabled with `XACK ON`.

While acknowledgements are disabled, any errors occurring as a result of `RCPT` or `XDFN` command during a submission (i.e., after `MAIL` or `XMRG` and before the final `DATA/BDAT/XPRT` command) are reported as a response to the next `DATA` or `BDAT` (for non-mailmerge messages) or `XPRT` (for mailmerge messages). As a result of the error, the entire submission is cancelled.

Some errors (e.g., address errors in the `RCPT`) may optionally be reported by sending a failure Delivery Status Notification, thus allowing the submission to continue. Any `RCPT` or `XDFN` errors (e.g., out of sequence errors) occurring not during a submission are ignored entirely.

The following example shows the connection trace (with commands and replies, but with the message content omitted) while submitting a mailmerge message:

```

>>> 220 mailhost.port25.com (PowerMTA v2.x) ESMTP service ready
<<< EHLO test.port25.com
>>> 250-mailhost.port25.com says hello
>>> 250-ENHANCEDSTATUSCODES
>>> 250-PIPELINING
>>> 250-CHUNKING
>>> 250-8BITMIME
>>> 250-XACK
>>> 250-XMRG
>>> 250-SIZE 0
>>> 250-VERP
>>> 250 DSN
<<< XACK OFF
>>> 250 2.0.0 ok
<<< XMRG FROM:<bounce@example.port25.com> verp
>>> 250 2.1.0 XMRG ok
<<< XDFN FName="Jim" FavFood="pizza" Car="minivan" CID="1234" *vmta="vmtapool" *parts="1-3"
<<< RCPT TO:<jim@example.port25.com>
<<< XDFN FName="Tim" FavFood="sushi" Car="porsche" CID="2345" *vmta="vmta2" *parts="1,3,2"
<<< RCPT TO:<tim@example.port25.com>
<<< XDFN FName="Cosmo" Car="Gremlin" CID="3456" *vmta="vmta3" *parts="1,3"
<<< RCPT TO:<cosmo@example.port25.com>
<<< XDFN FName="Frank" FavFood="pizza" CID="4567" *vmta="vmta1" *parts="1,2"
<<< RCPT TO:<frank@example.port25.com>
<<< XPRT 1
>>> 354 send part
<<< .
>>> 250 2.6.0 part ok
<<< XPRT 2
>>> 354 send part
<<< .
>>> 250 2.6.0 part ok
<<< XPRT 3 LAST
>>> 354 send part
<<< .
>>> 250 2.6.0 message received
<<< QUIT
>>> 221 2.0.0 mailhost.port25.com says goodbye

```

# 10. Advanced Features

## 10.1 Sender Reputation Monitoring

### 10.1.1 Overview

One of the keys to maximizing deliverability to valid domains is to know as soon as possible when specific delivery problems are occurring. The sooner one realizes that there are certain problems, or more specifically, that a remote site is rejecting your messages for one reason or another, the sooner one can attempt to get the problems resolved. There are many different kinds of errors that remote sites can respond with when connected, both positive and negative, and these responses allow you to see first hand your current sender reputation, in the eyes of that recipient domain or mail gateway.

Given the importance of having this information as soon as possible, PowerMTA v3.0 includes automated sender reputation monitoring, via an advanced, real time SMTP command monitoring implementation. It not only gives you an early warning alert system for specific types of errors, but it can be configured to try and possibly resolve some problems as well, via support for automated configuraton changes for future delivery attempts.

### 10.1.2 Implementation

For greatest flexibility and control, PowerMTA groups messages for a particular domain for a particular VirtualMTA in its own queue. Sender reputation monitoring provides real time monitoring of defined SMTP responses (e.g., "551 Sender IP rejected") from remote hosts for each queue, with the ability to define certain actions (e.g., send an e-mail alert while throttling deliveries) upon a match.

This is accomplished through the introduction of queue "modes". The two modes initially supported are "normal" and "backoff". You can configure PowerMTA so that, when a queue enters backoff mode, it

- sends an email alert to one or more addresses (`backoff-notify` directive);
- dynamically changes the retry schedule for that queue (`backoff-retry-after` directive);
- dynamically applies per-queue delivery throttling (`backoff-max-msg-per-hour` directive);
- dynamically reroutes the messages from one VirtualMTA to another VirtualMTA (`backoff-reroute-to-vmta` directive).

The dynamic reroute, combined with the ability to now have separate per domain configurations per VirtualMTA, allows one to use the full range of domain directives beyond the new `backoff-...` directives (e.g., using a new `bounce-after`), as well as VirtualMTA attributes, for the fallback queue. A chain of backoff VirtualMTAs is also supported (`vmta -> vmta1, vmta1 -> vmta2, vmta2 -> vmta3, etc.`).

SMTP response matching is performed based on a list of perl-compatible regular expressions, entered in a `smtp-pattern-list` directive in the configuration file.

For example, you could define a list of errors that might occur during deliveries to AOL in a `smtp-pattern-list` named `aol-errors`, and specify that the queue be put in backoff mode if any such match:

```
<smtp-pattern-list aol-errors>
  reply /generating high volumes of.* complaints from AOL/      mode=backoff
  reply /Excessive unknown recipients - possible Open Relay/    mode=backoff
  reply /^421 .* too many errors/                                mode=backoff
  reply /blocked.*spamhaus/                                      mode=backoff
  reply /451 Rejected/                                           mode=backoff
</smtp-pattern-list>
```

You would then indicate that PowerMTA should match based on that pattern list while delivering to `aol.com`:

```
<domain aol.com>
  ...
  smtp-pattern-list aol-errors
  ...
</domain>
```

Finally, also within that domain definition, you would specify certain `backoff-...` actions to be taken when the queue enters backoff mode:

```
<domain aol.com>
  ...
  smtp-pattern-list      aol-errors # SMTP response pattern list to use
  backoff-max-msg-per-hour 120      # 10 messages per 5 min interval
  backoff-retry-after     1h         # retry every hour
  backoff-notify          postmaster@yourdomain.com
  ...
</domain>
```

Upon the first match of the SMTP response, the queue for `aol.com` for this particular VirtualMTA will enter backoff mode, dynamically applying the specific `backoff-...` directives:

- send an email alert to the defined PowerMTA postmaster address;
- change the retry interval to `aol.com` for this particular VirtualMTA to 1 hour;
- throttle the delivery rates to `aol.com` for this particular VirtualMTA to at most 120 attempted deliveries per hour;

The backoff directives apply until the mode for the queue is returned to normal, which can be accomplished either within a `smtp-pattern-list` (by specifying a `mode=normal` for a pattern), with the `pmta set queue` command, or by restarting PowerMTA. In the example above, the command to return that queue to normal mode would be

```
pmta set queue --mode=normal aol.com
```

Defining backoff VirtualMTAs is also relatively straightforward, using the `backoff-reroute-to-vmta` directive. It simply specifies that PowerMTA should reroute messages to the given VirtualMTA in case the queue enters backoff mode.

For example, if messages are queued for `example.port25.com/vmta1` and that queue enters backoff mode while `backoff-reroute-to-virtual-mta` is set to `vmta2`, all of its messages would be rerouted to the queue `example.port25.com/vmta2`. Since the messages would then be queued within `vmta2`, that VirtualMTA's settings would apply. New messages entering the queue are also immediately rerouted to the new VirtualMTA, as long as the `vmta1` queue remains in backoff mode.

For example, one could define a backoff VirtualMTA as follows:

```
<virtual-mta mta1>
  smtp-source-host 1.1.1.1 mta1.port25.com

  <domain *>
    backoff-reroute-to-vmta backoff-mta1
    smtp-pattern-list      block-errors
  </domain>
</virtual-mta>

<virtual-mta backoff-mta1>
  smtp-source-host 1.1.1.2 mta2.port25.com

  <domain *>
    retry-after 30m
    bounce-after 1h
  </domain>
</virtual-mta>
```

With this, if there is an SMTP pattern match for any domain for VirtualMTA `mta1`, any messages in that specific queue will be delivered using the domain directives and VirtualMTA parameters defined in VirtualMTA `backoff-mta1`. As desired, the backoff parameters will **only** apply to messages for the specific queue, that is, for messages in the queue whose delivery attempts matched a SMTP response.

Note that since the messages are really transferred from one VirtualMTA to another, the `backoff-reroute-to-vmta` directive effectively takes precedence over `backoff-max-msg-per-hour` and `backoff-retry-after`.

## 10.1.3 Supporting commands

Two new command line commands have been added to facilitate working with sender reputation monitoring and queue modes:

- `pmta set queue --mode={normal|backoff} domain/vmta`
- `pmta show queues`

The `set queue` command sets the given queue's mode of operation to either normal or backoff. See [Section 6.3.11](#) for more information.

The `show queues` command allows you to view current information on the specified queues, including the current mode of the queue. See [Section 6.3.13](#) for more information.

## 10.2 SMTP AUTH support

### 10.2.1 Overview

To facilitate creating a secure email delivery channel, PowerMTA supports authentication in both inbound and outbound SMTP connections.

### 10.2.2 Implementation for Inbound Connections

PowerMTA supports authentication with either the `PLAIN` or the `CRAM-MD5` mechanism in inbound connections, with the `DIGEST-MD5` mechanism being considered for a future version. Support for `CRAM-MD5` is available whenever `AUTH` itself is enabled. Since PowerMTA does not yet support encryption of connections and using the `PLAIN` mechanism would involve sending passwords unencrypted over the Internet, support for it must be explicitly enabled with the `allow-unencrypted-plain-auth` directive. The password is never sent when using `CRAM MD`, as it's a challenge/response authentication.

To use `AUTH` you must also create `<smtp-user>` tag for each valid username, including their passwords, as well as the named source to use when that user authenticates, like in the example below:

```

<smtp-user jsmith>
  password qwerty123
  source {auth2}
</smtp-user>

<smtp-user jdoe>
  password abc123
  source {auth1}
</smtp-user>

```

For maximum flexibility in supporting the various SASL authentication methods, the passwords must be entered in plaintext. Because of this, it is crucial that the file permissions are set up as restrictively as possible. Port25 intends to look into ways to encrypt the passwords in a future release.

The "named" source in the configuration file (that is a `<source>` entry that has a name rather than an IP address or CIDR specification), allows you to specify which `<source>` settings should apply on a per-user basis.

In the example above, and with the configuration file below, user `jsmith` would be allowed access to PowerMTA's mail merge extensions, while `jdoe` would not:

```

<source {auth2}>
  allow-mailmerge yes
  always-allow-relaying yes # allow feeding for {auth2}
  process-x-virtual-mta yes # allow selection of a VirtualMTA
  max-message-size 0 # 0 implies no cap, in bytes
  smtp-service yes # allow SMTP service
  require-auth true
</source>

<source {auth1}>
  allow-mailmerge no
  always-allow-relaying yes # allow feeding for {auth1}
  process-x-virtual-mta yes # allow selection of a VirtualMTA
  max-message-size 0 # 0 implies no cap, in bytes
  smtp-service yes # allow SMTP service
  require-auth true
</source>

<source 0/0>
  allow-unencrypted-plain-auth yes
</source>

```

When users `jsmith` and `jdoe` authenticate, any settings in their named sources would override those settings normally obtained based on each connections' source IP address. This way, you can combine the usual IP-based settings (which apply to all connections) with specific settings based on the authenticated user.

See [Section 3.2.4](#) for more details on SMTP service directives.

## 10.2.3 Implementation for Outbound Connections

PowerMTA supports authentication with the CRAM-MD5, LOGIN, or PLAIN mechanisms in outbound connections, with additional mechanisms being considered for a future version.

To have PowerMTA authenticate to a remote mailer when delivering messages to a domain, define the domain in the configuration file and specify the `auth-username` and `auth-password` directives. Authentication will be attempted only if the remote mailer supports CRAM-MD5, LOGIN, or PLAIN (LOGIN or PLAIN if using the `<domain>` directive "use-unencrypted-plain-auth yes").

To illustrate how this feature could be used, consider the following scenario: an email service provider using PowerMTA is delivering email on behalf of, and thus "from" `secure.example.org`, but that domain's corporate mail system will only accept mail using that domain as the originator from an authenticated source.

To satisfy the corporate mail system's requirement, one could configure PowerMTA to select a VirtualMTA based on pattern matching of the `From:` address (using the support for pattern matching of any RFC 2822 header), and within that VirtualMTA, configure the required username and password for all mail delivered to `secure.example.org`.

The VirtualMTA definition could look like:

```
<virtual-mta auth-mta>
  smtp-source-host 1.2.3.4 vmta.esp.com
  ...

  <domain secure.example.org>
    auth-username costanza
    auth-password bosco
  </domain>
</virtual-mta>
```

With this, all mail delivered by this VirtualMTA to the domain of `secure.example.org` would attempt authentication, whereas all other mail delivered to this domain by other VirtualMTAs would not.

Note that authentication is not attempted if `auth-username` and `auth-password` are not defined for a domain.

## 10.3 Sender-ID support

## 10.3.1 Overview

PowerMTA v3.0 includes automatic support for the Sender-ID Framework backed by Microsoft, as it relates to the sending of authenticated e-mail. Sender-ID is a specification created to counter e-mail domain spoofing and to provide greater protection against phishing schemes. It helps verify that each e-mail message comes from a particular domain from which it claims to come, based on the IP address of the sending server. More information about Sender-ID can be found at <http://www.microsoft.com/mscorp/safety/technologies/senderid/default.aspx>.

## 10.3.2 Automated Authentic

To help maintain a strong sender reputation, PowerMTA can be configured to force Sender-ID compliance, by only delivering mail that is Sender-ID compliant.

PowerMTA v3.0 includes the ability to automatically check each mail submitted to make sure that it is Sender-ID compliant before delivery is attempted. Compliance checking is done based on the sender address, the source IP address to be used in the connection, and the SPF 2.0 records published in the DNS. The sender address used depends on the scope of the test being made: both the "pra" (Purported Responsible Address, based on message headers) and the "mfrom" (based on the SMTP MAIL FROM and HELO domains) scopes are supported. Other compliance checks, such as for DomainKeys are being considered.

If the test results in anything but a "Pass" or a "TempError", the message bounces, with an appropriate bounce sent to the MAIL FROM address.

To enable Automated Authentic for a domain, set the `check-mfrom-outbound` and `check-pra-outbound` directives to `yes` in the domain's definition in the configuration file (or in `<domain *>` for all domains).

When enabling this feature, it is advisable to disable it for the domains to which your bounces are delivered, if they are delivered via SMTP. This way, if the Sender-ID check fails, there is no risk of these bounces being lost ("double-bouncing") due to some problem in your bounce domain's SPF records.

For example, if your MAIL FROM domain was `yourbouncedomain.com`, you could configure:

```
<domain yourbouncedomain.com>
  check-mfrom-outbound no
  check-pra-outbound no
</domain>

<domain *>
  check-mfrom-outbound yes
```

```
check-pra-outbound yes
</domain>
```

Note that since a specific IP address is needed for the Automated Authentic check, you will need to make sure that the IP address(es) used by PowerMTA for outbound connections are defined in the configuration file (via the `smtp-source-host` directive). If no specific source IPs are defined, PowerMTA cannot perform the Sender-ID check. It then generates an error message in the log file and treats this like a transient ("4xx") error, keeping the messages in the queue and retrying until the `bounce-after` interval passes.

### 10.3.3 SUBMITTER Optimization

PowerMTA v3.0 senses when the new SUBMITTER extension is supported by the receiving mailer and automatically computes the message's PRA and passes it on, so that the authentication check can be performed before the message content is transferred.

Since both detection and PRA computation are performed automatically, no configuration is necessary to activate this feature. It is always active when applicable.

## 10.4 DomainKeys/DKIM support

### 10.4.1 Overview

Port25 Solutions is one of the first companies to support an early implementation of "DomainKeys" and the later revision, DKIM, the e-mail sender authentication scheme backed by Yahoo! based on cryptographically signing e-mail messages. Port25 highly recommends that all users looking to use this functionality read through the DomainKeys & DKIM specification currently found here:

<http://domainkeys.sourceforge.net/> & <http://www.dkim.org/>.

Here is a brief description of how an email is signed with DomainKeys & DKIM:

1. A public/private key pair is generated for use for signing all outgoing messages;
2. The public key is published in DNS, and the private key is made available to the outbound email servers;
3. When a message is submitted for delivery, the email system uses the stored private key to generate a digital signature of the message before delivery and adds it to the message in the `DomainKey-Signature:` header.

## 10.4.2 PowerMTA's DomainKeys/DKIM Implementation

PowerMTA supports DomainKeys & DKIM signing of email on a per VirtualMTA or a global basis. That is, within each `<virtual-mta>` definition you can specify a domain key to use. Alternatively, domain keys can be configured at the global level and they will be used by any VirtualMTA's. The new directive is named `domain-key` and takes three arguments: the DomainKeys selector, the domain (or parent domain) from which messages will originate, and the name of the file containing the private key. For example:

```
<virtual-mta domainkey>
  host-name port25.com
  ...
  domain-key test,port25.com,c:\pmta\test.port25.pem
</virtual-mta>
```

or

```
domain-key test,port25.com,c:\pmta\test.port25.pem
```

You can specify multiple `domain-key` entries. PowerMTA determines the key to use by going through the keys sequentially and picking the first key whose domain either equals or is a parent of the message's *sending domain*. If there are keys that match at both the global level and the VirtualMTA level, the `<virtual-mta>` domain keys will be used. The sending domain is that of the `Sender` header, or, if `Sender` is not present, of the `From` header. If no keys match the sending domain, the message is not signed.

For DKIM, if the sender or from headers are not able to be set or changed (e.g. An ESP customer's email that cannot be changed), use of the `dkim-identity <domain>` directive allows for specifying a domain or email address to be used for the signing and authentication in place of the sender or from header. Using `dkim-identity` sets the `i=` value in the DKIM signature to the value specified in with `dkim-identity`, and the `d=` value to that set by the `domain-key` directive. Use of this directive will not affect message signed with DomainKeys.

To set up DomainKeys/DKIM signing for a domain,

1. if this is your first domain key, define the `_domainkey` TXT record in your DNS, specifying your DomainKeys policy:

```
_domainkey.example.org. 1D IN TXT "t=y\; o=~\;"
```

2. Please do not use the example above unchecked; refer to the DomainKeys specification for more information on the policy record syntax.

3. Determine the domain in which the key will be registered. That should be either the domain itself or a parent of the sending domain. In the examples below, we will assume `example.org`.
4. Decide what to use for your selector. The selector will uniquely identify the key within the domain determined above. We will use `k1` in the examples below.
5. Generate your private key using the port25 DomainKey wizard:  
[http://www.port25.com/support/support\\_dkwz.php](http://www.port25.com/support/support_dkwz.php)  
(If using the wizard, skip step 8)  
or use `openssl`:

```
openssl genrsa -out k1.example.pem 1024
```

6. This creates a 1024-bit private key in the file `k1.example.pem`. You can use any other file name, as long as you modify the following steps accordingly;
7. Move that file to `c:\pmta\` on Windows or to `/etc/pmta` on Unix and ensure its permissions are set properly (ideally only PowerMTA should have access to it).
8. Generate a public key from your private key:

```
openssl rsa -in k1.example.pem -out public.pem -pubout
```

9. Define a TXT record in the DNS for the domain key, using the public key generated in the last step in the `p` tag:

```
K1._domainkey.example.org 1D IN TXT "k=rsa\; p=MIGfMA0...\;"
```

10. Please refer to the DomainKeys specification for more information on the record syntax.
11. Add the `domain-key` directive to the config file:

```
<virtual-mta example>  
  ...  
  domain-key k1,example.org,c:\pmta\k1.example.pem  
</virtual-mta>
```

12. or

```
domain-key k1,example.org,c:\pmta\k1.example.pem
```

or

```
domain-key k1,*,c:\pmta\k1.example.pem
```

13. Enable signing for the domain(s) desired, or in `<domain *>` to enable signing for all domains:

```
<domain yahoo.com>
...
dk-sign yes
dkim-sign yes
</domain>
```

14. If the `domain-key` directive is configure for a VirtualMTA instead of globally, configure PowerMTA so that email originating in the domain(s) to be signed select that VirtualMTA, for example, by using a pattern list:

```
<pattern-list L>
  mail-from /[@\.]example\.com$/   virtual-mta=example
</pattern-list>

<source 10.1.0.0/16>   # feeding sources
  pattern-list L
</source>
```

15. See [Chapter 8](#) for more information on selecting VirtualMTAs. [Section 3.2.16](#) describes pattern lists in greater detail.

### 10.4.3 DKIM signing based on values in a header

PowerMTA supports the ability to sign messages with DKIM using values passed in the header `x-dkim-options`. This header may contain the selector, domain, or identity used for DKIM signing:

```
x-dkim-options: <semicolon separated list of options>
```

Options:

- **s** - selector- can be any value other than empty string
- **d** - domain - should be a domain
- **i** - identity - can be a complete email address or an email address minus the local part (e.g. @example.com).

To use this header, one must specify either **i** or **d**. If both are specified, the value of **d** will be used to select amongst the keys, and not **i**. In addition, the value of **s** can be specified as the selector. If **i** or **d** is specified, it will be treated as the identity to look up the key. If neither is specified, PMTA will use the current method of key selection (sender-or-from). If **s** is specified, only the key with the matching selector among the list of keys matching

the identity will be used to sign. If no such key for the selector is found, the email is not signed. The order in which options are specified is not important.

For Example, with the following configuration:

```
domain-key key1,example.com,c:\pmta\key1.example.com.pem
```

The **x-dkim-options** header will have to specify `s=key1` and `d=example.com` (or specify an **i** with the same domain, or a subdomain) :

```
x-dkim-options: s=key1;d=example.com  
or  
x-dkim-options: s=key1;i=example.com
```

It is important to note that if a value for **d** is specified, then only the key with the EXACT domain or the first key which matches every every domain ('\*') will be used. Keys for subdomains are not used for signing such emails. Also, note that **x-dkim-options** overrides **dkim-identity**, so **dkim-identity** is not used if either **d** or **i** values are specified in the **x-dkim-options** header.

Lastly, **dkim-identity-fallback** is used as the fallback key to sign with if no matching key has been found, irrespective of whether **x-dkim-options** or **dkim-identity** was used to specify the identity to sign with.

## 10.5 Warming of IPs with Cold VirtualMTA

### 10.5.1 Overview

When starting to send email from a new IP address, it is sometimes important to control the amount of traffic sent from that IP, so that reputation can be built properly. To facilitate this task, PowerMTA adds support for automatically configuring separate queues and diverting part of the traffic to those queues.

This is configured by adding a "auto-cold-virtual-mta" directive within an existing VirtualMTA, passing the new IP address and the host name associated with that IP address. The directive instructs PowerMTA to dynamically create, in memory, a new VirtualMTA with a name of "existingVMTAname-cold".

With this in place, on a per-domain basis (globally or per-vmta, or any mixture of these) a traffic limit is set with "max-cold-virtual-mta-msg N/day". Please note that this setting is per domain, so 1000 emails will go to yahoo, 1000 will go to hotmail, etc. The default of that is 0, which means "don't re-select a cold vmta". If the limit is set globally but the

VirtualMTA selected doesn't have a "cold-virtual-mta" directive configured, no re-selection takes place.

An example of this setup would be as follows:

```
<virtual-mta customer1>
...
  auto-cold-virtual-mta COLDIP HOSTNAME
...
  <domain *>
    max-cold-virtual-mta-msg 1000/day
  </domain>
</virtual-mta>
```

In the above example, COLDIP is the cold IP and HOSTNAME is the hostname corresponding to it. This will send the first 1000 messages queued to the VirtualMTA to the dynamically created customer1-cold VirtualMTA, and then send the remaining messages to the VirtualMTA customer1.

Cold vmta re-selection takes place during feeding, so you'll need to feed in more messages daily if you want to ensure the limit gets used up. The counters are reset at midnight.

Re-selection can be used with pools, too. In that case the next vmta in the pool is first selected and, if below the limit, re-selection takes place.

Both the limits and the selection are persisted on disk, so that you can safely re-start PowerMTA.

You can also define the cold VirtualMTA manually. This may be helpful in managing the settings of the cold VirtualMTA instead of letting PowerMTA use the default settings. This setup uses the cold-virtual-mta directive (instead of auto-cold-virtual-mta) and takes the name of the manually defined cold VirtualMTA.

An example of this setup would be as follows:

```
<virtual-mta customer1>
  ...
  cold-virtual-mta COLD-VMTA-NAME
  ...
  <domain *>
    max-cold-virtual-mta-msg 1000/day
  </domain>
</virtual-mta>

<virtual-mta COLD-VMTA-NAME>
  ...
  smtp-source-host COLDIP HOSTNAME
  ...
</virtual-mta>
```

## 10.6 Using of Bounce Category Patterns

### 10.6.1 Overview

This directive makes the bounce categories used in CSV accounting files and the X-PowerMTA-BounceCategory DSN field customizable (binary files still use the built-in categories). A customer can specify the tag in the configuration file, in which case the patterns specified there take precedence over those defined in config-defaults file. The data in the <bounce-category-patterns> tag consist of two fields. The first field is the SMTP response on which to match, and the second field is the name of the category to be used. Custom category names are allowed. It should be entered in a <bounce-category-patterns> entry, like in:

```
<bounce-category-patterns>
  /spam/ spam-related
  /no longer (valid|available)/ bad-mailbox
  /mailbox +(is +)?full/ quota-issues
  /banned/ policy-related
</bounce-category-patterns>
```

<bounce-category-patterns> uses pattern matching in the same method as does <pattern-list>. [Section 3.2.16](#) describes SMTP pattern lists and pattern matching in greater detail.

## 10.7 Combining domains with the same MX record(s) into one queue

### 10.7.1 Overview

PowerMTA has the ability to group together email domains if they share the same MX records. This can be useful for controlling the message stream across multiple domains. This includes any <domain> based controls such as max-msg-rate, max-smtp-out, and max-connect-rate.

The directive to use is "queue-to", which is defined in the <domain> definitions that you want to rollup. The parameter defined within the queue-to directive is the name of the "domain" that the other domains will be rolled up into. Use of the route directive is required. The route directive should point to the root domain to which mail should be delivered.

For example:

```
#
<virtual-mta queue-rollup>
  <domain hotmail.rollup>
    max-smtp-out 10
    route hotmail.com
  </domain>
  <domain hotmail.com>
    queue-to "hotmail.rollup"
  </domain>
  <domain hotmail.co.uk>
    queue-to "hotmail.rollup"
  </domain>
  <domain live.com>
    queue-to "hotmail.rollup"
  </domain>
</virtual-mta>
#
```

With this, all messages queued for this VirtualMTA for any hotmail.com, hotmail.co.uk, or live.com domain will be put in one queue named "hotmail.rollup", and treated as such.

Or:

```
#  
<virtual-mta client-mta>  
  hostname mail1.yourdomain.com  
  smtp-source-ip 1.2.3.4  
  <domain [*.]psmtp.com>  
    queue-to "psmtp.com"  
    max-smtp-out 20  
    bounce-after 2d  
    max-msg-per-connection 10  
  </domain>  
</virtual-mta>
```

With this, all messages queued for this VirtualMTA for any psmtp.com domain (e.g. mail9.psmtp.com, someone.psmtp.com, etc.) will be put in the one queue for psmtp.com, and treated as such. This also offers the flexibility to pick and choose which domains/subdomains to roll up into the one domain, or to roll up all domains, by having the queue-to defined within <domain \*> in the VirtualMTA. As a note, if you are using a cold VirtualMTA, the directive max-cold-virtual-mta is applied BEFORE queue-to is applied.

Use of the naming convention `domainname.rollup` is strongly advised, as this will allow for faster reporting in PowerMTA Management Console. Examples are:

```
hotmail.rollup
yahoo.rollup
aol.rollup
gmail.rollup
google.rollup
kpn.rollup
ziggo.rollup
upc.rollup
versatel.rollup
xs4all.rollup
wanadoo-nl.rollup
wanadoo-uk.rollup
tiscali-nl.rollup
messagelabs-eu.rollup
zeelandnet.rollup
skynet.rollup
yahoo-eu.rollup
postini.rollup
frontbridge.rollup
gmx.rollup
terra.rollup
scarlet.rollup
orange-fr.rollup
web-de.rollup
caiway.rollup
tele2.rollup
t-online.rollup
onet-pl.rollup
roadrunner.rollup
roadrunner2.rollup
roadrunner3.rollup
roadrunner-biz.rollup
netease.rollup
```

## 10.8 Setting recipient priority

### 10.8.1 Overview

It may be necessary to set a given recipient or set of recipients with a higher or lower priority (e.g. password reset vs. weekly newsletter). This can be facilitated in PowerMTA by a couple different means. The first is via the <domain> directive “queue-priority”. The directive works in the following manner:

```
<domain someplace.com>
  queue-priority 75
</domain>

<virtual-mta newsletter>
  <domain someplaceelse.com>
    queue-priority 30
  </domain>
</virtual-mta>
```

With the above set, all messages going to someplace.com will get a queue-priority of 75 (the default is 50 with a range of 1-100, higher amounts being given higher priority). This will give this set of messages first priority in PowerMTA for connections and delivery. The messages for someplaceelse.com/newsletter will get a lower priority than the average mail, and will go out last.

Another method of setting the message priority is by using a <pattern-list>. The directive works in the following manner:

```
<pattern-list myList>
  rcpt-to /password-reset@customer.com/ recipient-priority=100
  rcpt-to /special@customer.com/ virtual-mta=high, recipient-priority=60
  mail-from /newsletter/ recipient-priority=25
</pattern-list>
```

In the above example, individual emails to password-reset@customer.com will get the highest priority, generic emails to special@customer.com will get a slightly higher than normal priority, and any emails from anything containing newsletter will get a low priority.

If both queue-priority and recipient-priority are used, queue-priority takes precedence. recipient-priority is only used for determining which recipients in a queue are retried first.

## 10.9 SNMP Support

### 10.9.1 Overview

PowerMTA now supports SNMP for monitoring basic status information. Currently all the same information from the `pmta show status` command is what is available for monitoring via SNMP. This may be expanded over time to include additional information.

PowerMTA SNMP support is included with the Windows installer and the Solaris package. There is a separate package available for Linux from the PowerMTA download page. PowerMTA's SNMP daemon can be used in master mode or as an AgentX subagent (not available on Windows). It automatically detects whether there is a AgentX master running (e.g. Net-SNMP's `snmpd`). If so it registers itself as a subagent, otherwise it runs in master mode.

As a note, to allow Net-SNMP's `snmpd` to act as a AgentX master it is required to activate the AgentX support in `snmpd` (by having a line "master agentx" in `snmpd.conf`).

The default configuration for PowerMTA's SNMP daemon is located in:

Linux:

`/etc/pmta/pmtasnmpd.conf`

Windows:

`<PowerMTA directory>\pmtasnmp.conf`

Solaris:

`/etc/pmta/pmtasnmpd.conf`

This will allow anybody to read data from it with the "public" community string, which may or may not be appropriate. Since the SNMP daemon is based on Net-SNMP the configuration file is a standard Net-SNMP configuration file and documentation is available from:

<http://www.net-snmp.org/docs>

The data available through SNMP is described by the MIB which can be found at the following location:

Linux:

`/usr/share/snmp/mibs/PowerMTA-MIB.txt`

Windows:

`<PowerMTA directory>\mibs\PowerMTA-MIB.txt`

Solaris:

`/etc/sma/snmp/mibs/PowerMTA-MIB.txt`

To access the data via SNMP a third party solution is required. On Linux or Solaris if you have the Net-SNMP utils installed you can test that it works (and see the data available) with the following command:

```
snmpwalk -v2c -c public localhost PowerMTA-MIB::mta
```

## 11. The Accounting and Statistics

### 11.1 Introduction

The accounting file maintains its ability to be written in the previously used binary format, but can now also be written in a CSV format or streamed to pipe. Some of the combinations (but not all) include:

- CSV format only
- Streamed to pipe only
- Binary format only
- Both CSV and pipe format
- Both CSV and binary format

The last option is available for those organizations who want to continue to use their current setup while testing the new features for a future migration to this format.

### 11.2 The Accounting File

For efficiency and ease of use, PowerMTA writes accounting information to a separate file rather than to its logging file. Accounting is enabled in the initial configuration, so unless you disabled it you should find the accounting file(s) in the same directory as the logging file(s).

Since PowerMTA will write detailed information to the accounting file for each message and report delivered, it will also increase overhead and such could impact throughput performance with larger workloads. If the accounting file is of no interest, you can disable it in the configuration file, however please note that the information included in the accounting file for each message is not readily available anywhere else in the solution.

For ease of use, the accounting file is a CSV (Comma Separated Value) file. The old (binary) format is now deprecated, but will continue to be supported for at least one further major release of PowerMTA.

There are 8 types of records available:

- *Successful delivered* records which provide the data for all messages successfully transferred to the destination domain mail servers.
- *Bounced* records which provide the data for all reports PowerMTA generated and delivered, including bounces for messages that PowerMTA could not deliver.
- *Transient error & transient queue error* records which show each unsuccessful delivery attempt of an individual message. These errors can be both for individual messages, or queue wide.
- *Inbound recipients* records which show each successful submission of an individual message to PowerMTA.
- *Feedback loop* records can be logged if PowerMTA has been configured with a <feedback-loop-processor>
- *Remote bounce* records can be logged if PowerMTA has been configured with a <bounce-processor>
- *Remote Status* records can be logged if PowerMTA has been configured with a <bounce-processor>

Note that the "bounced" records may not include records for *all* bounces because messages routed through intermediary, relaying mailers may still bounce on their way to the final destination. These remote bounces (i.e. asynchronous bounces sent back by other mail servers) are recorded as successful transfers since they were successfully transferred initially, and at that point are completely out of the control of PowerMTA. All records are written to the accounting file at the time the message or report is delivered, so they will be ordered by delivery time.

## 11.2.1 Accounting records

PowerMTA writes an accounting record per recipient delivered. These various records can be stored in all in one file, or in separate files by record type. The CSV field `type` is used to determine one of four possible values for the file. The various types are "d" for delivered, "b" for bounced, or "t" for transient, "tq" for transient-queue, and "r" for received. By default, only "d" and "b" records are recorded.

## 11.2.2 "Successful delivered" Records

The following are all the default fields for the CSV file when using "d" or "delivery" as the record type.

CSV Accounting File (record-fields)	Binary Accounting File (Previous versions)	Description
type	n/a	Type of record ("d" or "delivery")

timeLogged	t	Time the record was delivered and logged to the accounting file
timeQueued	tq	Time message was queued to disk
orig	orig	originator (from MAIL FROM:<x>)
rcpt	r	recipient (RCPT TO:<x>) being reported
orcpt	or	original recipient (from RCPT TO: . . . ORCPT=x), immediately following the recipient to which it refers
dsnAction	dsnAct	DSN action for the recipient to which it refers
dsnStatus	dsnSts	DSN status for the recipient to which it refers
dsnDiag	dsnDiag	DSN diagnostic string for the recipient to which it refers
dsnMta	dsnMTA	DSN remote MTA for the recipient to which it refers
srcType	src.type	source type from which the message was received, either 'api' or 'smtp'
srcMta	src.mta	source from which the message was received. the MTA name (from the HELO/EHLO command) for messages received through SMTP
dlvType	dlvThrough	delivery method, one of "smtp", "pipe", "discard", or "file"
dlvSourceIp	dlvFrom	local IP address PowerMTA used for delivery
dlvDestinationIp	dlvTo	IP address of the mailer to which the report/message was delivered
dlvEsmtplibAvailable	esmtplib	SMTP extensions supported by receiving mailer
dlvSize	size	report/message size in bytes
vmta	vmta	VirtualMTA selected for this message, if any
jobId	jobId	job ID for the message, if any
envId	envId	envelope Id, from MAIL FROM: . . . ENVID=x (present only if specified)

header_XXX	header.name + header.content	for each custom header included where XXX is the name of the header, if any
userString	n/a	String added to accounting file as defined by the <acct-file> directive user-string.

Sample accounting entry for a delivery record:

```
d,1191435989,1191435961,,,testfrom@port25.com,testto@port25.com,,relayed,2.0.0
(success),, [192.168.0.10]
(192.168.0.10),success,api,,smtp,10.25.25.211,10.25.25.20,,316,vmta0,0,0
```

## 11.2.3 “Bounced” Records

The following are all the default fields for the CSV file when using “b” or “bounced” as the record type.

CSV Accounting File (record-fields)	Binary Accounting File (Previous versions)	Description
type	b	Type of record (“b” or “bounce”)
timeLogged	t	Time the record was delivered and logged to the accounting file
timeQueued	tq	Time message was queued to disk
orig	orig	originator (from MAIL FROM:<x>)
rcpt	r	recipient (RCPT TO:<x>) being reported
orcpt	or	original recipient (from RCPT TO:... ORCPT=x), immediately following the recipient to which it refers
dsnAction	dsnAct	DSN action for the recipient to which it refers
dsnStatus	dsnSts	DSN status for the recipient to which it refers
dsnDiag	dsnDiag	DSN diagnostic string for the recipient to which it refers
dsnMta	dsnMTA	DSN remote MTA for the recipient to which it refers

bounceCat	bncCat	likely category of the bounce (see <a href="#">Section 1.5</a> ), following the recipient which it refers
srcType	src.type	source type from which the message was received, either 'api' or 'smtp'
srcMta	src.mta	No data present in Bounce Record
dlvType	dlvThrough	No data present in Bounce Record
dlvSourceIp	dlvFrom	No data present in Bounce Record
dlvDestinationIp	dlvTo	No data present in Bounce Record
dlvEsmtplibAvailable	esmtplib	No data present in Bounce Record
dlvSize	size	No data present in Bounce Record
vmta	vmta	VirtualMTA selected for this message, if any
jobId	jobId	job ID for the message, if any
envId	envId	envelope Id, from MAIL FROM: ... ENVID=x (present only if specified)
header_XXX	header.name + header.content	for each custom header included where XXX is the name of the header, if any
userString	n/a	String added to accounting file as defined by the <acct-file> directive user-string.

Sample accounting entry for a bounce record:

```
b,1191424958,1191424481,,,testfrom@port25.com,testto@port25.com,,failed,4.4.1 (no answer
from host),[192.168.0.10] (192.168.0.10),no-answer-from-host,api,,,,,vmta0,0,0
```

## 11.2.4 “Transient error” Records

There are times when sending emails may fail. To help identify these issues, PowerMTA has the ability to show transient errors per message. This logging is handled with the record type “t”. The fields available are as follows:

<b>CSV Accounting File (record-fields)</b>	<b>Binary Accounting File (Previous versions)</b>	<b>Description</b>
type	n/a	Type of record (“t” or “transient”)
timeLogged	t	Time the record was delivered and logged to the accounting file
timeQueued	tq	Time message was queued to disk
orig	orig	originator (from MAIL FROM:<x>)
rcpt	r	recipient (RCPT TO:<x>) being reported
orcpt	or	original recipient (from RCPT TO:... ORCPT=x), immediately following the recipient to which it refers
dsnAction	dsnAct	DSN action for the recipient to which it refers
dsnStatus	dsnSts	DSN status for the recipient to which it refers
dsnDiag	dsnDiag	DSN diagnostic string for the recipient to which it refers
dsnMta	dsnMTA	DSN remote MTA for the recipient to which it refers
bounceCat	bncCat	likely category of the bounce (see <a href="#">Section 1.5</a> ), following the recipient which it refers
srcType	src.type	source type from which the message was received, either 'api' or 'smtp'
srcMta	src.mta	source from which the message was received. the MTA name (from the HELO/EHLO command) for messages received through SMTP
dlvType	dlvThrough	delivery method, one of “smtp”, “pipe”, “discard”, or “file”
dlvSourceIp	dlvFrom	local IP address PowerMTA used for delivery

dlvDestinationIp	dlvTo	IP address of the mailer to which the report/message was delivered
dlvEsmtplibAvailable	esmtplib	SMTP extensions supported by receiving mailer
dlvSize	size	report/message size in bytes
vmta	vmta	VirtualMTA selected for this message, if any
jobId	jobId	job ID for the message, if any
envId	envId	envelope Id, from MAIL FROM: . . . ENVID=x (present only if specified)
header_XXX	header.name + header.content	for each custom header included where XXX is the name of the header, if any
userString	n/a	String added to accounting file as defined by the <acct-file> directive user-string.

Sample accounting entry for a transient record:

```
t,1188490693,1188481072,,,support@port25.com,test@port25.com,,failed,
4.0.0 (undefined status),mailbox unavailable,,
other,api,,,,,vmta0,6,0
```

Note: Since many sites use the same originator address for all messages across all campaigns and mailings, the JobID, if included in your messages fed to PowerMTA, can be used to track specific mailings on a per campaign or per message basis since it is a field that can be included in each accounting record.

The format in the SMTP envelope in your original message is simply:

```
MAIL FROM:<bounceaddress@yourdomain.com> ENVID=yourenvId
```

with additional details (such as a limit of 100 characters for ENVID) found in RFC 1891.

## 11.2.5 “Transient Queue” Records

There are times when sending emails that an entire given queue may fail. It may be problems with a particular outbound IP address, or maybe one domain is currently offline. To help identify these issues, PowerMTA has not only the ability to show transient recipient errors per message, but also the same information on a per queue basis. This logging is handled with the record type “tq”. The records when using “tq” are slightly different than those mentioned above. The fields available are as follows:

<b>CSV Accounting File (record-fields)</b>	<b>Binary Accounting File (Previous versions)</b>	<b>Description</b>
type	n/a	Type of record (“tq” or “transient queue”)
timeLogged	t	current time
queue	tq	queue name
vmta	vmta	VirtualMTA name
dsnStatus	dsnSts	DSN status code for failure
dsnDiag	dsnDiag	DSN diagnostic string for failure
dsnMta	dsnMta	remote MTA, if applicable
dlvType	dlvThrough	delivery type
dlvSourceIp	dlvFrom	IP address from which the connection was made/attempted
dlvDestinationIp	dlvTo	IP address to which the connection as made/attempted
userString	n/a	String added to accounting file as defined by the <acct-file> directive user-string.

Sample accounting entry for a transient queue record:

```
tq,1191436554,port25.com/vmta0,,vmta0,4.4.1 (no answer from
host),port0.com,[192.168.0.10] (192.168.0.10),smtp,192.168.0.11,192.168.0.10
```

If the record type “tq” is used for the same CSV file as “d”, “b”, or “t” all fields from both tables will be included, possibly resulting in many empty data fields.

## 11.2.6 “Received” Records

PowerMTA can log messages in the accounting file during the injection process. This logging is handled with the record type “r”. The records when using “r” are slightly different than those mentioned above. The fields available are as follows:

<b>CSV Accounting File (record-fields)</b>	<b>Binary Accounting File (Previous versions)</b>	<b>Description</b>
--	---	--------------------

type	n/a	Type of record (“r” or “received”)
timeLogged	n/a	current time
orig	n/a	originator (from MAIL FROM: <x>)
rcpt	n/a	recipient (RCPT TO: <x>) being reported
orcpt	n/a	original recipient (from RCPT TO: . . . ORCPT=x), immediately following the recipient to which it refers
srcType	n/a	source type from which the message was received, either 'api' or 'smtp'
srcMta	n/a	source from which the message was received. the MTA name (from the HELO/EHLO command) for messages received through SMTP
rcvSourceIp	n/a	IP address of the server connecting to PowerMTA
rcvDestinationIp	n/a	IP address PowerMTA used to handle the connection
vmta	n/a	VirtualMTA selected for this message, if any
jobid	n/a	job ID for the message, if any
envid	n/a	envelope Id, from MAIL FROM: . . . ENVID=x (present only if specified)
header_XXX	n/a	for each custom header included where XXX is the name of the header, if any
userString	n/a	String added to accounting file as defined by the <acct-file> directive user-string.

Sample accounting entry for a received record:

```
r,2010-04-17 16:19:57-0400,test@port25.com,test@port25.com,,smtp,tesFeeder
(192.168.25.56),192.168.25.56,192.168.25.11,vmta1,job2,envid1234
```

If the record type “r” is used for the same CSV file as “d”, “b”, or “t” all fields from both tables will be included, possibly resulting in many empty data fields.

## 11.2.7 “Remote Bounce” & “Remote Status” Records

PowerMTA can log remote (asynchronous) bounces in the accounting file and remote status reports. This logging is handled with the record type “rb” for remote bounce and “rs” for reporting other kinds of remote status (used for DSN positive and “delayed” status notifications). The records when using “rb” or “rs” are slightly different than those mentioned above. The fields available are as follows:

<b>CSV Accounting File (record-fields)</b>	<b>Binary Accounting File (Previous versions)</b>	<b>Description</b>
type	n/a	Type of record “rb” or “rs”
timeLogged	n/a	current time
orig	n/a	originator address (of original email)
rcpt	n/a	recipient address (of original email)
orcpt	n/a	original recipient (from RCPT TO: . . . ORCPT=x), immediately following the recipient to which it refers
dsnAction	n/a	DSN action
dsnStatus	n/a	DSN status
dsnDiag	n/a	DSN diagnostic
dsnMta	n/a	DSN remote MTA
dsnReportingMta	n/a	DSN reporting MTA
bounceCat	n/a	bounce category
srcType	n/a	source type from which the message was received, either 'api' or 'smtp'
srcMta	n/a	source from which the message was received. the MTA name (from the HELO/EHLO command) for messages received through SMTP
envid	n/a	envelope Id, from MAIL FROM: . . . ENVID=x (present only if specified)
header_<name>	n/a	header extracted from original email

Sample accounting entry for a received record:

```
rb,2010-12-01 14:24:44-0500,bounce@bounce.com,lksjflkj@somedomain.com,,5.1.1 (bad destination mailbox address),"smtp;550 5.1.1 no such local recipient: <lksjflkj@somedomain.com> in ""RCPT TO:<lksjflkj@somedomain.com>""",mail.remotedomain.com (169.3.169.30),my.local.server.com,bad-
```

mailbox,smtp,my.local.server.com (192.168.0.150),

If the record type “rb” or “rs” is used for the same CSV file as “d”, “b”, or “t” all fields from both tables will be included, possibly resulting in many empty data fields.

## 11.2.8 “Feedback Loop” Records

PowerMTA can log feedback loop reports in the accounting file. This logging is handled with the record type “f”. The records when using “f” are slightly different than those mentioned above. The fields available are as follows:

<b>CSV Accounting File (record-fields)</b>	<b>Binary Accounting File (Previous versions)</b>	<b>Description</b>
type	n/a	Type of record “f”
timeLogged	n/a	Current time
rcvSourceIp	n/a	the IP of PowerMTA that received the message
format	n/a	"arf" or "jmrp"
userAgent	n/a	name & version of the program that generated the report
envid	n/a	envelope ID (of original email)
orig	n/a	originator address (of original email)
rcpt	n/a	recipient address (of original email)
reportingMTA	n/a	the name of the MTA generating this feedback report
sourceIp	n/a	address of MTA from which the message was received
header_From	n/a	from header (of original email)
header_Return-Path	n/a	return-path header (of original email)
header_X-job	n/a	x-job header (of original email)
header_Subject	n/a	Subject header (of original email)
header_<name>	n/a	header extracted from original email
arf_<name>	n/a	field from ARF feedback-report
reportedDomain	n/a	the domain about which the feedback report was generated

Sample accounting entry for a received record:

f,2010-04-12 11:40:37-0400,arf,AOL SComp,,,,mail1.domain.com,169.63.151.30

If the record type “f” is used for the same CSV file as “d”, “b”, or “t” all fields from both tables will be included, possibly resulting in many empty data fields.

## 11.2.9 Encoding

As much as possible, standard CSV encodings are used for all fields, with most characters being as-is in the output. Time stamps are normally formatted as UNIX `time_t`, i.e., the number of seconds since midnight on January 1, 1970.

The format of the file is CSV (comma-separated values), as described in RFC 4180, with a header line at the beginning of the file describing what field is in which column. Here is the format from RFC 4180 in short: columns are separated by commas and records terminated with CRLF. Values may be quoted with double quotes (“”), and must be quoted if its value contains a comma, a double quote or CRLF. A double quote occurring within double quotes is repeated, like in:

```
two inches, "2" "
```

To accommodate writing various record types in the same file, the first column is always the record type. If an accounting file is configured (or defaulted) to have multiple record types, all the possible columns from the selected records are included. For example, if a file was configured as:

```
records d, b
record-fields delivery timeLogged,orig,rcpt,dlvSourceIp
record-fields bounce timeLogged,orig,rcpt,bounceCat
```

the resulting file (including a few record of each type) might look like:

```
type,timeLogged,orig,rcpt,dlvSourceIp,bounceCat
d,1178807903,orig@port25.com,user1@domain.com,10.0.0.1,
d,1178807905,orig@port25.com,user2@domain.com,10.0.0.1,
b,1178807915,orig@port25.com,user3@domain.com,,policy-related
b,1178807915,orig@port25.com,user4@domain.com,,policy-related
```

Note that the `dlvSourceIp` field was omitted (empty field at the end) for the 'b' record, and that the `bounceCat` was omitted in the 'd' record, because they were not configured.

## 11.3 Configuring the accounting file

When installing PowerMTA over a previous version that used the previous binary format of the accounting file, the binary format will remain in place. To use the CSV format after an upgrade like this, PowerMTA will need to be properly configured. All new installs in which a previous version of PowerMTA is not present will use the CSV format.

Use of the new accounting file format requires the `<acct-file>` tag. The tag takes one or more parameters. If passing one parameter, it can specify the location of the CSV file. If passing more than one, it can specify the location of the executable program to which PowerMTA should pipe the accounting records. If using pipe, the first parameter will need to be preceded by a “|”. It may be required to quote the acct file path if it contains spaces (like `<acct-file "c:\my stuff\acctproc.exe">`) or if arguments are passed (like `<acct-file "/bin/foo.pl -x -a -z">`) Examples are listed in the [section 1.3.2](#).

In the current pipe implementation, if PowerMTA runs into a problem writing to the pipe, it gives up on it and won't retry either until the next "pmta reload" command is run, or after a certain predefined time limit. With this, it will be necessary for customers to configure PowerMTA to create a corresponding accounting data file as well, in order to have the data to recover, if there are problems with the customer's pipe application.

In the event of a broken pipe, PowerMTA writes:

Error TYPE "CMD": DETAILS

to the logging file, where TYPE is one of "starting", "writing to" or "executing", CMD is the configured command, and DETAILS is a string with details on what went wrong. Each time a pipe is started, the first line written to it is a headers line with the various fields (like in the CSV files). It is only re-started upon a "pmta reload".

## 11.3.1 Directives

The User's Guide covers the various directives that can be used with `<acct-file>`, but they are included here for your convenience.

### **delete-after**

**Scope:** acct-file  
**Type:** {#d|never}  
**Attributes:** optional  
**Default:** 8d (8 days)

This directive tells PowerMTA how long to keep the accounting file before deleting it from the server. "delete-after" only applies if "move-to" isn't active" (and move-to must point to a different location than the directory where the file was originally created).

**move-to**

**Scope:** acct-file  
**Type:** directory  
**Attributes:** optional  
**Default:** files not moved

This directive tells PowerMTA where to move the accounting file when using `move-interval` or `max-size`. Directory must be on the same volume as the accounting files. Moving across a network is not supported.

**move-interval**

**Scope:** acct-file  
**Type:** time interval  
**Attributes:** optional  
**Default:** 1d

This directive tells PowerMTA at what time interval to move the accounting file and start a new one.

**max-size**

**Scope:** acct-file  
**Type:** {n{B|K|M|G|T}|unlimited}  
**Attributes:** optional  
**Default:** 250M

The max size of the accounting file in Bytes, Kilobytes, Megabytes, Gigabytes, or Terabytes before PowerMTA moves the accounting file and starts a new one. Minimum size is 1M (1000000B & 1000K) & Maximum size is 1T. This directive applies both with and without "move-to". If "move-to" is not specified, a new file is started in place (with a higher -NNNN in the file name).

**retry-interval**

**Scope:** acct-file  
**Type:** time interval  
**Attributes:** optional  
**Default:** 5m

Retries the pipe program in a regular interval in case of a failure. This should only be used when using pipe to write an accounting file.

**user-string**

**Scope:** acct-file

**Type:** string

**Attributes:** optional

**Default:**

Specifies a custom string to be stored along with other MTA information in the accounting file.

**write-timeout** New in 4.0

**Scope:** acct-file

**Type:** time interval

**Attributes:** optional

**Default:** 1m

Allows for setting write timeouts in accounting pipes, so that an unresponsive accounting application doesn't hold up PowerMTA indefinitely. Only used when piping accounting data to another file.

## records

**Scope:** acct-file

**Type:** one or more comma-separated record types

**Attributes:** optional

**Default:** d,b

This directive tells PowerMTA which record types to include in the accounting file. There are 8 record types: d, b, t, tq, r, f, rb, & rs.

- “d” is for delivered records and will include all messages that were successfully delivered. “delivery” can be used in place of “d”.
- “b” is for bounced records and will include all locally generated bounces (synchronous bounces). Note that bounces generated by remote mail servers (asynchronous bounces) will not be included. “bounce” can be used in place of “b”.
- “t” is for transient recipient level errors only (such as mailbox full). “transient” can be used in place of “t”.
- “tq” is for queue wide transient errors and will include information about delivery attempts for a given domain/vmta. “transient-queue” can be used in place of “t”.
- “r” is for inbound records and will include information about messages submitted to PowerMTA for delivery. “receipt” can be used in place of “r”.
- “f” is for feedback loop emails if PowerMTA is configured to look for feedback loop emails with the <feedback-loop-processor>. “feedback-loop” may be used in place of “f”. See [Section 12.7](#) for more information.
- “rb” is for remote bounce emails if PowerMTA is configured to look for remote bounce emails with the <bounce-processor>. “remote-bounce” may be used in place of “rb”. See [Section 12.6](#) for more information.
- “rs” is for remote status emails if PowerMTA is configured to look for remote status emails with the <bounce-processor>. “remote-status” may be used in place of “rs”. See [Section 12.6](#) for more information.

Due to the fact that there can be many delivery attempts for one message, it is suggested that type “t” and/or “tq” should only be used when needed (debugging, troubleshooting, etc.) as it may cause large file sizes. It is also recommended when using this setting to have the “t” or “tq” type records written to their own file, as so not to cause unwanted data in the primary accounting file.

### **record-fields**

**Scope:** acct-file  
**Type:** record type followed by a comma-separated list of field names  
**Attributes:** optional  
**Default:** \*

This directive specifies the fields to be included in the accounting file. By default all are included. To include only a subset of all the fields, simply add the desired fields in a comma separated list. To include a custom header, add the record field header\_XXX, where XXX is the name of the custom field you wish to log. For example, to log all fields and a custom header, the directive would look like this:

```
record-fields delivery *,header_Message-Id
```

To include only a subset of the fields, list the required fields similar to the following:

```
record-fields bounce timeLogged,orig,rcpt,dlvSourceIp,vmta
```

To exclude fields from the default, you can use an “!” to exclude the unwanted fields. For example, to include all fields except orcpt you would use:

```
record-fields d *,!orcpt  
record-fields b *,!orcpt
```

### **world-readable**

**Scope:** acct-file  
**Type:** boolean  
**Attributes:** optional  
**Default:** no

This directive tells PowerMTA what read permissions to set on the accounting file.

### **count-moved-records**

**Scope:** acct-file  
**Type:** boolean  
**Attributes:** optional  
**Default:** false

This directive tells PowerMTA whether or not to count the records in CSV files moved. The record counts are written to the logging file along with the message that indicates that the file was moved.

**sync**

**Scope:** acct-file

**Type:** boolean

**Attributes:** optional

**Default:** no

Determines whether the OS' buffers for the accounting file are flushed regularly. This helps ensure that the accounting data isn't corrupted in case of a system crash.

## 11.3.2 Examples

The accounting file is configured with the <acct-file> type directive with the date added as part of the file name. For example <acct-file log/acct.csv> yields a file name like /pmta/log/acct-2007-09-05-0000.csv. By default on a new installation, the settings will look similar to the following:

```
<acct-file log/acct.csv>
# move-to c:\myapp\pmta-acct # configure as fit for your application
  move-interval 1d
  max-size 250M # MB
</acct-file>
```

The data may also be written to pipe. This can be useful if a custom application is created in which the data would be written to a database in real time. PowerMTA instantiates the script only once at startup and then keeps passing data to the pipe as and when available. An example would look similar to the following:

```
<acct-file |C:\pmta\bin\customCode.exe --thisOption --thatOption>
</acct-file>
```

Multiple files can be used if needed. For example, it may be more convenient to have all bounces and deliveries in one file and transient reports in another file. An example of such would be similar to the following:

```
<acct-file log/acct-bd.csv>
  records b,d
  record-fields d *,!orcpt,header_myCustomHeader
  record-fields b *,!orcpt
</acct-file>

<acct-file log/acct-t.csv>
  records t,tq
</acct-file>
```

In addition to the examples above, both the CSV file and older binary file can be created by PowerMTA at the same time. This may be useful for organizations that want to migrate from one to the other without having to use a separate server to generate data with which to test. Please note that the binary format uses a global directive, whereas the CSV format uses a tag similar to a domain or source tag. The configuration for this would look similar to the following:

```
# Binary format
acct-file log\old-acct.dat

# CSV format
<acct-file log\acct.csv>
  move-to c:\myapp\pmta-acct # configure as fit for your application
  move-interval 1d
  max-size 250M # MB
</acct-file>
```

Using both types of accounting files at the same time will increase HDD I/O and may result in degraded performance.

## 11.4 The `pmtastats` Accounting Statistics Application

PowerMTA comes with an accounting file parsing application, `pmtastats`, that calculates delivery throughput and general traffic statistics both on a global basis and/or on a per campaign or mailing basis. This application was historically known as "acctstats" but renamed to "pmtastats" starting in v3.5, given the enhanced functionality added to this application. If you want to generate the historical "acctstats" output with "pmtastats", simply use the "--acctstats" flag when running the application. For example:

```
pmtastats --acctstats acct.csv
```

You can use `pmtastats` with either binary or CSV-encoded accounting files: it automatically detects the file format and processes it accordingly.

If you wish to run the parsing application over more than one accounting file (for example, if the accounting file was rotated while sending a campaign), simply specify the various files within the same command. For example:

```
pmtastats [global options] [statistic [options] ..] acct.dat acct-1.dat
```

### 11.4.1 `pmtastats` Options

`pmtastats` has the following options, as shown by the `--help` output:

```
PowerMTA(TM) v3.3 statistics program
Copyright(c) 1999-2007, Port25 Solutions, Inc. All Rights Reserved.

Usage: pmtastats [global options] [statistic [options] ...] file ...
```

One or more statistics can be specified, each with its own options. Use with one or more files, in either binary, CSV or XML format. '-' can be used for reading from standard input.

examples:

```
pmtastats vmta-summary vmta-time-breakdown acct*.*
pmtastats bounce-categories --bounceCat all acct*.*
pmtastats --vmta vmtal top-rates delivery-times acct*.*
pmtastats --output html vmta-time-breakdown acct*.* > report.html
```

global options:

```
--help
    display this help and exit
--version
    display version information and exit
--quiet
    do not display progress information
--output <format>
    selects the output format (text, html; default: text)
--envId <id>
--from <originator>
--toDomain <domain>
--jobId <id>
--vmta <vmta>
--header <name> <content>
    filter input: use only records whose envelope ID, originator,
    recipient domain, job ID, VirtualMTA, or the given header
    starts with the given string, respectively
    (default: no filtering)
--last DdHhMmSs
    filter input: use only records written in the last D days, H hours,
    M minutes and S seconds. Each part of the time specification can
    be omitted, such as in "3h15m" for 3 hours, 15 minutes.
    (default: no filtering)
--byEnvId
--byJobId
--byFrom
--byVmta
--byHeader <header>
    statistics split by envelope ID, job ID, originator, VirtualMTA, or a
    given header, respectively.
    Only one of these can be used.
    For --byHeader, specify the header.
    (default: statistics not split)
--splitLimit <num>
    set the maximum number of statistics a statistic can be split into
    (default: 5000)
--topDomains <num>
    display top <num> domains (passed on to all statistics)
```

"bounce-categories" statistic  
Shows most frequent bounce categories.

Options:

```
--topCategories <num>
    display top <num> bounce categories (default: 10)
--bounceCat <option>
    selects categories for detailed display. Possible options are:
    <num> - top <num> categories
    <category> - category name
    'all' - all available categories
    (default: spam-related)
--byDsn <num>
    display bounce category detail for the top <num> DSN codes (default: 10)
--byDomain <num>
    display bounce category detail for the top <num> domains (default: 10)
--byDsnAndDomain <num>
```

```

    display bounce category detail for the top <num> DSN code / domain
    combinations (default: 10)

"delivery-times" statistic
Shows times and recipients / time from queueing to delivery.
Options:
    (none)

"just-delivery-times" statistic
Time just for delivery.
Options:
    (none)

"message-counts" statistic
Total counts of recipients and volume for messages and bounces.
Options:
    (none)

"top-bounce" statistic
Top bounce domains, aggregated by DSN code (reason).
Options:
    --topDomains <num>
        display bounce statistic for top <num> domains (default: 10)
    --topStatusCodes <num>
        display bounce statistics for top <num> status codes (default: 10)

"top-domains" statistic
Domains with the most recipients, bounces, and delivery times.
Options:
    --topDomains <num>
        display top <num> domains (default: 10)
    --noDeliveryTimes
        omits list of domains with the highest average delivery times
        (default: includes it)

"top-rates" statistic
Data transfer and recipient rates over time.
Options:
    (none)

"vmta-summary" statistic
High-level VirtualMTA traffic summary.
Options:
    --byDate
        split records by date (default: no splitting done)

"vmta-time-breakdown" statistic
Daily and hourly recipients and bounces for each VirtualMTA.
Options:
    --noHourly
        do not include hourly breakdown (default: include it)

"vmta-top-bounce" statistic
Bounces for individual VirtualMTAs.
Options:
    --topBounced <num>
        show top <num> domains by bounces (default: 20)
    --byDate
        split records by date (default: no splitting done)

shortcut options:
    --all
        create all available statistics with default options
    --acctstats
        create statistics similar to what acctstats did

```

Note: On Windows NT/2000, you can also use the "/" character instead of "--" (but "--" works on all platforms).

The following is a list of the various fields available, and which reports return those fields.

	bounce-categories	delivery-times	just-delivery-times	message-counts	top-bounce	top-domains	top-rates	vmta-summary	vmta-time-breakdown	vmta-top-bounce
bounceCat	*									
dlvSourceIp								*	*	*
dsnDiag	*			*	*			*	*	*
dsnStatus	*				*					
envId										
header_<xyz>										
jobId										
nRcpt	*	*			*		*	*	*	*
orig										
rcpt				*	*	*				*
size				*			*			
timeLogged		*				*	*	*	*	*
timeQueued		*	*			*				
vmta								*	*	*

## 11.4.2 pmtastats Report Breakdown

Given the various reports available, different data will or will not be included in each report based on the options used. Here is a sample of the reports available and their output. Multiple reports can be run at the same time.

## 11.4.2.1 Time Frame

Time Frame:			
	first	last	
received	2007-01-15 14:19:11	2007-01-17 00:42:01	
delivered/bounced	2007-01-16 03:30:45	2007-01-17 03:15:46	

This section is always generated for each report type, and shows the first and the last receipt time stamps and the first and the last delivery time stamps of the applicable messages. The scope of the output is based on the type of report specified, i.e., global or by originator or by envelope ID, and such can be used to calculate a campaign duration time. In this example, the mailing duration would be 13 hours 56 minutes and 35 seconds, which is the difference between when the first message was received (2007-01-15 14:19:11) and the last message was delivered (2007-01-17 03:15:46).

## 11.4.2.2 Bounce Categories

Total Bounce Breakdown By Category:

Bounce reports (across 14 categories):

total bounced	5.X.X bounces	4.X.X bounces	
94,457	89,678	4,779	

bounced	%bounced	bounce category	description
42,600	45.1%	other	messages rejected due to other reasons, 4.X.X or 5.X.X error
27,175	28.8%	spam-related	messages refused or blocked due to spam related reasons, 5.X.X error
13,045	13.8%	bad-mailbox	messages rejected due to bad, invalid, or non-existent recipient addresses, 5.X.X error
3,528	3.7%	inactive-mailbox	messages rejected due to expired, inactive, or disabled recipient addresses, 5.X.X error
2,206	2.3%	no-answer-from-host	messages bounces due to receiving no response from remote host after connecting, 4.X.X or 5.X.X error
2,104	2.2%	policy-related	messages refused or blocked due to general policy reasons, 5.X.X error
1,761	1.9%	message-expired	messages bounced due to not being delivered before the bounce-after, 4.X.X error
877	0.9%	routing-errors	messages bounced due to mail routing issues for recipient domain, 5.X.X error
715	0.8%	bad-domain	messages bounced due to invalid or non-existing domains, 5.X.X error
228	0.2%	quota-issues	messages rejected due to mailbox quota issues, 4.X.X or 5.X.X error

This report list the top level bounce information. The scope of the output is based on the type of report specified, and the above example is done using no additional options.

Note that the report is based only on the messages that have already been handled by PowerMTA. If the report is generated while PowerMTA is still attempting to deliver some of the messages, these will not be included in the report.

## 11.4.2.3 Delivery Times

Delivery Times And Numbers (total queue time):

Delivery times per percentage of recipients (successful deliveries only):

recipients	avg. time	max. time	%rcpt.
1,601,910	0:00:11	0:00:39	50%
1,922,292	0:00:19	0:01:32	60%
2,242,674	0:00:37	0:03:34	70%
2,563,056	0:01:15	0:07:51	80%
2,883,438	0:03:38	1:30:09	90%
3,043,629	0:09:17	2:04:30	95%
3,075,667	0:10:31	2:12:13	96%
3,107,705	0:11:50	2:26:06	97%
3,139,743	0:13:35	3:27:07	98%

```

3,171,781    0:15:39    3:55:34    99%
3,203,820    0:18:33    16:11:17   100%

```

Deliveries per time increment (successful deliveries only):

interval (between)	histogram	recipients	%rcpt.
0 - 5 seconds	***	517,753	16.2%
6 - 30 seconds	*****	952,742	29.7%
31 - 60 seconds	**	328,600	10.3%
1 - 2 minutes	*	223,472	7.0%
2 - 5 minutes	**	320,070	10.0%
5 - 10 minutes	**	350,851	11.0%
10 - 30 minutes		122,132	3.8%
30 - 60 minutes		35,897	1.1%
1 - 2 hours	*	171,876	5.4%
2 - 3 hours		97,408	3.0%
3 - 4 hours		54,527	1.7%
4 - 5 hours		18,589	0.6%
5 - 6 hours		4,605	0.1%
6 - 8 hours		3,560	0.1%
8 - 10 hours		376	0.0%
10 - 12 hours		1,016	0.0%
after 12 hours		346	0.0%

Cumulative deliveries per time increment (successful deliveries only):

interval	histogram	recipients	%rcpt.
within 5 seconds	***	517,753	16.2%
within 30 seconds	*****	1,470,495	45.9%
within 1 minute	*****	1,799,095	56.2%
within 2 minutes	*****	2,022,567	63.1%
within 5 minutes	*****	2,342,637	73.1%
within 10 minutes	*****	2,693,488	84.1%
within 30 minutes	*****	2,815,620	87.9%
within 1 hour	*****	2,851,517	89.0%
within 2 hours	*****	3,023,393	94.4%
within 3 hours	*****	3,120,801	97.4%
within 4 hours	*****	3,175,328	99.1%
within 5 hours	*****	3,193,917	99.7%
within 6 hours	*****	3,198,522	99.8%
within 8 hours	*****	3,202,082	99.9%
within 10 hours	*****	3,202,458	100.0%
within 12 hours	*****	3,203,474	100.0%
after 12 hours	*****	3,203,820	100.0%

This section and respective outputs are always generated and the scope of the outputs are based on the type of report specified, i.e., global or by originator/envelope ID. They also are primarily based on the difference between each message's queue timestamp and transfer timestamp for only the messages that were successfully delivered by PowerMTA.

As mentioned in [Section 1.3.2.7](#), for the avg. time and max. time calculations, each recipient is counted by itself, even if a message is transferred in multi-recipient SMTP transactions.

The avg. time is calculated by adding together the fastest n% transfer times (transfer timestamp - queue timestamp) and then dividing this sum by the number of recipients that make up n% of the total deliveries. For example, in the 80% fastest delivery line in the top output, one would read that it took an average of 21 seconds for each message to each recipient to be delivered once each was queued, for the fastest 80% of all transfer times (or to 7,504,928 recipients).

The max. time is the longest transfer time (transfer timestamp - queue timestamp) for one message from all of the fastest transfer times for the number of recipients. In the 80% fastest delivery case, one would read that the longest it took for a message to be transferred, for the fastest 80% of all transfer times (or to 7,504,928 recipients), was 4 minutes and 24 seconds. Conversely, all of the 80% messages were transferred in equal or less time. Note that this does not show total campaign duration time since these figures are only based on each message's own transfer time.

It is important to see with this report the overall impact that slow or initially unreachable domains have on throughput efficiency, especially if it happens to be a domain with a large number of queued recipients.

### 11.4.2.4 Message Counts

Global Message Counts And Sizes:

Message counts:

	recipients	volume
deliveries	3,203,820	36,046,885.7 kb
bounces	94,457	
total	3,298,277	36,046,885.7 kb

Message sizes:

	min. size	avg. size	max. size
	2.1 kb	11.3 kb	122.4 kb

This report list the basic numbers associated on the mailings being reported. Totals for delivered, bounced, and size of messages are included.

### 11.4.2.5 Top Bounce

Top Bounce Domain Breakdowns:

domain	recipients	total bounced	5.X.X bounces	4.X.X bounces
aol.com	202,123	26,906	26,906	0
earthlink.net	35,028	12,148	12,148	0
gms.aol.com	234,528	8,501	8,501	0
bellsouth.net	28,401	7,647	7,647	0
msn.com	10,138	7,636	7,636	0
yahoo.com	1,548,313	4,197	4,197	0
gmail.com	6,563	2,140	2,140	0
hotmail.com	207,995	1,650	1,650	0
comcast.net	67,001	1,429	1,428	1
verizon.net	12,338	1,344	107	1,237
...				
bellsouth.net				
domain	recipients	total bounced	5.X.X bounces	4.X.X bounces
bellsouth.net	28,401	7,647	7,647	0

```

bounced  %bounced  dsn code (reason)
-----  -
7,401     96.8%      5.3.2 (system not accepting messages); 550 Too many invalid recipients
149       1.9%      5.0.0 (undefined status); 550 Invalid recipient: ...@...
95        1.2%      5.0.0 (undefined status); 501 #5.1.1 bad address ...@...
2         0.0%      5.0.0 (undefined status); 550 Too many invalid recipients
...

```

The top bounce domain breakdown shows detailed bounce reasons for the top domains. By default, the top 10 domains (in terms of bounces) are printed, but this can be changed with the `-topDomains num` option. Data was removed from the above output to save space in this documents.

For each domain the top bounce reasons are given as absolute number of bounces and as percentage of the bounces. The DSN (delivery status notification) code gives the reason for that bounce, as received by the foreign mail server. As a trade-off between detail and usability the DSN reason is only slightly modified (for example, email addresses in bounce messages are also replaced by `...@...to` to be able to generalize the bounces into bounce categories).

So, while the total bounces breakdown provides an aggregated overview of the bounces, the top domains breakdown gives full detail on bounces grouped by domain.

### 11.4.2.6 Top Domains

#### Top Domains

Domains with largest number of queued recipients:

domain	recipients	bounced	avg. time	max. time	%rcpt.
aol.com	92,891	326	0:00:02	0:01:23	23.2%
hotmail.com	48,848	1,028	0:00:12	0:27:59	12.2%
yahoo.com	34,355	1,912	0:00:25	0:28:42	8.6%
webtv.net	12,966	104	5:12:28	8:25:40	3.2%
netzero.net	7,648	0	0:00:02	0:00:28	1.9%

Domains with highest number of bounces:

domain	recipients	bounced	avg. time	max. time	%rcpt.
yahoo.com	34,355	1,912	0:00:25	0:28:42	8.6%
hotmail.com	48,848	1,028	0:00:12	0:27:59	12.2%
earthlink.net	4,958	543	0:00:07	0:01:25	1.2%
worldnet.att.net	3,002	353	0:00:01	0:00:13	0.7%
juno.com	5,039	335	0:00:02	0:00:35	1.3%

Domains with highest average delivery times:

domain	recipients	bounced	avg. time	max. time	%rcpt.
paris.net	1	0	40:50:30	40:50:30	0.0%
erpenbeck.com	2	0	27:57:24	47:13:33	0.0%

hvrstd.k12.nj.us	1	0	21:42:25	21:42:25	0.0%
in.usda.gov	3	0	15:06:56	39:49:46	0.0%
acbl.org	2	0	12:53:25	17:35:36	0.0%

This report shows the counts and throughput for the top domains based on:

- the largest number of recipients initially submitted and queued for delivery,
- the highest number of bounces handled by PowerMTA, and
- the highest average delivery times.

The scope of the outputs are based on the type of report specified, i.e., global or by originator, envelope ID, or virtual mail transfer agent.

For all three sections, the `recipients` column shows the total number of recipients submitted and queued for delivery for the domains, while the `bounced` column provides just the number of recipients that PowerMTA itself bounced (local bounces). Note that this is not a count of all of the bounces since any bounces happening after PowerMTA has transferred the message to an intermediate mailer count as successful transfers. The difference between the recipients and bounced columns is then the number of recipients that were successfully transferred by PowerMTA.

For all three sections, the `avg. time` and `max. time` calculations are based on the difference between each message's queue timestamp and transfer timestamp. Only messages that were successfully delivered are included; bounces and other delivery reports are not. Messages transferred in multi-recipient (multi-"RCPT TO") SMTP transactions are broken down and each recipient is counted as a separate "delivery", each with its own transfer rate equal to that of the whole transaction itself. This is not an issue with single RCPT TO messages since messages delivered already equals recipients delivered.

The `avg. time` is calculated by adding together all of the transfer times (transfer timestamp - queue timestamp) to the respective domain for each recipient, and then dividing this by the number of recipients to the domain. Using AOL as an example in the first output, one would read that it took an average of 2 seconds for each message for each recipient to be delivered, once each message was queued, for the 92,891 recipients at AOL.com.

The `max. time` is the longest transfer time (transfer timestamp - queue timestamp) for one message to the respective domain. In the AOL case, one would read that the longest it took for one message to be delivered to AOL was 1 minute and 23 seconds. Conversely, all other messages to AOL for the 92,891 recipients were transferred in equal or less time.

The `%rcpt` column provides the percentage of recipients submitted and queued for the domain to the total number of recipients across the scope of the report. For example, AOL's 92,891 queued recipients were 23.2% of the 400,761 total queued recipients.

### 11.4.2.7 Top Rates

#### Top Rates

Top recipient delivery rates (including reports):

measured over	rcpt./min.	recipients	beginning on
-----	-----	-----	-----
one minute	19,896	19,896	2003-04-03 02:02:05
five minutes	17,951	89,756	2003-04-03 05:10:27
one hour	16,245	974,702	2003-04-03 04:28:34

Top throughput rates (including reports):

measured over	kbyte/s	kbytes	beginning on
-----	-----	-----	-----
one minute	5,517.4	331,045.8	2003-04-02 18:34:42
five minutes	3,989.6	1,196,891.6	2003-04-03 05:35:50
one hour	3,219.0	11,588,374.9	2003-04-03 05:00:56

This report shows the top throughput rates realized per recipient and the top data transfer rates during a time interval of one and five minutes and one hour. The scope of the output is *always* global and such is always based on the total numbers in the whole accounting file. All messages, normal deliveries as well as reports (including bounces) are taken into account when calculating these rates.

The top recipient delivery rates are calculated for each time increment by sorting all accounting records by delivery time and then searching for the time interval during which the largest number of recipients were handled. This number is then entered in the `recipients` column. The `rcpt./min.` column provides a uniform recipient transfer measurement across the three time intervals, and is calculated by taking the numbers in the `recipients` column and dividing each by the number of minutes that make up each respective time interval (i.e. dividing the five minutes result by five and the one hour result by sixty). The `messages` column shows the corresponding number of messages that were actually sent (i.e., number of SMTP transactions) while handling these recipients. This information is important when comparing performance numbers, since delivering a single message to multiple recipients is a lot less resource intensive than delivering individual messages.

The top throughput rates are calculated in the same manner as the recipient delivery rates, however the top amount of data transferred per time interval is reported rather than the number of recipients. This transfer rate output is independent to the recipient delivery rate output, so they may or may not reflect the same messages. The `kbytes/s` column provides a uniform data transfer measurement across the three time increments, and is calculated by taking the numbers in the `kbytes` column and dividing each by the number of seconds that make up each respective time increment (i.e., dividing the five minutes

result by 300 and the one hour result by 3600). The messages column shows the corresponding number of messages that were actually sent comprising the number of kilobytes shown.

### 11.4.2.8 VMTA Summary

VirtualMTA Traffic Summary:

VirtualMTA	IP address	Recipients	Delivered	Bounced	Bounced%
vmta1	192.168.0.97	489,134	489,134	0	0.0%
vmta2	192.168.0.99	466,068	466,068	0	0.0%
vmta3	192.168.0.98	461,980	461,980	0	0.0%
vmta4	192.168.0.132	240,937	240,937	0	0.0%
vmta5	192.168.0.134	195,063	195,063	0	0.0%
vmta6	192.168.0.136	194,362	194,362	0	0.0%
vmta7	192.168.0.135	192,084	192,084	0	0.0%
vmta8	192.168.0.133	185,040	185,040	0	0.0%
vmta9	192.168.0.87	123,175	123,175	0	0.0%
vmta10	192.168.0.88	119,081	119,081	0	0.0%
vmta11	192.168.0.86	111,882	111,882	0	0.0%
vmta12	0.0.0.0	56,713	0	56,713	100.0%
vmta13	192.168.0.171	45,823	45,823	0	0.0%
vmta14	192.168.0.172	45,554	45,554	0	0.0%
vmta15	192.168.0.168	45,461	45,461	0	0.0%
vmta16	192.168.0.169	45,186	45,186	0	0.0%
vmta17	192.168.0.170	44,714	44,714	0	0.0%
vmta18	192.168.0.163	29,997	29,997	0	0.0%
vmta19	192.168.0.158	29,201	29,201	0	0.0%
vmta20	192.168.0.161	28,767	28,767	0	0.0%
vmta21	192.168.0.164	28,287	28,287	0	0.0%
vmta22	192.168.0.157	27,652	27,652	0	0.0%
vmta23	192.168.0.162	27,377	27,377	0	0.0%
vmta24	0.0.0.0	27,104	0	27,104	100.0%
vmta25	0.0.0.0	8,526	0	8,526	100.0%
vmta26	192.168.0.126	3,634	3,634	0	0.0%
vmta27	192.168.0.122	3,348	3,348	0	0.0%
vmta28	192.168.0.124	3,250	3,250	0	0.0%
vmta29	192.168.0.125	3,247	3,247	0	0.0%
vmta30	192.168.0.121	3,187	3,187	0	0.0%
vmta31	192.168.0.123	3,128	3,128	0	0.0%
vmta32	192.168.0.200	1,872	1,872	0	0.0%
vmta33	192.168.0.174	1,693	1,693	0	0.0%
vmta34	192.168.0.173	1,680	1,680	0	0.0%
vmta35	192.168.0.175	1,590	1,590	0	0.0%
vmta36	0.0.0.0	943	0	943	100.0%
vmta37	0.0.0.0	782	0	782	100.0%
vmta38	0.0.0.0	387	0	387	100.0%
(default)	192.168.0.238	267	267	0	0.0%
vmta39	192.168.0.185	33	33	0	0.0%
vmta40	192.168.0.184	27	27	0	0.0%
vmta41	192.168.0.186	27	27	0	0.0%
vmta42	192.168.0.181	5	5	0	0.0%
vmta43	192.168.0.180	4	4	0	0.0%
vmta44	192.168.0.182	3	3	0	0.0%
(default)	0.0.0.0	2	0	2	100.0%
Total		3,298,277	3,203,820	94,457	2.9%

VMTA Summary shows high level counters on the amount of messages that were sent to individual VirtualMTAs. This information includes a breakdown of deliveries, bounces, and percentage of bounces per VirtualMTA. The delivering IP is also included to help in determining if there is a reputation/sending issue with a given address.

## 11.4.2.9 VMTA Time Breakdown

VirtualMTA Traffic Breakdown By Time:

VirtualMTA: vmtal, IP Address: 192.168.0.97

Daily Breakdown:

Date	Recipients	Delivered	Bounced	Bounced%
2007-01-16	416,028	416,028	0	0.0%
2007-01-17	73,106	73,106	0	0.0%

Hourly Breakdown:

```
----- 2007-01-16 -----
Interval      Recipients  Delivered  Bounced  Bounced%
-----
00:00 - 00:59      0           0           0         0.0%
01:00 - 01:59      0           0           0         0.0%
02:00 - 02:59      0           0           0         0.0%
03:00 - 03:59      0           0           0         0.0%
04:00 - 04:59      1           1           0         0.0%
05:00 - 05:59     207         207         0         0.0%
06:00 - 06:59      1           1           0         0.0%
07:00 - 07:59      2           2           0         0.0%
08:00 - 08:59      2           2           0         0.0%
09:00 - 09:59      0           0           0         0.0%
10:00 - 10:59     40          40           0         0.0%
11:00 - 11:59     35          35           0         0.0%
12:00 - 12:59     80          80           0         0.0%
13:00 - 13:59    140         140           0         0.0%
14:00 - 14:59     35          35           0         0.0%
15:00 - 15:59      0           0           0         0.0%
16:00 - 16:59      0           0           0         0.0%
17:00 - 17:59      3           3           0         0.0%
18:00 - 18:59   24,712     24,712       0         0.0%
19:00 - 19:59   99,934     99,934       0         0.0%
20:00 - 20:59   92,585     92,585       0         0.0%
21:00 - 21:59   74,124     74,124       0         0.0%
22:00 - 22:59   68,374     68,374       0         0.0%
23:00 - 23:59   55,753     55,753       0         0.0%
```

```
----- 2007-01-17 -----
Interval      Recipients  Delivered  Bounced  Bounced%
-----
00:00 - 00:59   67,536     67,536       0         0.0%
01:00 - 01:59   5,460      5,460         0         0.0%
02:00 - 02:59   104        104           0         0.0%
03:00 - 03:59     6           6           0         0.0%
04:00 - 04:59     0           0           0         0.0%
05:00 - 05:59     0           0           0         0.0%
06:00 - 06:59     0           0           0         0.0%
07:00 - 07:59     0           0           0         0.0%
08:00 - 08:59     0           0           0         0.0%
09:00 - 09:59     0           0           0         0.0%
10:00 - 10:59     0           0           0         0.0%
11:00 - 11:59     0           0           0         0.0%
12:00 - 12:59     0           0           0         0.0%
13:00 - 13:59     0           0           0         0.0%
14:00 - 14:59     0           0           0         0.0%
15:00 - 15:59     0           0           0         0.0%
16:00 - 16:59     0           0           0         0.0%
17:00 - 17:59     0           0           0         0.0%
18:00 - 18:59     0           0           0         0.0%
19:00 - 19:59     0           0           0         0.0%
20:00 - 20:59     0           0           0         0.0%
```

21:00 - 21:59	0	0	0	0.0%
22:00 - 22:59	0	0	0	0.0%
23:00 - 23:59	0	0	0	0.0%

The VMTA time breakdown shows bounce counts for the top VirtualMTAs by time interval. By default all the VirtualMTAs are printed. For each VirtualMTA the bounce counts are given as absolute number of bounces and as percentage of the bounces for a given time period.

### 11.4.2.10 VMTA Top Bounces

VirtualMTA Top Bounce Domains:

VirtualMTA: vmta1, IP Address: 192.168.0.97

Domain	Recipients	Delivered	Bounced	Bounced%
yahoo.com	387,535	387,535	0	0.0%
verizon.net	18,710	18,710	0	0.0%
aol.com	17,314	17,314	0	0.0%
sbcglobal.net	14,241	14,241	0	0.0%
juno.com	5,200	5,200	0	0.0%
netzero.net	3,186	3,186	0	0.0%
cox.net	2,300	2,300	0	0.0%
excite.com	957	957	0	0.0%
bellsouth.net	705	705	0	0.0%
netscape.com	594	594	0	0.0%

The VMTA Top Bounces report shows bounce counts for all the VirtualMTAs. By default, the top 20 domains (in terms of bounces) are printed, but this can be changed with the `--topBounced <num>` option.

For each domain the top bounce reasons are given as absolute number of bounces and as percentage of the bounces. So, while the top bounces report provides an aggregated overview of the bounces, the VMTA top bounces report gives high level data on bounces grouped by VirtualMTA.

## 11.5 The `acctfind` Accounting Reporting Application

`acctfind` is a powerful accounting file search and reporting tool. It can be found in the `\pmta\bin` directory on Windows NT/2000, and in the `/usr/sbin` directory (named `pmtaacctfind`) on Unix.

The tool is not required for exporting data from the accounting file because the file is no longer in a proprietary binary format. With the CSV accounting file written by PowerMTA, reporting can now be done without this tool. This tool, however, will still work with the CSV file format, and is provided to assist with extracting subsets of the data.

`acctfind` allows one to search for records in the accounting file, as well as to produce a custom output based on specific fields in the matching records. For example, one can easily use `acctfind` to generate a list of all addresses that bounced with a persistent (5xx) error for a particular campaign, sorted by the bounce reason, in a tab separated output that contains the recipient address first, followed by the `MAIL FROM`/originator address, then the bounce code and reason.

`acctfind` currently supports seven different output formats including standard, comma separated values, tab separated values, html, xml, "pretty" xml, and custom-defined outputs.

This Section provides a quick overview of the feature set and options, along with sample commands, however the more detailed help obtained by passing the `--help` option to `acctfind` itself should be referenced for further insight.

The general format for the command is

```
acctfind [options] accounting files ...
```

The top level segmentation options are based on the record types, which include searching for matches in records for messages successfully delivered (`--delivered`), bounce reports delivered (`--bounced`), run status records (`--status`), and general mta information (`--mta`).

For example,

```
acctfind --bounced acct.dat
```

would search for matching records only among the bounce report records. If none of these are specified in the command, the default is to search for matches in both message delivered records and bounce report records.

All of the fields in the accounting records (listed in [Section 1.1.1](#) & [Section 1.1.2](#)) are available for matching (with the `--match` option), and the match pattern can be either a perl regular expression (e.g., `m/^5\./`) or some string for case-independent string matching.

If you want to restrict the matching to some fields, you can do that by providing a list of fields to match enclosed in square brackets in front of the pattern (e.g. `--match [from,to]port25.com`).

Shortcut options for matching single fields are also available. For example, `--match [to]port25` is equivalent to `--to port25`. To further refine the output, more than one matching needle can be specified. For example, to get a listing of all `yahoo.com`

addresses that bounced with a persistent (5xx) error, you would have the following option combinations in the command

```
acctfind --bounced --dsnStatus m/^5\./ --to yahoo.com acct.dat
```

As mentioned, seven different output formats are supported. You choose the desired format using the `--output` option, along with the format and the fields desired to be outputted. For example,

```
acctfind --delivered --to hotmail.com --output csv[to,from,envid,vmta,dstIp] acct.dat
```

would search all message delivered records for recipient addresses at `hotmail.com` and generate a comma separated output which lists, on each line,

- the hotmail recipient address,
- the message originator address,
- the envelope ID used for tracking the message,
- the VirtualMTA used to deliver the message, and
- the IP address of the Hotmail machine that accepted the message.

To get an HTML output vs. csv output of the same, you would run

```
acctfind --delivered --to hotmail.com --output html[to,from,envid,vmta,dstIp] acct.dat
```

A full detailed listing and description of all of the options available can be found in the help by running `acctfind --help`. Included below are a few sample commands and options to help better understand the formats and capabilities. Do not hesitate to contact us at [support@port25.com](mailto:support@port25.com) with any questions or when seeking the proper command sequence for a desired result.

## 11.5.1 Examples

1. To generate a list of all addresses that bounced in a comma separated output, that contains the recipient address first, followed by the `MAIL FROM/`originator address, then VirtualMTA used, then the bounce codes and reason, sorted by the bounce reason (DSN Diagnostics):

```
acctfind --bounced --sortBy dsnDiag --output tsv[to,from,vmta,dsnStatus,dsnDiag] acct.dat
```

Note that the `--sortBy` option is only supported on Unix at this time.

2. To generate a list of all addresses that bounced with a persistent (5xx) error, in a comma separated output that contains the recipient address first, followed by the `MAIL FROM/`originator address, envelope ID, then the bounce code and reason:

```
acctfind --bounced --dsnStatus m/^5\./ --output csv[to,from,envId,dsnStatus,dsnDiag] acct
```

3. To generate a list of all hotmail.com addresses that bounced, in an HTML output that contains the recipient address, and bounce reasons:

```
acctfind --bounced --to hotmail --output html[to,dsnStatus,dsnDiag] acct
```

4. To generate a list of all hotmail.com addresses that were successfully transferred, in a "pretty XML" output that contains the recipient addresses, VirtualMTA used to deliver the messages, the queue and transfer time stamps in ISO format, and the IP address of the hotmail machine that accepted the messages:

```
acctfind --iso-times --delivered --to hotmail --output prettyxml[to,vmta,timeQueued,timeDelivered,dstIp] acct.dat
```

5. To search for a particular e-mail address (test@port25.com) to see whether it was delivered or bounced, with a tsv output showing the address, whether the message failed, and the ISO-formatted queue time and delivery time:

```
acctfind --iso-times --to test@port25.com --output tsv[to,dsnAction,timeQueued,timeDelivered] acct.dat
```

6. To search for a particular e-mail address (test@port25.com) to see whether it was delivered or bounced, with the standard output:

```
acctfind --iso-times --to support acct.dat
```

7. To search for a particular header that is being logged via the "acct-log-header" directive:

```
acctfind --output csv[to,from,header:x-foobar] acct.dat
```

## 11.6 Bounce Categories

For easier classification of the actual reason for a bounce, `pmtastats` groups bounces in *bounce categories*. All bounces in a category have probably the same root cause, e.g. all messages in a category may be considered spam or another category may indicate the recipient is unknown. Using the various bounce codes and DSN reasons, `pmtastats` aggregates these message in likely bounce categories. This gives a good overview of why messages could not be delivered.

The categories are customizable using the <bounce-category> tag (see [Section 3.2](#)). Any new or custom categories would be show in the pmtastats output as well as in the accounting file itself.

The bounce category is included in the accounting file (the bounceCat tag, see [Section 1.1.1](#)). It can be obtained directly from the CSV file or be used in acctfind.

Currently, these bounce categories are defined:

<b>bad-configuration</b>	messages rejected due to configuration issues with remote host, 5.X.X error
<b>bad-connection</b>	messages bounced due to bad connection issues with remote host, 4.X.X error
<b>bad-domain</b>	messages bounced due to invalid or non-existing domains, 5.X.X error
<b>bad-mailbox</b>	messages rejected due to bad, invalid, or non-existent recipient addresses, 5.X.X error
<b>content-related</b>	messages refused or blocked due to content related reasons, 5.X.X error
<b>inactive-mailbox</b>	messages rejected due to expired, inactive, or disabled recipient addresses, 5.X.X error
<b>invalid-sender</b>	messages bounced due to invalid DNS or MX entry for sending domain
<b>message-expired</b>	messages bounced due to not being delivered before the bounce-after, 4.X.X error
<b>no-answer-from-host</b>	messages bounces due to receiving no response from remote host after connecting, 4.X.X or 5.X.X error
<b>other</b>	messages rejected due to other reasons, 4.X.X or 5.X.X error
<b>policy-related</b>	messages refused or blocked due to general policy reasons, 5.X.X error
<b>protocol-errors</b>	messages rejected due to SMTP protocol syntax or sequence errors, 5.X.X error
<b>quota-issues</b>	messages rejected or blocked due to mailbox quota issues, 4.X.X or 5.X.X error
<b>relaying-issues</b>	messages refused or blocked due to remote mail server relaying issues, 5.X.X error
<b>routing-errors</b>	messages bounced due to mail routing issues for recipient domain, 5.X.X error

<b>spam-related</b>	messages refused or blocked due to spam related reasons, 5.X.X error
<b>virus-related</b>	messages refused or blocked due to virus related reasons, 5.X.X error

Note that this list and the classifications may be subject to change, since DSN status messages may vary.

## 11.7 Libraries Available for Parsing CSV Records

Each API example program shipped with the APIs also has a comment in the beginning of the file pointing to the CSV library being used.

In API examples we use:

- JavaCSV (<http://sourceforge.net/projects/javacsv/>) is a free, easy to use Java CSV library. It can read the headers from the first line and then later in the program you can access individual fields by their name. (Or by number, if you wish.)
- Lumenworks CsvReader (<http://www.codeproject.com/cs/database/CsvReader.asp>) is a free library for .NET (you have to register with the codeproject website, though). We use it for the .NET API examples. It is similar to JavaCSV.
- CsvJDBC (<http://csvjdbc.sourceforge.net>) can be used like a JDBC driver that is based on a CSV file instead of a real database. It is not recommended for reading the CSV files, unless the programmer is very much used to JDBC and doesn't want to learn a new library. There are probably similar Microsoft classes in the ODBC area that do the same thing.
- With Text::CSV\_XS you create a csv object that you can then ask to read and parse a line from a data source you provide (writing is also possible but not needed since the accounting files are only read). The easiest way to provide such a data source is to use the IO::Handle module that comes with Perl that allows you to pass an I/O handle as a data source.

With the first call to the `getline()` method of the csv object you get an array with the column headers, with the subsequent calls you get an array with the data for one record in the same order as the column headers (this is because the first line in an accounting field contains the column headers, it's no special treatment from the `getline()` method). So access to the data is only possible by column index. If you want access by column headers the `accountingByIp.pl` and `splitter.pl` examples contain a sub that converts the array to a hash with the column headers as keys.

Beware of libraries that attempted to buffer (i.e., keep in memory) the whole CSV input. With the expected size of the accounting files, it would be strongly advisable to not use such a memory intensive parser.

We recommend against writing one's own CSV reader, as the CSV format can be more difficult to work with than it initially looks.

# 12. Processing Inbound email

## 12.1 Introduction

There may be times when PowerMTA needs to handle inbound mail outside of messages created by a submission (e.g. list manager, CRM, etc.) application. These messages may be remote (asynchronous) bounces, corporate mail, or any other type of email originating from outside an organization's infrastructure. In these cases, PowerMTA can accept the messages and do one of a few things with the messages. It can:

- Relay them to another mail server
- Deliver them to file on the local system
- Discard them (blackhole)
- Deliver to pipe (local mail processing application)
- Process asynchronous (remote) bounces
- Process feedback loop emails

Any combination of these options may be used, and PowerMTA will create a subsequent delivery record in the accounting file for mail that is processed in one of these manners. Remote bounce and feedback loop parsing coming soon. Contact Port25 Solutions for more information.

## 12.2 Relaying

To relay messages to another mail server, PowerMTA will need to be configured to accept the messages, and then deliver them to their final destination.

```
relay-domain yourdomain.com
relay-domain otherdomain.com
relay-address bounce@bounces.yourdomain.com

<domain bounces.yourdomain.com>
  route [1.2.3.4]:25
</domain>

<domain otherdomain.com>
  route [5.6.7.8]:2525
</domain>
```

In the above example, messages for bounces.yourdomain.com are accepted for delivery and then forwarded to server 1.2.3.4 on port 25 and messages for otherdomain.com are forwarded to 5.6.7.8 on port 2525 and marked as such in the accounting file.

## 12.3 Deliver to File

To deliver messages to file, PowerMTA will need to be configured to accept the messages, and then deliver them to somewhere on the local disk system.

```
relay-domain bounces.yourdomain.com
relay-domain otherdomain.com
relay-address bounce@bounces.yourdomain.com

<domain bounces.yourdomain.com>
  type file
  file-format append-mbox
  file-destination /etc/pmta/inbound/$domain
</domain>

<domain otherdomain.com>
  type file
  file-format newfile-pickup
  file-destination /etc/pmta/inbound/$domain
</domain>
```

In the above example, messages for `bounces.yourdomain.com` and `otherdomain.com` are accepted for delivery and then each message is delivered to the individual files (based on domain) on the local disk and marked as such in the accounting file.

## 12.4 Discarding

To discard (blackhole) the inbound messages, PowerMTA will need to be configured to accept the messages, and then discard them based on domain.

```
relay-domain bounces.yourdomain.com
relay-domain otherdomain.com
relay-address bounce@bounces.yourdomain.com

<domain bounces.yourdomain.com>
  type discard
</domain>

<domain otherdomain.com>
  type discard
</domain>
```

In the above example, messages for `bounces.yourdomain.com` and `otherdomain.com` are accepted for delivery, then discarded and marked as such in the accounting file.

## 12.5 Delivering to local application (pipe)

To deliver messages to a local application via pipe, PowerMTA will need to be configured to accept the messages, and then deliver them based on domain.

```
relay-domain bounces.yourdomain.com
relay-domain otherdomain.com
relay-address bounce@bounces.yourdomain.com

<domain bounces.yourdomain.com>
  type pipe
  command "/my/bounce/processor --envid \"$envid\" \"$user\""
</domain>

<domain otherdomain.com>
  type pipe
  command "/my/bounce/processor --envid \"$envid\" \"$user\""
</domain>
```

In the above example, messages for bounces.yourdomain.com and otherdomain.com are accepted for delivery, then piped to the custom application (with associated parameters) on the local file system and marked as such in the accounting file.

## 12.6 Processing Asynchronous (Remote) Bounces and remote status reports

Remote bounce processing works as a "filter" located after receipt of an email and before it is routed to a delivery queue. If PowerMTA recognizes the format and no errors occur while processing it, it writes a new type of accounting record ("rb" and "rs", see below). For those emails you have the option of ending the email there or letting it pass to regular delivery. If the message isn't recognized or an error occurs, it is passed to a delivery queue and delivered normally (by whatever method assigned to the domain -- usually 'file' or 'pipe').

As a note, the same domain and/or address for <address-list> can be used for both remote bounces and feedback loops. If this is done, PowerMTA will check the message first for a remote bounce, then if unmatched, for a feedback loop email.

The email address used should be unique for each email sent to allow for more detailed tracking. For example, instead of:

[bounce@bounce.yourdomain.com](mailto:bounce@bounce.yourdomain.com)

The following should be considered instead:

[customer1-campiagn563-uniqueID498294@bounce.yourdomain.com](mailto:customer1-campiagn563-uniqueID498294@bounce.yourdomain.com)

Accounting Records:

There are two kinds of records for asynchronous bounces: "rb" for remote bounce and "rs" for reporting other kinds of remote status (used for DSN positive and "delayed" status notifications). Most people will only be interested in "rb" records. The following columns are available for these records:

Name	Description
timeLogged	current time
orig	originator (taken from report's recipient address)
rcpt	(final) recipient
orcpt	original recipient
dsnAction	DSN action
dsnStatus	DSN status
dsnDiag	DSN diagnostic
dsnMta	DSN remote MTA
dsnReportingMta	DSN reporting MTA
bounceCat	bounce category
srcType	type of source from which the report was received
srcMta	MTA from which the report was received
envId	envelope ID
header_<name>	header extracted from original email

#### Configuration:

You define a list of email addresses that are bounce addresses, i.e., original MAIL FROM addresses. Only email received for those addresses gets filtered/looked at looking for bounces. Use of the following requires a restart of the PowerMTA service. You can define entire domains which get filtered, or for more granular control you can use regular expressions to match entire addresses with the option to deliver recognized emails is configured as:

```
<bounce-processor>
  deliver-email yes                # default: no
  forward-unmatched-to auto-feedback@port25.com
  forward-errors-to auto-feedback@port25.com
  <address-list>
    domain domain.to.filter        # whole domain
    address /regex@domain.to.filter/ # regex
  </address-list>
</bounce-processor>

#
# Required for delivery of emails regardless of
# deliver-emails being set to yes or no
#
<domain domain.to.filter>
  route [1.2.3.4]:25
</domain>
```

The accounting records are configured just like the other types in the configuration. The example below has both local (sync) and remote (async) bounces written to the same file, and includes a custom "x-id" header:

```

<acct-file /var/log/pmta/bounces.csv>
  records b, rb
  record-fields b *,header_x-id
  record-fields rb *,header_x-id
</acct-file>

<acct-file /var/log/pmta/status.csv>
  records rs
  record-fields rs *,header_x-id
</acct-file>

```

After initial configuration a restart of the PowerMTA service is required for asynchronous bounce processing to work.

If you are having trouble, and need to turn on logging, setting the following global directive:

```

<domain {bounce}>
  log-messages yes
</domain>

```

## 12.7 Processing Feedback Loop Emails

To enable feedback loop processing, you add something like:

```

<feedback-loop-processor>
  deliver-email no
  forward-unmatched-to auto-feedback@port25.com
  forward-errors-to auto-feedback@port25.com
  <address-list>
    address /fbl@fbl.yourdomain.com/
  </address-list>
</feedback-loop-processor>

#
# Required for delivery of emails regardless of
# deliver-emails being set to yes or no
#
<domain mydomain.com>
  route [1.2.3.4]:25
</domain>

```

to the configuration file. The "forward-..." directives can be specified more than once to have email forward to multiple addresses. "<address-list>" accepts individual domains like in "domain foo.com" and regular expressions like in the example above, so you have great flexibility in specifying the addresses for which we should attempt FBL processing. As with bounce processing, you have the option to continue to deliver the emails after

processing (e.g., to save them all to a folder) or to have them end there. Unmatched or failed emails always proceed to delivery.

As a note, the same domain and/or address for <address-list> can be used for both remote bounces and feedback loops. If this is done, PowerMTA will check the message first for a remote bounce, then if unmatched, for a feedback loop email.

The email address used should be something easy to parse. For example:

[fbl@fbl.yourdomain.com](mailto:fbl@fbl.yourdomain.com)

PowerMTA should be the MX to handle these messages. If there are MTAs that handle the messages prior to being delivered to PowerMTA, PowerMTA may be unable to recognize the message as a FBL email.

To allow for more detailed tracking a custom header may be added to the email (assuming the remote mailer doesn't redact the header).

x-tracker: customer1-campiagn563-uniqueID498294

Custom headers are not included by default in the PowerMTA accounting file, so if the above header is needed in the accounting make sure to add it as a custom header.

Emails matching the address list go into a special {feedbackLoop} queue, where they are processed. You need also configure an accounting file to receive the resulting data:

```
<acct-file /var/log/pmta/fbl.csv>
  records feedback-loop
  record-fields f *,header_subject
</acct-file>
```

After initial configuration a restart of the PowerMTA service is required for feedback loop processing to work. "f" and "feedback-loop" can be used for the record name interchangeably. In the accounting file you actually see 'f'. The available columns (all of which, except for 'header', are included by default) are:

The following columns are available for f records:

Name	Description
timeLogged	current time
format	"arf" or "jmrp"
userAgent	name & version of the program that generated the report
envId	envelope ID
orig	originator (taken from report's recipient address)
rcpt	(final) recipient
reportingMta	the name of the MTA generating this feedback report
sourceIp	address of MTA from which the message was received

header_<name>	header extracted from original email
arf_<name>	field from ARF feedback-report

'header\_From', 'header\_Return-Path', 'header\_X-job' and 'header\_Subject' are included by default.

If a feedback report includes multiple recipients, a separate 'f' record is written for each recipient, repeating any common fields. Since a field requested via 'arf\_...' may occur multiple times in the report, the column may contain a (CSV-encoded) list of values.

## 12.8 Tracking a campaign in PowerMTA with a JobID

To track campaigns in PowerMTA it is best to use an x-job header. This will show as a JobID or a Job in PowerMTA and PowerMTA Management Console. For this to work properly the application feeding PowerMTA needs to set an x-job header. The value of this header should be unique to each campaign. For example:

```
x-job: UniqueID-Date
```

With this set, PowerMTA needs to know to look for the header with a setting similar to the following:

```
<source 0/0>
  process-x-job yes
</source>
```

If needed, an alternate header may be used with something similar to the following:

```
<source 0/0>
  jobid-header x-custom-header
  process-x-job yes
</source>
```

In the above example x-custom-header will be used as the JobID in place of x-job.

Once the above is set, PowerMTA will log the JobID to the accounting file once a delivery or bounce has been taken place. Information about messages still in the queue can be found on the [Jobs tab](#) of the PowerMTA web monitor or by using the “[pmta show jobs](#)” command.

Lastly, additional information about current queue and historical reporting can be found in the PowerMTA Management Console dashboard, monitoring, and reporting sections.

## A. Deprecated APIs

## A.1. Submission API

The C submission API consists of a header file (`submit.h`) as well as code included in a library file. By including the supplied header file and using the functions provided in the library, C/C++ programs can write directly into PowerMTA's spool.

### A.1.1. Using the C Submission API

To send a message through the C submission API, you

1. Obtain a submission context by calling `SUBMIT_NewContext`;
2. Start a new message submission with `SUBMIT_StartMessage`;
3. Set the message's originator with `SUBMIT_SetOriginator` and specify the recipients by calling `SUBMIT_AddRecipient` for each of them;
4. Optionally call `SUBMIT_AddHeader` to specify custom message headers;
5. Use a combination of `SUBMIT_AddContentLine`, `SUBMIT_AddContentLineLen` and `SUBMIT_AddContentBlock` to provide the message body;
6. Finish the message, completing the submission, with `SUBMIT_FinishMessage`.
7. When done submitting messages, discard the submission context using `SUBMIT_DeleteContext`.

Upon the first usage of `SUBMIT_AddContentLine`, `SUBMIT_AddContentLineLen` or `SUBMIT_AddContentBlock`, the API automatically supplies any missing headers and adds the empty line separating the message headers from the body. Header completion is performed as follows:

- If the `From:` header is missing (i.e., it has not been added using `SUBMIT_AddHeader`), it is automatically added based on the message's originator (specified with `SUBMIT_SetOriginator`);
- If the `Date:` header is missing, it is added.

Note that you can (and *should*, for best performance) continue to use the submission context to submit more messages after the first submission is completed. If your program is multithreaded, each thread should obtain and use its own submission context.

### A.1.2. Function Reference

#### **SUBMIT\_NewContext**

Creates a new submission context

```
SUBMIT_CTX* SUBMIT_NewContext()
```

#### **Description:**

Creates a new submission context. Zero is returned if not enough memory can be

allocated.

### **SUBMIT\_ResetContext**

Resets the submission context

```
void SUBMIT_ResetContext(SUBMIT_CTX* ctx)
```

#### **Arguments:**

ctx  
Submission context

#### **Description:**

Resets the specified submission context, discarding the message currently being submitted, if not yet finished.

### **SUBMIT\_DeleteContext**

Deletes the submission context

```
void SUBMIT_DeleteContext(SUBMIT_CTX* ctx)
```

#### **Arguments:**

ctx  
Submission context

#### **Description:**

Deletes the specified submission context, reclaiming memory and other resources. If the message currently being submitted has not yet been finished, it is discarded.

### **SUBMIT\_StartMessage**

Starts the submission of a new message

```
BOOL SUBMIT_StartMessage(SUBMIT_CTX* ctx, const char* envelopeId,  
    unsigned flags)
```

#### **Arguments:**

ctx  
Submission context  
envelopeId  
Envelope ID for the message.

flags

A combination of:

SUBMIT_MSG_RETURN_HEADERS	Specifies that any reports (e.g., bounces) should include only the message's headers.
SUBMIT_MSG_RETURN_FULL	Specifies that any reports (e.g., bounces) should include the full message.
SUBMIT_MSG_BODY_7BIT	Specifies that the message being submitted only includes 7-bit data.
SUBMIT_MSG_BODY_8BIT	Specifies that the message being submitted contains 8-bit (but not binary) data.
SUBMIT_MSG_BODY_BINARY	Specifies that the message being submitted has binary contents. Since binary contents are not yet currently supported, this option is a placeholder only. To provide binary content, you must first encode it (e.g., using base64 encoding).
SUBMIT_MSG_OPT_VERP	Enables the VERP (Variable Envelope Return Path) extension. This non-standard SMTP extension is described in <a href="http://www.port25.com/support/rfcs/draft-varshavchik-verp-smtpext-03.txt">http://www.port25.com/support/rfcs/draft-varshavchik-verp-smtpext-03.txt</a> .

### **Description:**

Starts the submission of a new message. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

The `RETURN` and `BODY` flags are equivalent to specifying the `RETURN=` and `BODY=` parameters in the `ESMTP MAIL` command.

If none of the `RETURN` flags are specified, the mailer generating the report decides whether just the headers or the full message will be returned. In the case of reports generated by PowerMTA, only the headers are returned.

If none of the `BODY` flags are specified, the default is 8 bits.

### **SUBMIT\_SetOriginator**

Sets the message's originator

```
BOOL SUBMIT_SetOriginator(SUBMIT_CTX* ctx, const char* address)
```

**Arguments:**

ctx  
Submission context  
address  
Originator's e-mail address

**Description:**

Sets the message's originator. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

**SUBMIT\_AddRecipient**

Adds a recipient

```
BOOL SUBMIT_AddRecipient(SUBMIT_CTX* ctx, const char* address,
    unsigned flags)
```

**Arguments:**

ctx  
Submission context  
address  
Recipient's e-mail address  
flags  
A combination of:

SUBMIT_RCPT_NOTIFY_SUCCESS	Specifies that a delivery report should be sent in case the delivery succeeds.
SUBMIT_RCPT_NOTIFY_FAILURE	Specifies that a delivery report should be sent in case the delivery fails.
SUBMIT_RCPT_NOTIFY_DELAY	Specifies that a delivery report should be sent in case the delivery is delayed.
SUBMIT_RCPT_NOTIFY_NEVER	Specifies that a no delivery report should be sent.
SUBMIT_RCPT_CHECK_VALIDITY	Specifies that the e-mail address should be checked for validity.

**Description:**

Adds a recipient to the current message. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

The NOTIFY flags are equivalent to specifying the DSN NOTIFY= parameter in the ESMTP RCPT command. If any of these are specified, they are used by PowerMTA as well as passed on to the receiving mailer — as mandated by DSN.

If none of the NOTIFY flags are specified, the mailer's default is used: if the message has not yet been transferred to another mailer, PowerMTA notifies of failures only. If the message has been passed to a different mailer, that mailer decides what to do. To prevent PowerMTA from sending a bounce (delivery failure notification), you must specify SUBMIT\_RCPT\_NOTIFY\_NEVER with no other NOTIFY flags. Naturally, if no originator address has been specified, no notifications can be sent (or requested).

### **SUBMIT\_AddHeader**

Adds a header

```
BOOL SUBMIT_AddHeader(SUBMIT_CTX* ctx, const char* keyword,
                     const char* content)
```

#### **Arguments:**

ctx  
    Submission context  
keyword  
    Name of header to add  
content  
    Content of header

#### **Description:**

Adds a header line to the current message. In case of a failure, zero is returned and the error text can be obtained by calling SUBMIT\_GetLastError.

### **SUBMIT\_AddContentLine**

Adds a content line

```
BOOL SUBMIT_AddContentLine(SUBMIT_CTX* ctx, const char* line)
```

#### **Arguments:**

ctx  
    Submission context  
line  
    Null-terminated line to add

**Description:**

Adds a line to the current message's body. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

The line passed should be a standard C string, i.e., a '\0'-terminated array of characters. It *may not* contain any carriage return or line feed characters — PowerMTA appends these automatically.

**SUBMIT\_AddContentLineLen**

Adds a content line of known length

```
BOOL SUBMIT_AddContentLineLen(SUBMIT_CTX* ctx, const char* line,
                              unsigned length)
```

**Arguments:**

ctx  
    Submission context  
line  
    Line to add  
length  
    Length of line

**Description:**

Adds a line to the current message's body. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

The line passed should be an array of characters, not necessarily '\0'-terminated. It *may not* contain any carriage return or line feed characters — PowerMTA appends these automatically.

**SUBMIT\_AddContentBlock**

Adds a block of content

```
BOOL SUBMIT_AddContentBlock(SUBMIT_CTX* ctx, const char* block,
                              unsigned length)
```

**Arguments:**

ctx  
    Submission context  
block

Data block to add  
length  
Length of block

**Description:**

Adds a block of data to the current message's body. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

The data block may contain several lines. Any lines in the block *must* be properly terminated with carriage return and line feed, as mandated by e-mail standards.

**SUBMIT\_AttachFile**

Attaches a file to the message body

```
BOOL SUBMIT_AttachFile(SUBMIT_CTX* ctx, const char* filename,  
                      const char* contentType)
```

**Arguments:**

ctx  
Submission context  
filename  
Full path to file to attach  
contentType  
value Content-Type header, e.g. application/content-stream

**Description:**

Attaches a file to the message body. It adds the Content-Type, Content-Disposition and Content-Transfer-Encoding MIME headers, a blank line, and follows with the file contents, base64-encoded.

To attach a file, you should thus add the MIME boundary line just before using `SUBMIT_AttachFile`. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

**SUBMIT\_FinishMessage**

Finishes submitting a message

```
BOOL SUBMIT_FinishMessage(SUBMIT_CTX* ctx)
```

**Arguments:**

ctx

Submission context

**Description:**

Finishes the current message and dispatches it. In case of a failure, zero is returned and the error text can be obtained by calling `SUBMIT_GetLastError`.

**SUBMIT\_GetLastError**

Returns the last error occurred

```
char* SUBMIT_GetLastError(SUBMIT_CTX* ctx)
```

**Arguments:**

ctx

Submission context

**Description:**

Returns a description of the last error encountered in the specified submission context.

Call this function a) *only* after in fact an error occurred, and b) right after the error occurred, i.e. without calling any other of the PMTA API functions.

## A.2. Perl Submission API

The Perl submission API consists of a perl module, (`Submitter.pm`), which provides functions that allow Perl programs to submit messages and write directly to PowerMTA's spool. Since the Perl API is basically a software interface to the C submission API, their inner workings are identical and so we recommend reading through [Section B.1.1](#) before using the Perl API.

### A.2.1. Function Reference

**new**

Creates new submitter object

```
$ctx = new Submitter;
```

**Description:**

Creates a new submitter object. The submitter is a regular Perl object.

Zero is returned if not enough memory can be allocated.

## Reset

Resets the submitter

```
$ctx->Reset ();
```

### Description:

Resets the submitter, discarding the message currently being submitted, if not yet finished.

## StartMessage

Starts the submission of a new message

```
$ok = $ctx->StartMessage ($envelopeId, $flags);
```

### Arguments:

envelopeId

Envelope ID for the message.

flags

A combination of:

MSG_RETURN_HEADERS	Specifies that any reports (e.g., bounces) should include only the message's headers.
MSG_RETURN_FULL	Specifies that any reports (e.g., bounces) should include the full message.
MSG_BODY_7BIT	Specifies that the message being submitted only includes 7-bit data.
MSG_BODY_8BIT	Specifies that the message being submitted contains 8-bit (but not binary) data.
MSG_BODY_BINARY	Specifies that the message being submitted has binary contents. Since binary contents are not yet currently supported, this option is a placeholder only. To provide binary content, you must first encode it (e.g., using base64 encoding).
MSG_OPT_VERP	Enables the VERP (Variable Envelope Return Path)

	extension. This non-standard SMTP extension is described in <a href="http://www.port25.com/support/rfcs/draft-varshavchik-verp-smtpext-03.txt">http://www.port25.com/support/rfcs/draft-varshavchik-verp-smtpext-03.txt</a> .
--	---

**Description:**

Starts the submission of a new message. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

The RETURN and BODY flags are equivalent to specifying the RETURN= and BODY= parameters in the ESMTP MAIL command.

If none of the RETURN flags are specified, the mailer generating the report decides whether just the headers or the full message will be returned. In the case of reports generated by PowerMTA, only the headers are returned.

If none of the BODY flags are specified, the default is 8 bits.

**SetOriginator**

Sets the message's originator

```
$ok = $ctx->SetOriginator ($address);
```

**Arguments:**

address

Originator's e-mail address, such as 'support@port25.com'

**Description:**

Sets the message's originator. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

**AddRecipient**

Adds a recipient

```
$ok = $ctx->AddRecipient ($address, $flags);
```

**Arguments:**

address

Recipient's e-mail address, such as 'support@port25.com'

flags

A combination of:

RCPT_NOTIFY_SUCCESS	Specifies that a delivery report should be sent in case the delivery succeeds.
RCPT_NOTIFY_FAILURE	Specifies that a delivery report should be sent in case the delivery fails.
RCPT_NOTIFY_DELAY	Specifies that a delivery report should be sent in case the delivery is delayed.
RCPT_NOTIFY_NEVER	Specifies that a no delivery report should be sent.
RCPT_CHECK_VALIDITY	Specifies that the e-mail address should be checked for validity.

### Description:

Adds a recipient to the current message. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

The NOTIFY flags are equivalent to specifying the DSN `NOTIFY=` parameter in the ESMTP `RCPT` command. If any of these are specified, they are used by PowerMTA as well as passed on to the receiving mailer — as mandated by DSN.

If none of the NOTIFY flags are specified, the mailer's default is used: if the message has not yet been transferred to another mailer, PowerMTA notifies of failures only. If the message has been passed to a different mailer, that mailer decides what to do. To prevent PowerMTA from sending a bounce (delivery failure notification), you must specify `RCPT_NOTIFY_NEVER` with no other NOTIFY flags. Naturally, if no originator address has been specified, no notifications can be sent (or requested).

### AddHeader

Adds a header

```
$ok = $ctx->AddHeader ($keyword, $content);
```

### Arguments:

keyword

Name of header to add, such as 'To'

content

Content of header, such as 'All subscribers <list-all@my.company.com>'

**Description:**

Adds a header line to the current message. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

**AddContentLine**

Adds a content line

```
$ok = $ctx->AddContentLine ($line);
```

**Arguments:**

line

Line to add

**Description:**

Adds a line to the current message's body. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

The line passed should be a string, which *may not* contain any carriage return or line feed characters — PowerMTA appends these automatically.

**AddContentBlock**

Adds a block of content

```
$ok = $ctx->AddContentBlock ($block);
```

**Arguments:**

block

Data block to add

**Description:**

Adds a block of data to the current message's body. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

The data block may contain several lines. Any lines in the block *must* be properly terminated with carriage return and line feed, as mandated by e-mail standards.

**FinishMessage**

Finishes message and dispatches it

```
$ok = $ctx->FinishMessage ();
```

**Description:**

Finishes the current message and dispatches it. In case of a failure, zero is returned and the error text can be obtained by calling `GetLastError`.

**GetLastError**

Returns a description of the last error

```
$error = $ctx->GetLastError ();
```

**Description:**

Returns the description of the last error occurred, if any.

Call this function a) *only* after in fact an error occurred, and b) right after the error occurred, i.e. without calling any other of the PMTA API functions.

# Acknowledgments

Regular expression support is provided by the [PCRE library package](http://ftp.csx.cam.ac.uk/pub/software/programming/pcre/), which is open source software, written by Philip Hazel, and copyright by the University of Cambridge, England. PCRE is available from [ftp://ftp.csx.cam.ac.uk/pub/software/programming/pcre/](http://ftp.csx.cam.ac.uk/pub/software/programming/pcre/).

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